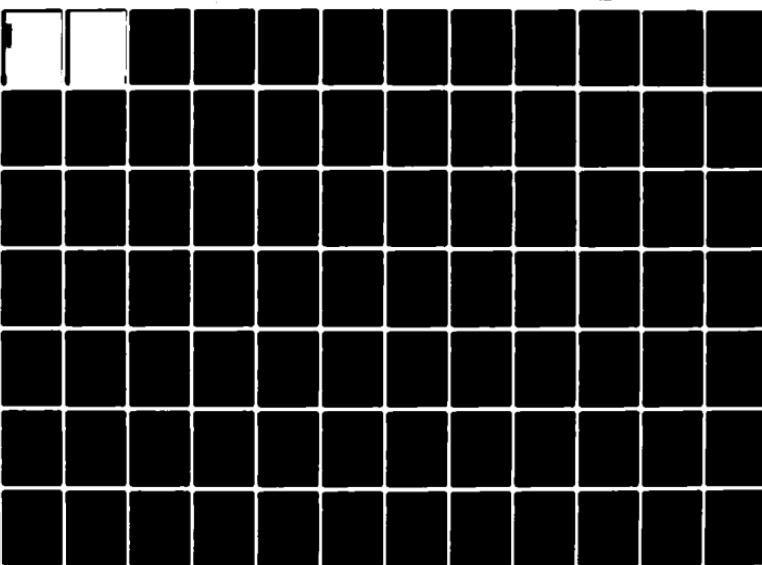


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TRADES: A COMPUTER SIMULATION DEPICTING CARGO SHIPMENT AND TRAN--ETC(U)
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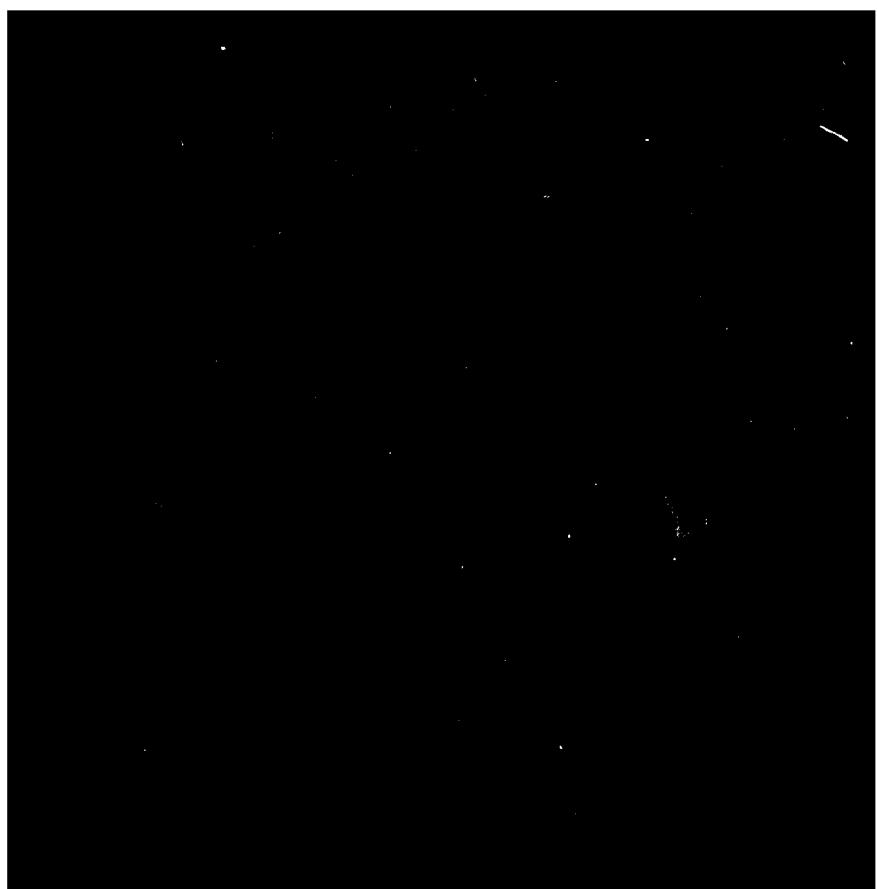
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ABSTRACT

TRADES simulates cargo shipment between ports for two modes of operation, commercial and military over-the-beach cargo movement.

This event-storing simulation, written in FORTRAN IV, accepts (as input data) ports, itineraries, cargo types and quantities, numbers of ship types, cargo transfer rates, and unit costs. The execution routines compute the time-distance-tonnage relationships for stated input data to establish cargo loaded, transloaded, and off-loaded at each port; queue characteristics; utilization of ships; and system operating costs. The output can provide entire histographic summaries at specified simulation intervals in desired formats for information at port for the entire system.

This report describes the model's logic elements and all the inputs needed by the TRADES model.

ADMINISTRATIVE INFORMATION

The TRADES model was developed for use in the Merchant Shipping and Transfer Craft Requirements in Support of Amphibious Operations project, initiated by the Research and Technology Division of the Naval Supply Systems Command (NAVSUP 043). Technical guidance was provided by the Planning and Studies Division, Development Center, Marine Corps Development and Evaluation Command. The David W. Taylor Naval Ship Research and Development Center (DTNSRDC) undertook the project in FY 77. The Logistics Division (Code 187) of the Computation, Mathematics and Logistics Department was the performing organization.

INTRODUCTION

Current Department of Defense contingency military planning includes plans for amphibious operations involving the establishment of beachheads in overseas arenas. Once such a beachhead is established, U.S. Forces operating from the beachhead area, or Amphibious Operations Area (AOA), require continuing logistical support. Such support would be provided by the Military Sealift Command (MSC), utilizing ships directly under its command and merchant ships it has under contract which may be called into service when required under military contingencies as contractually specified.

The specific operational characteristics of the MSC fleet need to be defined as accurately as possible before its actual deployment. A digital computer simulation, TRADES, has been written for this purpose. Although TRADES can simulate all phases of cargo handling, including cargo generations, ship loading, overseas transport, ship unloading, ship-to-shore cargo transportation, and offloading of cargo at the beachhead, the emphasis is on the ship-to-shore phase of the operation.

BACKGROUND

At its start the project on Merchant Shipping and Transfer Craft Requirements for Support of Amphibious Operations used the Requirements Evaluated Against Cargo Transportation (REACT) model developed by Research Associates Incorporated for the Integrated Sealift Study. REACT simulates the movement of ships transporting cargo among a group of ports, and its use assumes that port facilities are available. However, it is possible that port facilities would be unavailable, necessitating the delivery of cargo over-the-beach. The ships would then have to be unloaded offshore and the cargo delivered ashore by transfer craft. The TRADES Model, developed for use in the Merchant Ship Project* to determine merchant ship and transfer craft force levels for various scenarios, was used to evaluate ship and transfer craft requirements by simulating their operations.

*Gray, M., "Merchant Shipping and Transfer Craft Requirements in Support of Amphibious Operations," DTNSRDC Report 77-0039 (Apr 1977).

MODEL DESCRIPTION

SHIPS

This simulation accepts as input ports, number of ships and their types, cargo types and quantities, cargo transfer rates, and unit costs. The output can provide entire histographic summaries depicting shipping activities and cargo movement at specified simulation intervals in desired formats.

The basic role of a ship in the simulation is to carry cargo from ports of origin to destinations. Each ship in the simulation has two characteristics, its type (physical description), and its mode of operation (transport pattern). Ship types and transport patterns (i.e., itinerary or non-itinerary port schedules) determine ship utilization and cargo delivery.

Ship Types

A ship's type is defined by its physical characteristics, cargo preferences, and berthing requirements. The following characteristics determine a ship type:

- o Speed
- o Shipping capacity - weight and volume
- o Draft
- o Transfer systems
- o Berthing facility preference

The ship types considered by TRADES are roll-on/roll-off (RORO) ships, barges or lighter carriers (LASH ships), tanker ships, break bulk (BB) ships, and container ships.

Itinerary Ships

An itinerary ship is one assigned to a predetermined (set by input) port schedule, called an itinerary, which is an ordered list of ports. Itinerary ships service all ports on their itinerary in the order in which the ports appear. Because cargo does not control the operation of itinerary ships, it is possible for a ship to enter and leave a port on its itinerary without transferring any cargo.

EXAMPLE: A ship has an itinerary of ports A, B, C, and D. The ship starts its service cycle at port A and services port B, C, and D in that order. When the ship has completed service at the last port on the itinerary, port D, it returns to port A, and continues its service cycle.

Non-Itinerary Ships

A non-itinerary ship is one whose operation in the simulation is determined by the quantity of cargo to be moved and the space required to move that cargo. Non-itinerary ships enter a ship pool at their respective availability times. These ships leave the pool only when they are needed to move cargo and return to the pool when they are not needed. The ship pool is discussed later. The schedule of a non-itinerary ship is determined by the destination ports of the cargo the ship can carry.

EXAMPLE: A ship is servicing port A and is equipped to handle the following waiting cargo:

CARGO COMMODITY TYPE	DESTINATION PORT
1	B
2	C
3	D
4	E

The following table shows the distances in nautical miles between ports A, B, C, D, and E. The quantities of cargo waiting at a port determine the schedule of a non-itinerary ship.

DISTANCE TABLE

	A	B	C	D	E
A	-	100	10	50	150
B	100	-	50	75	100
C	10	50	-	100	110
D	50	75	100	-	105
E	150	100	110	105	-

The ship will travel to the nearest port for which it has cargo. The port schedule of this non-itinerary ship is thus A to C (distance 10), C to B (50), B to D (75), D to E (105). If there is cargo waiting for shipment at ports B through E, TRADES will adjust the schedule accordingly.

Theater Operations

A theater is a group of ports to be considered as a unit. An intratheater ship loads cargo only for those ports which are in the same theater as the port generating the cargo. The ship then sails for the nearest port for which it has cargo. If it has no cargo aboard and there is any intratheater cargo at any other port in the same theater, the ship will sail to the nearest port with the largest amount of waiting cargo. If no port has intratheater cargo awaiting shipment, the ship joins the ship pool at its home port.

Ships assigned to intertheater operation load cargo generated in one theater for delivery to another theater. If its home and delivery theaters are the same, an intertheater ship can operate as an intratheater ship. Intertheater ships have the following operation options which are set by input:

- o Load cargo in home theater for delivery in another theater and return to home theater for delivery in home theater
- o Load cargo in home theater for delivery in home theater
- o Load cargo in present theater for delivery in home theater.

Both intratheater and intertheater ships search for cargo to be loaded according to the following criteria:

- o Is the cargo acceptable for this ship?
- o Is the depth of the destination port compatible with the ship draft?
- o Does the destination port have acceptable berthing and transfer facilities?

Both intratheater and intertheater ships must maintain a minimum utilization of volume and weight. If the current percentage of utilized volume and weight is less than a minimum percentage set by input and no other acceptable cargo will be available at that port for delivery within a specified time, the ship searches the other ports in its home/present theater for cargo destined for the delivery theater. If it finds an amount of acceptable cargo greater than or equal to an

amount specified by input, the ship sails for that port to load that cargo. If no such port is found, a check is made to determine whether the ship has cargo aboard. If there is no cargo aboard, the ship retires from operations and joins the ship pool at a port determined by input. If the ship has any cargo at all, it sails to the ports for which it has cargo. The closest port for which the ship has cargo is selected as the next port of call.

Ship Pool

Ships enter the pool for one of the following reasons:

- o Ships are initially placed in the pool at their availability times.
- o Ships which have been previously in normal operation enter the pool because no acceptable cargo is available for delivery.
- o Enough ships are already in service to transport the backlogged cargo. Ships entering the pool for this reason must remain in the pool for a period of time set by input.

When a ship is selected from the pool to resume operations, it is made available at its present port. If the first demand port is not the present port, the ship is available at the current time plus the travel time to the first service port.

PORts

A port is simulated by this model in terms of berths and transfer systems. Both import and export ships at the port utilize these systems in their cargo movement. Each berth in the simulation is described by its type. The berth or facility type is defined by the general type(s) of ships, such as general freighter, non-sustaining container ship, etc., that can be accommodated at the berth. Additional descriptors for each type of facility define the transfer systems available at the facility to perform cargo operations required by the ship. The cargo handling rates reflect physical characteristics of the berths and material handling equipment.

Berth and Queue Operations

When a ship reaches a port, it must determine which type of facility to enter. Since preferred facility types are input, a check determines whether a first or second preference is available for the ship. If the first preference is available, the ship enters. If the first preference is occupied and a second preference is given and is available, the ship enters the second preference facility. If the first and second preferences are not available, the ship joins the queue (waiting line) to await service.

When a ship is in a queue, it is waiting for a specific type of facility in a particular port. If more than one ship in the queue is waiting for the same type of port facility, the ships are removed in the order in which they entered the queue. As facilities become available, each ship in the queue leaves the queue and enters the first available facility which can accommodate it. Each time a ship leaves a port, a check determines whether any other ship in the queue is waiting for the facility type just vacated. If such a ship is found, it leaves the queue and moves into the facility and its cargo transfer operations begin. The ship queue is updated each time a ship enters or leaves a port.

Over-the-Beach Operations

When a ship arrives in the AOA, its unloading is simulated. The time taken to unload the cargo is computed. The numbers of transfer craft and unloading facilities needed are added to the total numbers currently in use and subtracted from the total numbers still available for use by newly arriving ships. If the required craft and facilities are not available, the ship is put into a queue until such time as it can be accommodated.

As the ship is unloaded, its cargo is added to the total amount of cargo previously unloaded, by type, and the total amount of cargo of all types is also calculated. Loading and unloading operations for each ship type considered by TRADES are described in the following paragraphs.

Roll-on/Roll-off Ships.

Roll-on/Roll-off (Ro/Ro) ships carry wheeled vehicles. Only causeway ferries are required for unloading Ro/Ro ships. When the Ro/Ro ship arrives in the AOA, it begins unloading as soon as the causeway ferries are available. If causeway ferries are not immediately available, the Ro/Ro ship waits in a queue until they

are. Wheeled cargo rolls off the ship onto the causeway ferries, is transported to shore, and there rolls off the causeway ferries.

Barge or Lighter Carriers. Barge or lighter carriers (LASH ships) carry their cargo prepacked aboard barges which the ship discharges into the water using its own unloading equipment. After the barges have been lowered into the water, the ship is considered to be unloaded and the cargo delivered. Since the LASH ship unloads independently of any external facilities, it begins unloading immediately on arrival in the AOA and is never required to wait in a queue prior to unloading.

Tanker Ships. Tanker ships transport bulk POL (petroleum, oil and lubricants). In order to unload, they must be attached to a pipeline leading ashore. The POL is then pumped from the ship to a storage area on shore. If a pipeline is not available upon arrival of the tanker in the AOA, the tanker will be put into a queue until a pipeline is available.

Break Bulk Ships. If the ship is a break bulk (BB) ship, unloading begins only if the required ship-to-shore transfer craft (lighters or causeway ferries) and the required shoreside unloading facilities (forklifts) are available. If the required transfer craft and shoreside unloading facilities are not available, the ship is put into a queue until transfer craft and unloading facilities are available. Throughout the simulation, all transfer craft and facilities are made available to queued ships on a first-come, first-served basis.

Container ships. When a container ship arrives in the AOA, a check is made on the availability of support equipment needed to unload the ship and transport its cargo ashore. An unloading platform, normally consisting of a crane mounted aboard a barge, is required to move containers from the ship onto a transfer craft. The transfer craft may be either a lighter or a causeway ferry. As the transfer craft arrive at the shore, shoreside cranes unload the containers. Unloading of the container ship begins only when the unloading platform, ship-to-shore transfer craft, and shoreside cranes are available; otherwise, the container ship is placed in a queue until the needed equipment becomes available.

After the ship is completely unloaded, it departs for its next port, and the transfer craft and unloading facilities which it used are deleted from the lists of crafts and facilities currently in use.

CARGO

Cargo Generation

Cargo generation means that a certain type and quantity of cargo is made available at a specific time and at a specific port to be delivered to some other specified port. Cargo requirements refer to the quantity of cargo that must be carried from port of embarkation to port of debarkation. In general, the simulation moves generated cargo using the transportation resources available.

To generate cargo, the user must translate cargo items (household goods, munition, etc.) into cargo generation terminology which includes:

- o Cargo type (e.g., ammunition, chill and freeze, general, vehicles, etc.)
- o Time interval and amount of cargo to be generated at each interval
- o Ports which generate cargo
- o Ports to which cargo is to be delivered

Cargo is generated for delivery by an input time-phased schedule. The input factors which control the schedule and the amount of cargo for each generation include:

- o Frequency of generation
- o Time of initial generation
- o Statistical distribution curve type which determines the quantity of cargo generated.

Cargo is generated at most once every simulation day.

Cargo Handling Rates

The rate at which cargo is loaded or discharged from a ship is a function of the type of berthing facility, the type of transfer system used, and the type of cargo being transferred. This rate is input for each combination allowed (maximum of six types of berthing facilities, six transfer systems, and eight cargo types).

In this simulation, provision is made for adjusting of transfer rates (base rates) by other factors which affect cargo handling. Even when all factors appear to be the same, ports may have different handling rates. The base rate is modified by the input factor associated with the port at which the ship is berthed. The loading and discharging operations are assumed to require the same amount of time for operations performed using the same berth type and transfer device type. After the correct rate has been determined for a given amount of cargo, the time required to complete cargo handling is computed as a function of that rate and the amount of cargo to be moved. This time represents only the time required to load/unload the cargo. The time required to move cargo between dock and holding area is not considered.

SIMULATION LOGIC

TRADES is an event storing simulation. Such a model is based on the sequential processing of a list of procedures, each of which occurs at a stated time. Such procedures are called events. Initial events are placed on the list (stored) at the beginning of the simulation, and they in turn store the same type of event or other events on the list.

EXAMPLE: The following initial events are placed on the list for processing:

- o Generate cargo at time = 1.00 day
- o Ship arrives at port at time = 1.50 days
- o Terminate run at time = 7.00 days

A Generate Cargo event is stored for each day of the simulation; the times at which the event will occur are thus 1.00, 2.00, 3.00, etc. Arrival of a ship at a port establishes the unloading and loading cycles and the selection of the next port of call. The following events are added to the event list:

TIME (Day)	EVENT LIST
1.50	Arrival at port (.50 to enter)
2.00	Unloading of ship (if one day to unload)
3.00	Loading of ship
5.50	Arrival at next port if 1.00 day for load + .50 day for transit to next port

Table 1 shows a complete event list and Figure 1, Logic Flowchart, shows the inter-relation of events and their storing sequence.

TABLE 1 - COMPLETE EVENT LIST

TIME (DAYS)	EVENT
1.00	Cargo generation
1.50	Arrival of ship
2.00	Cargo generation
2.00	Unloading cycle for this ship
3.00	Cargo generation
3.00	Loading cycle for this ship
4.00	Cargo generation
5.00	Cargo generation
5.50	Arrival of ship at next port of call
6.00	Cargo generation
6.00	Unloading cycle for this ship
7.00	End game

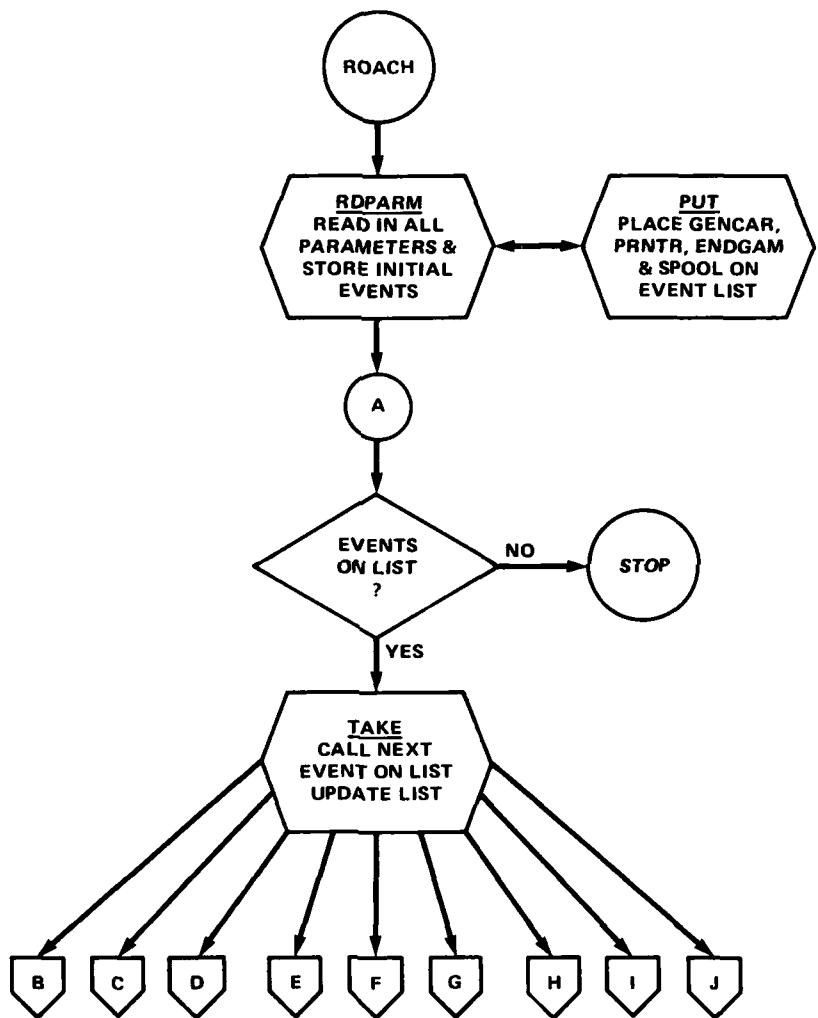
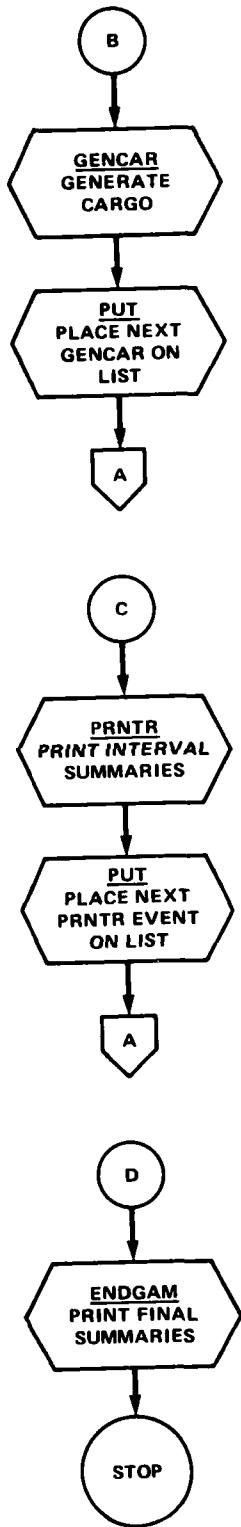
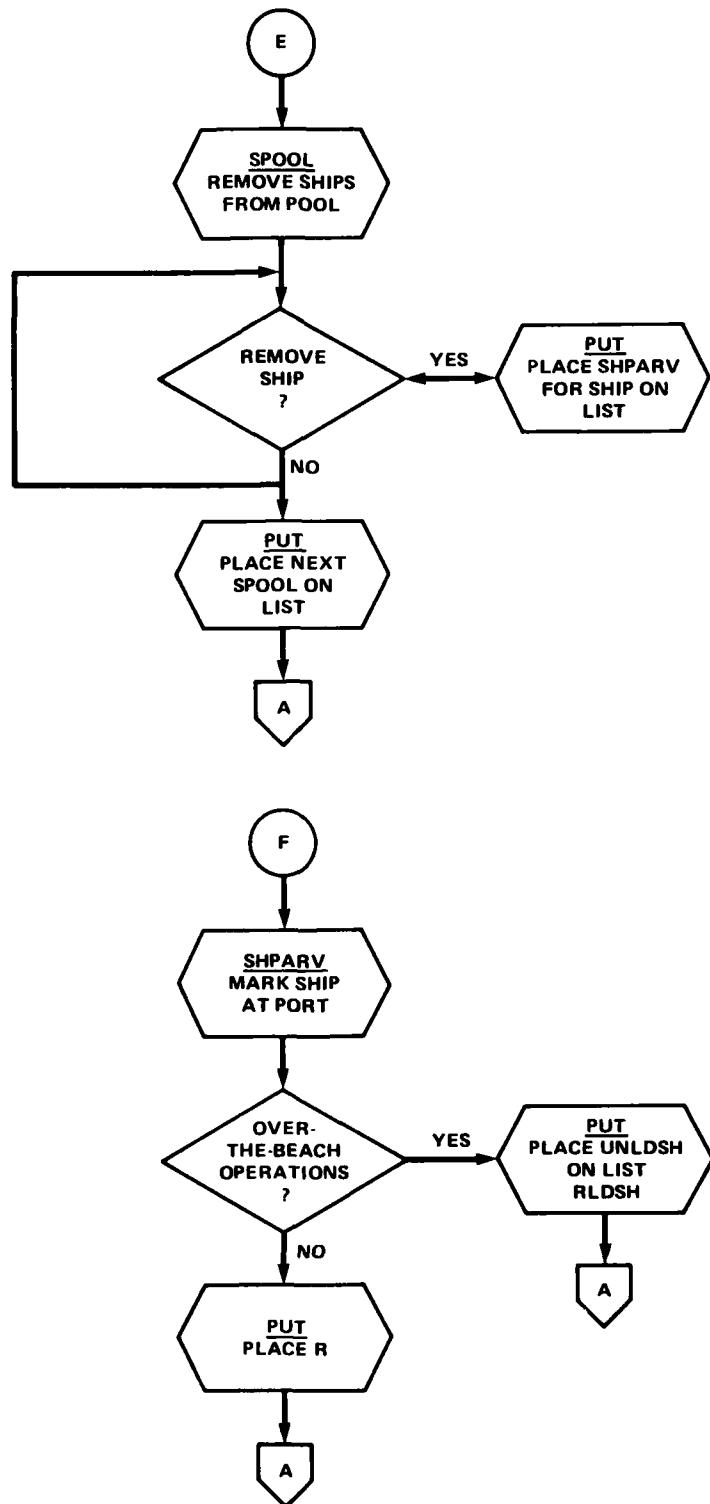
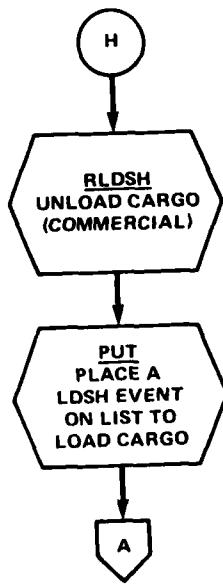
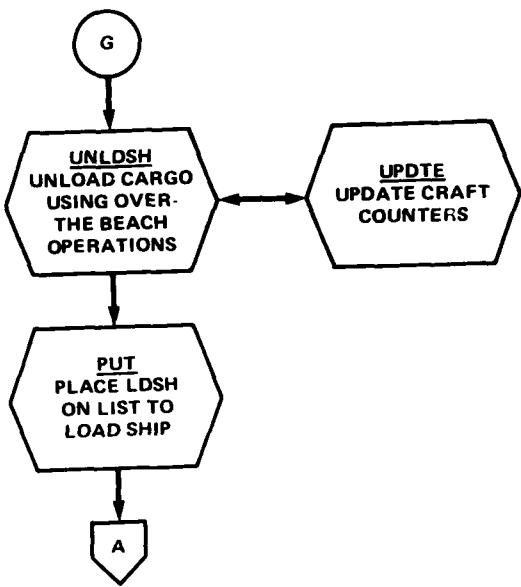
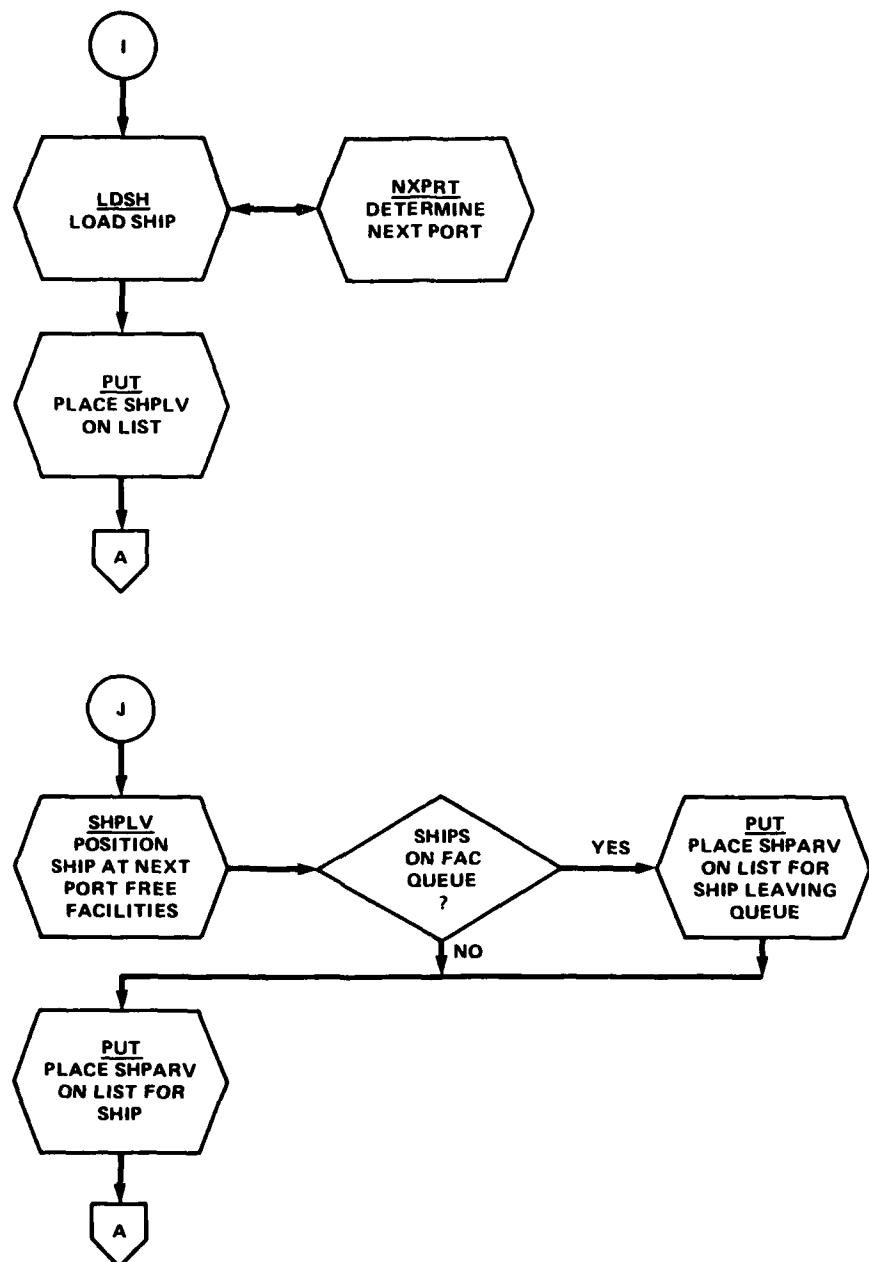


Figure 1 - Simulation Logic Flowchart









INPUT

This section describes the input necessary to run TRADES. Input parameters are grouped with respect to cargo, ship, and port descriptors.

Itinerary Card 1 (ITN1).

ITN1 indicates the numbers of itineraries to be used in the simulation. If ITN1 is blank, ITN2 cards are not used.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NITIN	1 - 3	I3	Number of itineraries in the simulation
KK	4 - 6	I3	If KK=1, only one iteration is made. If KK=7, the number of iterations is determined by SHTFLM

Itinerary Cards 2 (ITN2).

ITN2 gives the itineraries, i.e., lists of ports to be serviced in order of encounter. The maximum number of itineraries is 10, with a maximum of 10 ports per itinerary.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
PORT1,...,PORT10	1 - 30	10I3	Ports to be serviced in given order

Run Identification Card (RDENT).

RDENT is a 72-column alphanumeric code describing the run.

General Information Card (GEN).

GEN gives the values of variables necessary to execute the simulation.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NSHIPS	1 - 9	I9	Number of ships (1 to 400)
NSTYP	10 - 18	I9	Number of ship types (1 to 30)
NNPORT	19 - 27	I9	Number of ports (1 to 30)
NFACT	28 - 36	I9	Number of facility types (1 to 6)
NTEA	37 - 45	I9	Number of theaters (1 to 6)
IOUT	46 - 54	I9	Printing option indicator IOUT \leq 0, landing craft summaries $= 1$, landing craft summaries and logic diagnostics > 1 , status and final summaries only
TINVL	55 - 60	F6.0	Simulation days between status summaries
ENDTIM	61 - 66	F6.0	Time to end simulation (days)

Cargo Generation Card 1 (CARG1).

CARG1 cards give the number of cargo generations to be read (1 to 1000).

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NCARGN	1 - 10	I10	Number of cargo generations to be input (1 to 1000)

Cargo Generation Cards 2 (CARG2).

The CARG2 cards describe cargo entering the simulation, giving cargo type, origin and destination ports, and frequency of generation.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
ENDDAY	1 - 3	I3	Final day of generation
STRDAY	4 - 5	I3	First day of generation
FREQ	7 - 8	I2	Days between generations
DISTRI	9	I1	Distribution curve type indicator
			=1, constant
			=2, uniform
			=3, normal
TYPE	10	I1	Cargo type
ORIG	11 - 12	I2	Origin port
DEST	13 - 14	I2	Destination port
PAR1 & PAR2	15 - 24	2I5	Parameters, used with distribution curve, DISTRI

Port Information Cards (PRT).

PRT cards give the physical characteristics of each port, as well as costing factors for ships using the facility. One card is input for each port.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
FAC(I), I = 1,6	1 - 18	6I3	Number of berths of facility Type I
ITHR	19	I1	Theater
DELAY	20 - 25	F6.0	Delay time (days) in port
ADJPRT	26 - 31	F6.0	Port adjustment factor
CSTHL	32 - 37	F6.0	Handling cost (\$/day) for each day ship is at the port
DRAFT	38 - 43	F6.0	Maximum draft (ft), determines largest ship allowed to berth at the port.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
PRTNAM	44 - 55	A12	Port Name
IOVBCH	56	I1	= 1, port considered over-the-beach position and will involve over-the-beach operations. Otherwise, commercial operations are assumed.

Ship Type 1 CARDS (STYP1).

STYP1 cards give physical characteristics of classes of ships. These cards also input cost and delay factors associated with the vessel.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
SPEED	1 - 8	F8.1	Speed (knots)
CAPACW	9 - 15	F8.2	Maximum load (long tons)
CAPACV	17 - 24	F8.3	Maximum volume (measurement tons)
CSTSEA	25 - 32	F8.4	Cost per day at sea (\$/day)
CSTPRT	33 - 40	F8.5	Cost per day in port (\$/day)
DRAFT	41 - 48	F8.6	Ship draft (ft)
ADJTRN	49 - 56	F8.7	Multi-transfer system interference factor
NTRNS1 - NTRNS6	57 - 64	6I1	Transfer system type indicators = 1, ship equipped with corresponding transfer system type
NTYP	65 - 66	I2	Total number of transfer system types aboard ship
CPRF1 - CPRF5	67 - 72	6I1	Cargo type that ship is able to carry (cargo type input by user)
FAC1	73	I1	First transfer facility type preference
FAC2	74	I1	Second transfer facility type preference

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
KCHNG	75	I1	Intertheater/intratheater operations indicator
			= 0, ship can change both origin and delivery theaters
			= 1, ship can change only delivery theater
			= 2, ship can change neither origin nor delivery theaters

Ship Type 2 Cards (STYP2).

STYP2 cards are continuations of the STYP1 cards. They give over-the-beach characteristics of the ship type.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NLDC	1 - 6	I4	Number of landing craft required (BB ship) or number of causeway ferries required (container ship or Ro/Ro)
NTRKS	7 - 12	I4	Number of trucks required (container ship)
NFKLS	13 - 18	I4	Number of forklifts required (BB ship) or number of shoreside cranes required (container ship)
STYP	19 - 24	I4	Ship operation type indicator = 1, Breakbulk 2, Container 3, Ro/Ro 4, LASH (barge or lighter carrier)
TTRNC	25 - 30	I4	Type of transfer craft
YNDV	31 - 36	I4	Shoreside unloading device indicator =1, Forklift 2, Crane

Ship Cards (SHP).

SHP cards give ship type information, location, and mission of each individual ship to be considered in the simulation.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
TAV	1 - 3	I3	Time at which ship will be available (days)
IPRT	4 - 5	I2	Initial port at which ship will enter simulation
ITN	6 - 7	I2	Itinerary number, if ship is to follow an itinerary; otherwise, blank
OWR	9	I1	Operator of ship = 1, berth liner 2, long-term charter 3, friendly foreign
TYPE	10 - 11	I2	Ship type number
DTH	15	I1	Delivery theater
HOME	16 - 17	I2	Home port

Ship Card Modification Card 1 (MOD1).*

MOD1 gives the number of ship types to be modified.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NCT	1 - 3	I3	Number of ship types to be modified

If equal zero or blank, MOD2 and MOD4 are omitted.

Ship Cards Modification Card 2 (MOD2).

MOD2 cards give the ship types (1 to 30) to be modified.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NNTYPE(1) - NNTYPE(30)	1 - 60	30I2	Ship type number of ships to be modified

*The MOD cards allow the user to change the availability times for a specified ship type.

Ship Cards Modification Card 3 (MOD3).

MOD3 gives ship type availability times to be tested for entrance into the simulation. This option allows the modification of ship availability times by ship type. The ship availability time (TAV) given on the ship cards SHP is changed by the parameters given on the Ship Cards Modification Card 4.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NNAVAIL	1 - 3	I3	Availability time (days) to test for above ship types

Ship Cards Modification Card 4 (MOD4).

MOD4 gives the number of days to be subtracted from the ship's availability time if it is less than or equal to NNAVAIL given on MOD3.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NNNA	1 - 3	I3	Number of days by which availability time is to be decreased

Initial Supply (INSUP).

INSUP gives the amount of each type of cargo (days of supply) initially carried ashore by the assault follow-on echelon.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
XIS(I)	1 - 10	F10.0	Amount of type I cargo (measurement tons) initially carried ashore by the assault follow-on echelon. I = 1, 6

Craft and Facility Card 1 (CF1).

CF1 gives the number of ship-to-shore transfer craft, the number of shoreside unloading facilities available to unload the transfer craft, and an option for receiving buildup ashore data on punched cards as program output. See Over-the-Beach Operations, page 7.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
NTCFT	1 - 5	15	Number of types of transfer craft available
NSUFAC	6 - 10	15	Number of types of shoreside unloading facilities available
KPNCH	11 - 15		KPNCH = 1, punch output data; otherwise, no punched output

Punch Identification Card (PNCHID).

PNCHID gives the identifying information to be punched onto cards containing the buildup ashore output data.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
IDPNCH	1 - 10	A10	Identifying information to be punched onto the cards containing the buildup ashore output data.

Card and Facilities Card 2 (CF2).

CF2 gives the names of the transfer craft.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
MCFT(1), I = 1, 5	1 - 50	5(A10)	Name of transfer craft I

Craft and Facilities Card 3 (CF3).

CF3 gives the total number of transfer craft of each type that are available.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
ITCFT(I)	1 - 50	10I5	Number of transfer craft of type I that are available
I = 1,5			

Craft and Facilities Card 4 (CF4).

CF4 gives the capacity of each type of transfer craft, in short tons.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
XTCFT (I,1)	1 - 25	4F5.0	Capacity of transfer craft type I
I = 1,5			

Craft and Facilities Card 5 (CF5).

CF5 gives the speed of each type of transfer craft.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
XTCFT(I,2)	1 - 25	5F5.0	Speed of transfer craft type I in knots
I = 1,5			

Craft and Facilities Card 6 (CF6).

CF6 gives the total number of each type of shoreside unloading facilities.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
ISUFC(I,1)	1 - 25	5I5	Total number of shoreside unloading facilities of type I that are available
I = 1,5			

Craft and Facilities Card 7 (CF7).

CF7 gives the unloading rate for each type of shoreside unloading facility.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
XSUFA(I) I = 1,5	1 - 25	5F5.0	Unloading rate for shoreside unloading facility type I in measurement tons per hour

Craft and Facilities Card 8 (CF8).

CF8 gives rates for offshore unloading facilities and delay times for each type of transfer craft.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
IUP(I)	1 - 5	I5	Number of offshore unloading platforms available
XUP	6 - 10	F5.0	Unloading rate for the offshore unloading platforms in measurement tons per hour
TBKRT	11 - 20	F10.0	Unloading rate for a pipeline unloading a tanker in measurement tons per hour
DTME(I)	21 - 35	3F5.0	Delay time for transfer craft type I in hours. This delay time is added to the cycle time for each type of transfer craft.

Ship Pool Status Card (SPL).

SPL gives cargo quantity criteria for ship pool activities, and the distance from ship to shore in over-the-beach operations.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
DOFFSH	1 - 5	F5.0	Distance offshore (nautical miles) for over-the-beach operations
MTSHP	6 - 20	F15.0	Minimum measurement tons of cargo waiting at its service ports before a non-itinerary ship can leave the pool
MTSHLP	21 - 35	F15.0	Minimum measurement tons of cargo required for non-itinerary ship to change service port

Iteration Card (ITR).

ITR gives information necessary to rerun the program using modified input from the previous run.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
TIMIT	1 - 10	F10.0	Time (in days) at which shortfall is tested (see SHTFLM). If no iterations are requested, TIMIT is set greater than the simulation end time.
DECR(1)-DECR(4)	11 - 50	4F10.0	Number of craft to be decremented from the total number of landing craft of the four types for each iteration
SHTFLM	51 - 60	F10.0	Maximum shortfall (amount of cargo built up at shore) allowed for next iteration. The number of landing craft is adjusted until SHTFLM is reached. If SHTFLM < 0, DEC1 - DEC4 are decremented from the numbers of the four landing craft types and the simulation is iterated until the number of landing craft necessary to meet the cargo delivery requirement is a minimum. Otherwise, the numbers of landing craft are increased until the cargo requirement is met.

Productivity Cards (PROD).

PROD cards give the transfer rates for each of the six berth facility types, considering the six transfer system types and eight cargo types. Thirty-six cards are input.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
PRODUC(I,J,K)	1 - 48	8F6.0	Transfer rates (measurement tons per day) where I represents facility type, J represents transfer device, and K represents cargo type

Distance Table Cards (DIST).

DIST gives distances in nautical miles between ports. A 30x30 port table is read using three cards per port.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
XDIST(I,J) where J=1,30 and I=1,30	1 - 60	10F6.0	Distance in nautical miles between port I and port J

Cargo Conversion Factor Card (ADJ).

ADJ gives the values needed to convert from measurement tons to short tons for each of the eight cargo types.

<u>Variable</u>	<u>Columns</u>	<u>Format</u>	<u>Description</u>
ADJCGO(I) where I=1,8 cargo types	1 - 48	8F6.0	Conversion factor for each cargo type, MT/LT

Table 2 gives the sequence of the input cards. Cards specified as input deck A are read from file 8. Cards with input deck B are read from file 5.

TABLE 2 - SEQUENCE OF INPUT DATA

CARD IDENTIFICATION	NUMBER OF CARDS	CARD DESCRIPTION	INPUT DECK
ITN1	1	Itinerary	A
ITN2	1 to 10	Itinerary	.
RIDENT	1	Run Identification	.
GEN	1	General Information	.
CARG1	1	Cargo Generation	.
CARG2	1 to 1000	Cargo Generation	.
PRT	1 to 30	Port Information	.
STYP1	1 to 30	Ship Type I	.
STYP2	1 to 30	Ship Type II	.
SHP	1 to 100	Ship Information	.
MOD1	1	Ship Cards Modification Card 1	.
MOD2	1	Ship Cards Modification Card 2	.
MOD3	1	Ship Cards Modification Card 3	.
MOD4	1	Ship Cards Modification Card 4	.
INSUP	1	Initial Supply	.
PNCHID	1	Punch Identification Card	.
CF1	1	Craft and Facilities Card 1	.
CF2	1	Craft and Facilities Card 2	.
CF3	1	Craft and Facilities Card 3	.
CF4	1	Craft and Facilities Card 4	.
CF5	1	Craft and Facilities Card 5	.
CF6	1	Craft and Facilities Card 6	.
CF7	1	Craft and Facilities Card 7	.
CF8	1	Craft and Facilities Card 8	.
SPL	1	Ship Pool Status	.
REQ	1	Cargo Delivery Requirement	.
EOR	1	End of Record Card	.
ITR	1	Iteration	B
PROD	36	Productivity	.
DIST	90	Distance Table	.
ADJ	1	Cargo Conversion Factor	.

COMPUTER SYSTEM/RUN INFORMATION

The TRADES Model is written in FORTRAN IV and is designed to run on the CDC 6600 computer. The model requires 135K of core memory. The deck setup is given in Figure 2; Figure 3 lists the control cards necessary to make a computer run.

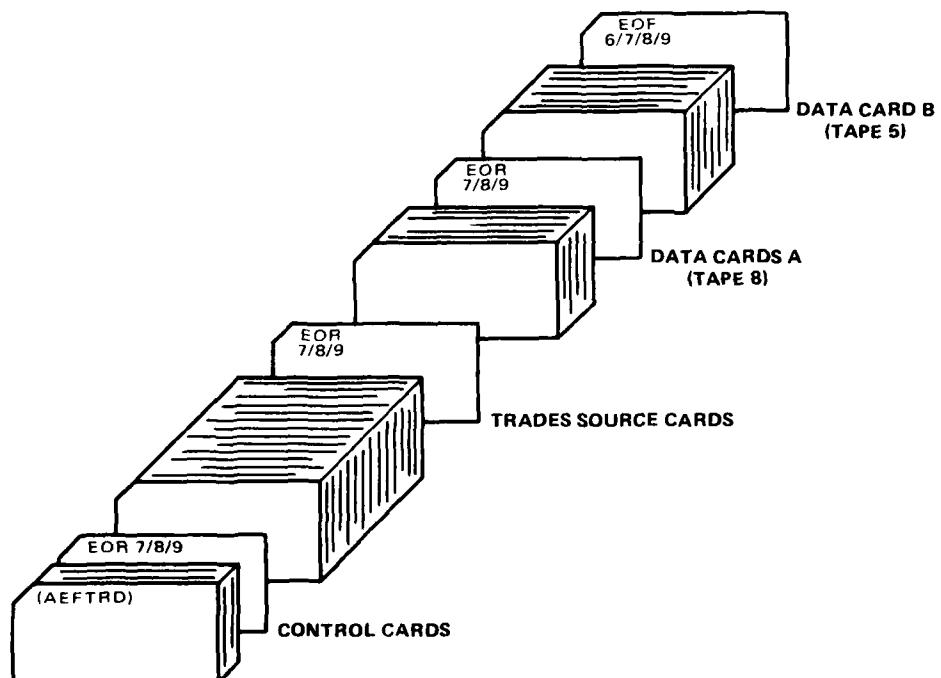


Figure 2 - Input Deck Setup

CAEFTRD, CM135000, P2.

FRIEDENBERG, CODE 187

CHARGE, CAEF, ACCESS NO.

FTN.

CPRY CR(INPUT, TAPE())

LGO.

EOR -

[TRADES/SOURCE DECK]

EOR -

[DECK A (DATA)]

EOR

[DECK B (DATA)]

EOP-

Figure 3 - Control Cards

DESCRIPTION OF ROUTINES

This section gives a brief description of the TRADES routines. Flowcharts and program listings are also provided. Appendix A defines all major variables used in TRADES.

ROACH

Activity Performed: Initializes input/output files and begins execution of simulation

Type: Executive routine

Common Used: None

Called by: n/a

Stored by: n/a

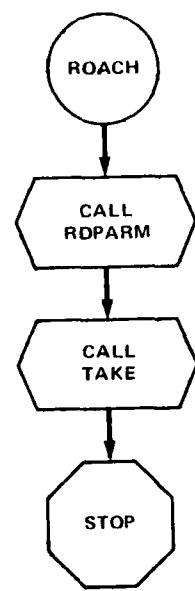
Subroutines Called: RDPARM, TAKE

Events Stored: None

Files used: Tape 5, Tape 6, Tape 8

Description

ROACH initializes input/output files to be used by the simulation. Execution of the simulation begins by calling RDPARM to input run parameters and to place initial events on the event list. ROACH calls TAKE to process events on the list.



PROGRAM ROACH 74/74 OPT=0 ROUND=+ / TRACE
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1 PROGRAM ROACH INPUT, OUTPUT, PUNCH, TAPE8=INPUT, TAPE6=OUTPUT,
1 TAPE5, TAPE30;
1 CALL RDPARM
1 CALL TAKE
1 STOP
1 END
5

PAU I 2
PAU I 3
PAU I 4
PAU I 5
PAU I 6
PAU I 7

RDPARM (ITERAT)

Activity Performed: Inputs necessary data and stores initial events

Type: Subroutine

Common Used: /CONTRL/, /SUMY/, /DONNA/, /GEN/, /CARGOG/, /SHIP/, /PORT/, /WATE/,
/B/, /BUSH1/, /BUSH2/, /PLT/

Called by: PRNTR, ROACH

Stored by: n/a

Subroutine Called: RNG

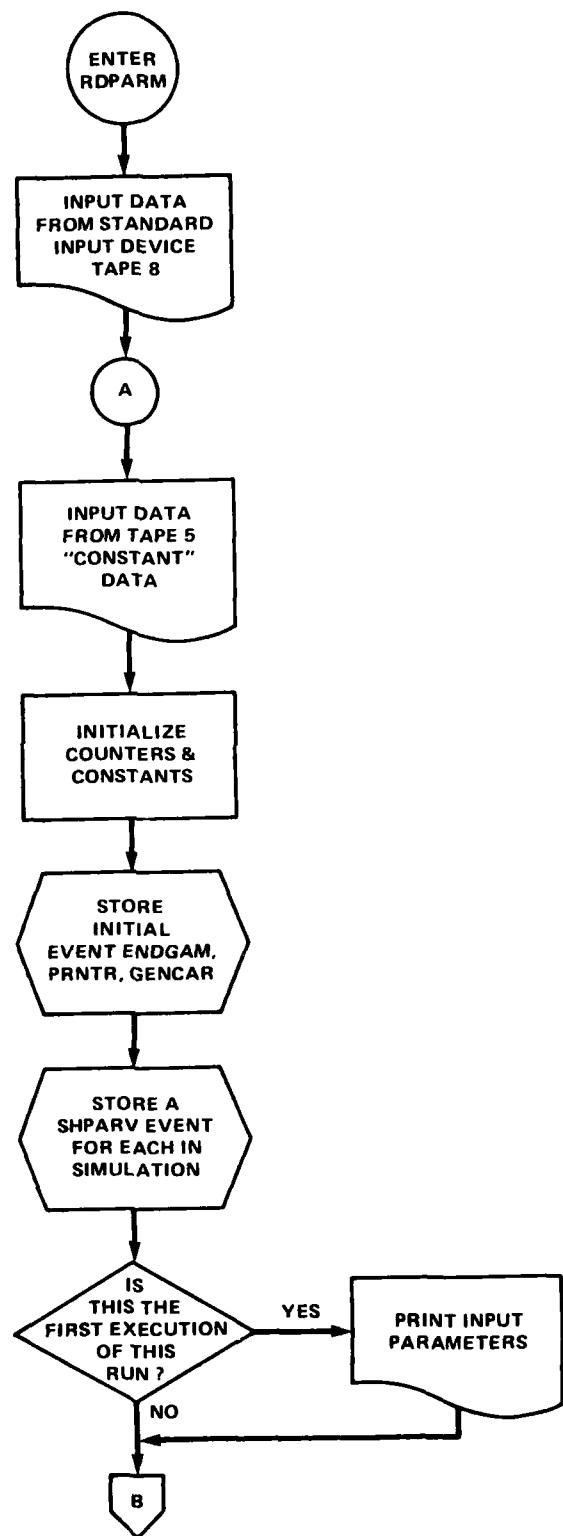
Events Stored: AVERAGE, ENDGAM, GENCAR, PRNTR, SHPARV, SPOOL

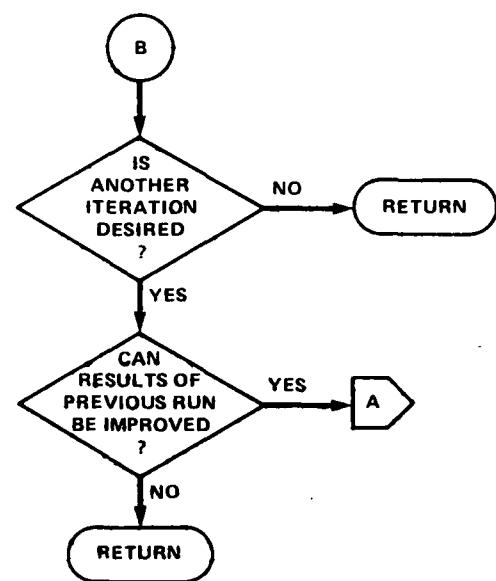
Files used: Tape 5, Tape 6, Tape 8

Description:

RDPARM inputs all data necessary to run the simulation. It starts the time/event processing by initializing control counters and placing events to be executed on the event list. Entries or events on the event list are ordered by occurrence in time.

Since TRADES is capable of simulating many cases by modifying initial input data in the same computer run, a second entry point, ITERAT, is provided. ITERAT is called from PRNTR. ITERAT initializes variables changed by the previous iteration, stores necessary events, and executes the next iteration using the modified data.





```

SUBROUTINE RCPARM * 6/76   OPT=0  ROUND=0 / TRACE

      1      SUBROUTINE RCPARM
      2      COMMON /COPRL/ TIMIT,SMFLM,DECR(6),
      3      A(JCGC(8)),NTEST,LCCR(14),HTEST,T,
      4      KX,TBT,KTB
      5      COMMON /SUMP/ SUMP(30+10),SUMPR
      6      LNSC=IS2(159,3)*UTM(50)+PERC(150).I
      7      LDONNA/ 106,1092,110,105,10AFCE,11
      8      100FFSH,KQUEUE(150),XQUEUE(150),QTIME
      9      COMMON /A/XARGC(9),YCARGO(44,9),TC
     10      1/GEN/ TIME,EVENT,NEVENT,KEVENT(50)
     11      2/NPORT,NSHIPS,TINVL,OUT,NFACT,NSU
     12      3,IGEN,PUTL
     13      4,CARGC(1000,3)*CARRG(1000,3)*CARR
     14      5,ARG(1000),NSCG(1000),NSCGJ(0
     15      6,JCARGC(1000,3),CARG(1000),NSCG(0
     16      7,1/SHIP/NSHIP(4,80,15),MTSHIP(30,22),
     17      8,PORT/NPORT(30,6),IFAC(38,10),
     18      9,QUEUE(1000,2),NQUEUE,NSE(30,30)
     19      COMMON /WATE/TCFT(6,2),XTCF(4,2),
     20      1,KTCFT(4),KSFAC(2),KUP,NTCFJ,NSUF
     21,TKPTE
     22      COMMON /BUSH/OTME(3),UMLTIC(6),TTCS
     23      1/B/ KBLFCF,T,KBSFAC,KCJUC,KCCC
     24      1/PLT/ XAX11(8),KY1110,7,IPLT,AA
     25      COMMON /BUSH2/NCFCFT(5),KPMFCFT,XIS(10)
     26      DIMENSION ITEMP(12), CARG(4), CMG(4),
     27      1,RDENT(12),NNTYPE(4)
     28      DATA (CARGII,I=1,4) /6MINITIAL,6M
     29      DATA (CMGII,I=1,3) /6MOTH,4MH
     30      C READ AND WRITE ALL INPUT PARAMETERS
     31      REWIND 5
     32      REAC(8,500) TIMIT,DECR,SMFLM
     33      5000 FORMAT(6F10.0)
     34      WRITE(6,5001) TIMIT,DECR,SMFLM
     35      5001 FORMAT(1M14X,*TIME TO TEST SHORT
     36      1. 1. LANDING CRAFT DECREMENT = .04F1
     37      READ(6,10) ((PRODUC(I,J,K),K=1,8)
     38      10 FORMAT(18F6.0,32X)
     39      READ(6,11) ((XDIST(I,J),J=1,30),I=1
     40      11 FORMAT(18F6.0,20X)
     41      READ(6,13) AJCGD
     42      13 FORMAT(6F6.0)
     43      WRITE(6,101) ((PRODUC(I,J,K),K=1,
     44      101 FORMAT(7M1,PRODUC(I,J,K),K=1,8)
     45      1M AND FACILITY TYPE / 1AF12,0/ )
     46      WRITE(6,102) ((XDIST(I,J),J=1,30),
     47      102 FORMAT(1//30W DISTANCE MATRIX FOR 3
     48      WRITE(6,104) ADJCGJ
     49      104 FORMAT(1//8H CONVERSION FACTORS FOR
     50      1. 6F12.2//)
     51      GO TO 5002
     52      ENTRY ITERAT
     53      C TEST FOR STOP AFTER ONE ITERATION
     54      IF(KX.EQ.7) STOP
     55      5002 REAC(5,14) WITIN,KXTAV
     56      T9=CL

```

SUBROUTINE ROPARM 7474 OPT=0 ROUND=0/ TRACE

```

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IF INITIN.LE.0) GO TO 142
  READ(5,1%) ((TINNL,K),K=1,10),J=1,NINITN)
  1% FORMAT(10I13)
  142 READ(5,17) (ROENT(I),I=1,12)
  17 FORMAT(12A6)
  2000 FORMAT(1M1.4X,12A6.24(/),
15IX, REQUIREMENTS EVALUATED AGAINST*
1./5IX,* CARGO TRANSPORTATION (REACT)*)
  IF (TEST.LE.0) WRITE(6,2000) ROENT
  TINSA=TINNL
  40 FORMAT(6I9.3F6.0)
  READ(5,40) NCARGN
  1114 FORMAT(5I10.3D0)
  DO 143 I=1,NCARGN
    READ(5,401) (ITEMP(IJ),J=1,3)
    KARGEN(I,1)=MOD(ITEMP(1)/10000,10)+MOD(ITEMP(1)/100,100)*10
    1+MOD(ITEMP(1).1000*10C0+MOD(ITEMP(1)/100000,0), *10**5
    KARGEN(I,1)=KARGEN(I,1)+MOD(ITEMP(1)/1000000,0)*10**9
    KARGEN(I,2)=MOD(ITEMP(2)/1000000)+(ITEMP(2)/1000000)*10**7
    KARGEN(I,3)=(ITEMP(3)/10**11)*10**-10+MOD(ITEMP(3)/1000000,1000)
  143 CONTINUE
  401 FORMAT(1I14.2I10)
  00 1143 I=1,NNPOPT
  READ(5,41) IFAC(I,3),IFAC(I,1,1),IFAC(I,1,6),IFAC(I,5),
  1 IFAC(I,1,4),IFAC(I,1,3),IFAC(I,1,2),IFAC(I,1,1),PRTNAM(I,1),
  2,INPORT(I,5)
  41 FORMAT(6I3.1I,4F6.0,2A6,I1,2A4)
  INPORT(I,2)=TEMP(1)*100.
  INPORT(I,3)=TEMP(4)
  INPORT(I,4)=TEMP(13)
  1143 INPORT(I,6)=TEMP(2)*1000
  DO 144 I=1,NSVTY
    READ(5,42)(ITEMP(IJ),J=1,7)*MTSHMP2(I,1)*MTSHMP2(I,5),
    2*MTSHMP2(I,3)*MTSHMP2(I,2)*MTSHMP2(I,7),MTSHMP2(I,6),
    3*MTSHIP(I,5)*MTSHIP(I,4)*MTSHIP(I,3),MTSHIP(I,2),MTSHIP(I,1),
    4*MTSHIP(I,9),MTSHIP(I,10),MTSHMP2(I,9),
  42 READ(5,1144) (MTSHIP(I,J),J=17,22)
  1144 FORMAT(6I4)
    MTSHIP(I,1)=TEMP(3)
    MTSHIP(I,12)=TEMP(2)
    MTSHIP(I,13)=TEMP(6)
    MTSHIP(I,14)=TEMP(1)
    MTSHIP(I,15)=TEMP(6)
    MTSHIP(I,16)=TEMP(5)
    MTSHIP2(I,8)=TEMP(7)*1000.
  144 CONTINUE
  42 FORMAT(7F8.0,I2.6I1,2X,6I1,3I1,5X)
  READ(5,43) (NSHIP(I,6),NSHIP(I,2),NSHIP(I,7),NSHIP(I,1)),
  1 NSHIP(I,1),NSHIP(I,5),NSHIP(I,3),I=1,NSHIPS)
  43 FORMAT(4(I3,2I2,1X,11,12,3X,11,12),12X)
  READ(5,501) NCT
  501 FORMAT(I3)
  502 FORMAT(40I2)
  43 FORMAT(5,NNTYPE(I),I=1,NCT)
  READ(5,502) NNAVAIL
  READ(5,501) NNAVA

```

SUBROUTINE ROPARM 74/74 OPT=0 ROUND=0 / TRACE FTN 4.0+508 07/23/81 09:54:22 PAGE 3

```

115      READ(5,503) (XIS(I),I=1,7)
      503 FORMAT(8F10.0)
      READ(5,1006) NTCFT,NSUFAC *KPNCH
      READ(5,1116) IOPNCH
      READ(5,1110) INMCFT(I),I=1,NTCFT
      1110 FORMAT(7A10)
      1006 FORMAT(10I5)
      IF(INTEST.LE.0) READ(5,1006) (ITCFT(I,1),I=1,NTCFT)
      IF(INTEST.GT.0) READ(5,1006) (ITEMP(I),I=1,4)
      READ(5,802) (XICFT(I,1),I=1,NTCFT)
      READ(5,802) (XTCFT(I,2),I=1,NTCFT)
      802 FORMAT(10F5.0)
      IF(INTEST.LE.0) GO TO 888
      ISAVE=0
      DO 8887 I=1,4
      ITCFT(2,I)=LOCRF(II)
      IF(INTEST.NE.1) GO TO 8886
      GO TO 8887
      8886 IF(NTCFT(II,1)=ITCFT(II,1))-DECRI(II)
      IF(NTCFT(II,1).GT.L) GO TO 8887
      ISAVE=ISAVE+1
      ITCFT(II,1)=0
      8887 CONTINUE
      IF(ISAVE.EQ.4) STOP
      9888 READ(5,1006) (XSUFAC(I,1),I=1,NSUFAC)
      READ(5,802) (XSUFAC(I,D),I=1,NSUFAC)
      READ(5,803) TUP(1)+XUP*TINKRE*DIME
      803 FORMAT(15,F5.0,F10.0,3F5.0)
      READ(5,1010) OFFSH,(CARGC(J),J=1,2)
      1010 FORMAT(F5.0,2F15.0)
      READ(5,2001) IGEN,PUTL
      2001 FORMAT(15,F10.2)
      READ(5,100) IDP,IDR2,IMD,IDS,IDAFOE,IDAONN,NO
      100 FORMAT(7I3)
      C COMPUTE UNLOADING TIME FOR EACH TYPE OF TRANSFER CRAFT (IN HOURS)
      150  UNLTC(1)=XTCFT(1,1)/XSUFAC(1)
      UNLTC(2)=XTCFT(2,1)/XSUFAC(1)
      UNLTC(3)=XTCFT(3,1)/XSUFAC(2)
      UNLTC(4)=XTCFT(3,1)/2718.
      00 3L 6 I=1,NESTYP
      ITFC=M7SHIP(I,21)
      ITSF=M7SHIP(I,22)
      C CHECK IF SHIP IS BREAK BULK
      IF(M7SHIP(I,2).NE.1) GO TO 200
      C SHIP IS BREAK BULK
      COMPUTE PRODUCTIVITY FOR TRANSFER CRAFT
      X1=NTCFT(1,1)/60,
      X2=2.*OFFSH*XTCFT(1,2)
      X3=XTCFT(1,1)/XSUFAC(ITSUF)
      PRORT=XTFCFT(1,1)/X1*X2*X3
      160  C COMPUTE NUMBER OF TRANSFER CRAFT REQUIRED TO UNLOAD SHIP
      M7SHIP(I,17)=240./PRORT+1.
      C COMPUTE NUMBER OF SHORESIDE UNLOADING FACILITIES REQUIRED
      X4=M7SHIP(I,17)
      M7SHIP(I,19)=(X4*PRORT)/XSUFAC(ITSUF)+1.
      GO TO 300
      C CHECK IF SHIP IS CONTAINERSHIP
  
```

SUBROUTINE ROPARM 7574 OPT=0 ROUND=0 / TRACE FTN 4.0+508 07/23/61 09.54.22 PAGE 4

```

    200 IF(MSHIP(I,20).NE.2) GO TO 210
    C      SHIP IS CONTAINERSHIP
    C      COMPUTE PRODUCTIVITY FOR TRANSFER CRAFT
    X1=XTCF(IITC,1)*UP
    X2=2.*DOFFSM/XTCF(IITC,2)
    X3=XTCF(IITC,3)/XSFAC(ITSUF)
    PROTE=TCFT(IITC,1)/(X3*X2*X3)
    COMPUTE NUMBER OF TRANSFER CRAFT REQUIRED TO UNLOAD SHIP
    MSHIP(I,2)=XUP/PROTE+1.
    COMPUTE NUMBER OF SHORESIDE UNLOADING FACILITIES REQUIRED
    X6=MSHIP(I,17)
    MSHIP(I,19)=(X4*PROTE)/XSUFAC(ITSUF)+1.
    GO TO 300
    C      CHECK IF SHIP IS RO/RO
    C      210 IF(MSHIP(I,20).NE.3) GO TO 300
    C      COMPUTE PRODUCTIVITY FOR TRANSFER CRAFT
    X1=XTCF(IITC,1)/2718.
    X2=2.*DOFFSM/XTCF(IITC,2)
    X3=XTCF(IITC,3)/2718.
    PROTE=XTCF(IITC,1)/(X3*X2*X3)
    COMPUTE NUMBER OF TRANSFER CRAFT REQUIRED TO UNLOAD SHIP
    MSHIP(I,17)=2718./PROTE+1.
    300 CONTINUE
    C      INITIALIZE VARIABLES
    CALL RNG1
    C      STORE INITIAL EVENTS
    TEVENT=1.0
    LVENT=1
    CALL PUT
    TEVENT=5.0
    LVENT=6
    CALL PUT
    TEVENT=ENDTIM
    LVENT=0
    CALL PUT
    LVENT=?
    TSP=999.
    DO 20 I=1,MSHIPS
    MSHIP(I,6)=MSHIP(I,6)+100
    TEVENT=FLOAT(4*MSHIP(I,6))*0.01
    IP=MSHIP(I,3)
    MSHIP(I,4)=NPRT(IP,1)
    IF(ITSO.GT.TEVENT) TSP=TEVENT
    IF(MSHIP(I,15).NE.2) GO TO 33333
    TEVENT=TEVENT+NNNA
    GO TO 403
    33333 DO 4033 J=1,NCT
    IF(MSHIP(I,1).EQ.NNT .NOT. (J>1)) GO TO 43333
    4033 CONTINUE
    GO TO 40333
    43333 IF(TEVENT.LE.NNAVAIL) GO TO 40331
    40333 TEVENT=200.
    GO TO 403
    4032 IF(MSHIP(I,15).NE.3) TEVENT=TEVENT+NNNA
    403 NSHIP(I,6)=TEVENT+100.
    LVENT=1
  
```

SUBROUTINE RDPARM 7474 OPT=0 ROUND=0 // TRACE FTN 4.8+508 67/23/81 09:54:22 PAGE 5

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230      LVENT3=NSHIP(I,2)
        CALL PUT
        NSHIP(I,1,12)=2
        ITYPE=NSIP(I,1,1)
        NSHIP(I,9)=FFLOAT(MTSHIP(ITYPE,11))**PUTL
        NSHIP(I,8)=MTSHIP(ITYPE,9)
        NSHIP(I,10)=MTSHIP(ITYPE,12)
        NSHIP(I,11)=1
235      CONTINUE
        IF (IND.GT.0) TSP=NO
        TEVENT=TSP + .001
        LVENT1=7
        CALL PUT
        TEVENT=1.
        LVENT1=10
        CALL PUT
        IF (INTEST.GT.0) GO TO 6666
        WRITE(6,0)(RDENT(I),I=1,12),NSTYP,NSHIPS,NTEA,NNPCRT,INFACT,
        1INITIN,TINVL,ENDIN,TINVL,I PUTS // 6X,5HDATA IDENTIFI
        2FORMAT(32H1 G E N E R A L I N P U T S // 6X,1H=,I7
        3CATION TS 1246//6X,28HNUMBER OF SHIP TYPES IN GAME 8X,1H=,I7
        42X,23HNUMBER OF SHIPS IN GAME 13X,1H=,I7//6X,26HNUMBER OF THEATRES
        5IN GAME 20X,1H=,I7//6X,23HNUMBER OF PORTS IN GAME 13X,1H=,I7//6X,32HNU
        6NUMBER OF FACILITY TYPES IN GAME 4X,1H=,I7//6X,29HNUMBER OF ITINERARIES
        7IN GAME 7X,1H=,I7//6X,68HTIME INTERVAL BETWEEN PERIODIC SYSTEM STA
        8TUS PRINTOUT (IN DAYS) IS F7.0 // 6X,44HTIME FOR MAXIMUM LENGTH OF
        9PLAY IN DAYS IS F7.0 // 6X,45H FIRST SYSTEM STATUS PRINTOUT (+ D
        10IS AT F7.0 //)
        IF (INITIN) 621,624,6101
        WRITE(6,0)
6101     FORMAT(6X,16HITINERARY INPUTS/,10X,13HITINERARY NO., 8X,26HPORTS
        1ON ITINERARY LINE ORDER) /
        DO 615 I=1,NITIN
        WRITE(6,614) I,ITIN(I,J),J=1,10
614      FORMAT(15X,I2, 14X,10I6)
        615      CONTINUE
        621      WRITE(6,63)
        63      FORMAT(13HMI...FOR RT IN FOR MATION //10X,4HPORT,11X,
        17HTHEATRE,4X,4HPORT,6X,6HADJUST,4X,5HCARO,5X,4HMAX,5X,
        23HNO. FACILITIES AVAILABLE (BY TYPE) / 25X,7HOF PORT,4X,5SHOELAY,
        36X,3HFOR 6X,6HMANOLE,4X,5HRAFT
        44X,6HCST/DA,4X,4H(FT),5X, 9X,2H 1,4X,2H 2,4X,2H 3,4X,2H 4,
        54X,2H 5,4X,2H E /36X,6F(DAYS)5X,4HRATE,5X,5H( $ ) //)
        CO 65 I = 1,NIMPORT
        TEMP(1)=FLOAT(IMPORT(I,2))* .01
        TEMP(2)=FLCAT(IMPORT(I,6))* .01
        TEMP(3)=IMPORT(I,4)
        TEMP(4)=IMPORT(I,3)
        WRITE(6,66) I,PRTNAM(I,1),PRTNAM(I,2),NPORT(I,1)
        1,TEMP(I,J),J=1,4+(IFAC(I,J),J=1,6)
        E6      FORMAT( 6X, I2, 2X,2A6,5X,I3,7X,F4.1,5X,F5.3,3X,F5.0,4X,F5.0,9X,
        1,6(3X,I1,/)
        E5      CONTINUE
        WRITE(6,70)
        70      FORMAT(//47H ***S HIFORMAT TYPE I AFORMATIO N //6X,
        14HSHIP,3X,5HSPEED,4X,5HCARGO,4X,5HCARGO,4X,4HCOST7X,4HSHIP,
        ROPARM 230
        ROPARM 231
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        ROPARM 285
        ROPARM 286
  
```

SUBROUTINE ROPARM 7474 OPT=0 ROUND=+/ TRACE

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25X,SHMULTISX,3HNO.3X,12H BY TYPE 4X,11HCARGO TYPES3X,8HFACILIT ROPARM
3Y 3X,4HTHTR /6X, 4HTYPE , ROPARM
$3X,SHKTS1SX,2MNTSX,3VQLSX,6HAT SEA6X,7MIN PORTX,SHDRAFT4X, ROPARM
SSHTRANS5X,SHTRANS,1X,12H 1 2 3 4 5 617X,18HPREFERENCE,2X,4HCHNG /
622X,(HLLT)6X,8H(MT)6X,6H($/DA), ROPARM
7 5X,6H($/DA)*X,4H(FT)5X,6HADJUST4X,4HSYST .3X,12H(0=NO,1=YES) / ROPARM
8 70X,6HFACTOR / ROPARM
DO 71 I=1,NSTYP ROPARM
    TEMP(1)=MTSHIP(1,16)
    TEMP(2)=MTSHIP(1,12)
    TEMP(3)=MTSHIP(1,11)
    TEMP(4)=MTSHIP(1,15)
    TEMP(5)=MTSHIP(1,16)
    TEMP(6)=MTSHIP(1,13)
    TEMP(7)=FLCAT(MTSHIP2(1,6))* .001
    JTEMP=MTSHIP2(1,9)
DISTR = CHNGTH(JTEMP+1)
71 WRITE(6,72) I,(TEMP(J),J=1,7),(MTSHIP2(I,J),(MTSHIP2(I,J),J=1,6),
1 (MTSHIP(I,J),J=1,5),MTSHIP(I,9),MTSHIP(I,10),DISTR
1 F6.19,12,3,F5.1,3,F7.0,2XF6.0,2XF6.0,4X,F6.0,5X,F5.0,4X,
1 F6.3,5X,I2,3X,6(I,X,I),4X,5(I,X,I),6X,I1,4X,I1 ,3X,A4 / )
WRITE(6,4422)
PRINT 1215
1215 FORMAT(13X,*SHIP TYPE,NUMBER OF SHORESIDE NUMBER OF SHORESIDE
1 SHIP TYPE,/3X*TYPE TRANSFER UNLOADING SHORES ROPARM
2 IDE INDICATOR/*11X,*CRAFT CRAFT DEVICE DEVICE UM OAD: ROPARM
3 NG 1=88,2=CONT,* /33),*1=FORKLIFTS 3=R/R,4=LASH,*/* ROPARM
433X,*2=CRANES,*19X,*5=TANKER**/ ROPARM
DO 1216 I=1,NSTYP ROPARM
1216 PRINT 1217, I,MTSHIP(I,21),MTSHIP(I,17),MTSHIP(I,22),MTSHIP(I,19),
1MTSHIP(I,20) ROPARM
1217 FORMAT(16,19,5X,16,7X,15,8X,16,8X,15) ROPARM
WRITE(6,740)
740 FORMAT (37H1. . . C A R G O G E N E R A T E D // 99H NO.
1 TYPE ORIGIN DESTIN FREQ DISTRI- PARAMETER PARA ROPARM
2 METER START END /22X,4HPORT6X,4HPORT14X,4HBUITORGX,1H112X, ROPARM
3 3H2BX,2(*TIME*,6X) ///
DO 745 I=1,NARGEN ROPARM
    TEMP(1)=MOD(KARGEN(I,1),10)
    TEMP(2)=MOD(KARGEN(I,1),10)
    TEMP(3)=MOD(KARGEN(I,1)/1000,.000)
    FR=FLOAT(KARGEN(I,1)/100000)*.001
    JTTEMP=MOD(KARGEN(I,1)/100000,10)*1
    DISTR=CARG(JTEMP)
    TEMP(5)=MOD(KARGEN(I,2),1000000)
    TEMP(6)=KARGEN(I,2)/1000000
    TS=FLOAT(MOD(KARGEN(I,3),100000000)*.001
    TECFCAT(KARGEN(I,3)/100000000)*.001
    WRITE(6,744) I,(ITEMP(J),J=1,3),FP,DISIR,(ITEMF(J),J=5,6),TS,TE
330
744 FORMAT(12(5X,13),2(8X,12),F8.3,6X,A6.2X,I10.6X,I10.2F10.3)
745 CONTINUE ROPARM
    WRITE(6,75)
75 FORMAT(156H1 S H I P I N I T I A L I Z A T I O N V A L U E S ROPARM
1// *6X,4HSHIP4X,4HSHIP4X,4HSHIP4X,4HSHIP4X,4HSHIP4X,4HSHIP4X,4HSHIP4X, ROPARM
27HINITIAL,5X,4HTIME / ROPARM
3 6H,3HNO.5X,4HOMMR4X,4HTYPE4X,9HTYPE4X,9HTYPE4X,7HMEATRE5X, ROPARM
44HPORT5X,4HPORT7X,5HAVIL // ROPARM

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SUBROUTINE RDFAIRN      74/74   OPT=0 ROUND=+ TRACE          FTN 4.0+508
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ISAVE=NSHIP(I,2)
NSHIP(I,1)=I+PORT(ISAVE,1)
00 76 I=1,NSHIPS
ITEMP(1)=NSHIP(I,15)
ITEMP(2)=NSHIP(I,1)
ITEMP(3)=NSHIP(I,7)
ITEMP(4)=NSHIP(I,5)
ITEMP(5)=NSHIP(I,3)
ITEMP(6)=NSHIP(I,2)
TAVFL=LOAD(NSHIP(I,6))+.01
IF(TAVFL.EQ.7.AND.TAVLT.199.5) TAV=7.
WRITE(6,77) I,(ITEMP(N),N=1,6),TAV
77 FOPEN(I3,218,I10,I13,I10,I12,F12.2 )
76 CONTNUF

6666 KTEST=TEST+1
IF(LTEST.EQ.1) KTEST=KTEST+1
WRITE(6,4423) KTEST,SHTFL
4423 FORMAT(1H1*4Y,* ITERATION =*,I4,*,MIN. SHTFL =*,F10.0//,
1 21X,*TRANSFER CRAFT INFORMATION*)
4422 FOPEN(I1H1)
PRINT 1101
1101 FORMAT(1H0,6X,*TYPE*,7X,*NAME*,6X,* NUMBER*,3X,*CAPACITY*,3X,
1*SPEC(ITS*)/)
DO 1102 I=1,NTCFT
1102 PRINT 1103, I, NMCFI(I), ITCFI(I,1), XTCFT(I,1), XTCFT(I,2)
1103 FORMAT(4X,16,5X,A10,17,4X,F8.0,F10.0)
PRINT 1104
1104 FORMAT(1H0-2UX,*MATERIAL HANDLING FACILITIES*)
PRINT 1105
1105 FORMAT(1H0,13X,*NAME*,18X,* NUMBER*,5X,*UNLOADING/LOADING RATE (MT/
1HR)*/)
PRINT 1106, ISUFAC(1,1),XSUFAC(1)
365   1106 FORMAT(10X,*FORKLIFTS*,15X,16,15Y,F8.0)
PRINT 1107, ISUFAC(2,1),XSUFAC(2)
1107 FORMAT(7X,*SHORESIDE CRANES*,11X,16,15X,F8.0)
PRINT 1108, IUP
1108 FORMAT(1X,*CONTAINER UNLOADING PLATFORMS*,4X,16,15X,F8.0)
PRINT 1109, ITCFI(4,1), TNKRE
1109 FORMAT(7X,*TANKER PIPELINES*,11X,16,15X,F8.0)
PRINT 1771, DOFFSH
1771 FORMAT(1H-5X,*DISTANCE OFFSHORE =*,F7.1,* MILES*)
PRINT 4422
370   WRITF(6,2002) CARGC
2002 FORMAT(//5X,*MTS REQUIRED FOR SHIP TO LEAVE POOL =*,F12.2/
15X,*MTS REQUIRED FOR SHIP TO CHANGE LOAD PORT =*,F12.2)
WRITF(6,2003) IGEN,PULL
2003 FORMAT(5X,*CARGO GENERATION CHECK OPTION =*,I3/
15X,*SHIP VOLUME UTILIZATION =*,F7.3)
375   IF(LOUT.EQ.1) WRITE(6,999)
999 FORMAT(1H1*TIME (DAYS)*5X,*PORT*,5X,*SHIP*5X,
1*TRANSACTION DESCRIPTION*)
380   RETURN
END
395

```

AVRAGE

Activity Performed: Keeps track of the numbers of transport craft and cargo transfer facilities in use.

Type: Event

Common Used: /CONTRL/, /A/, /B/, /GEN/, /CARGOG/, /SHIP/, /PORT/, /PLT/, /WATE/

Called by: TAKE

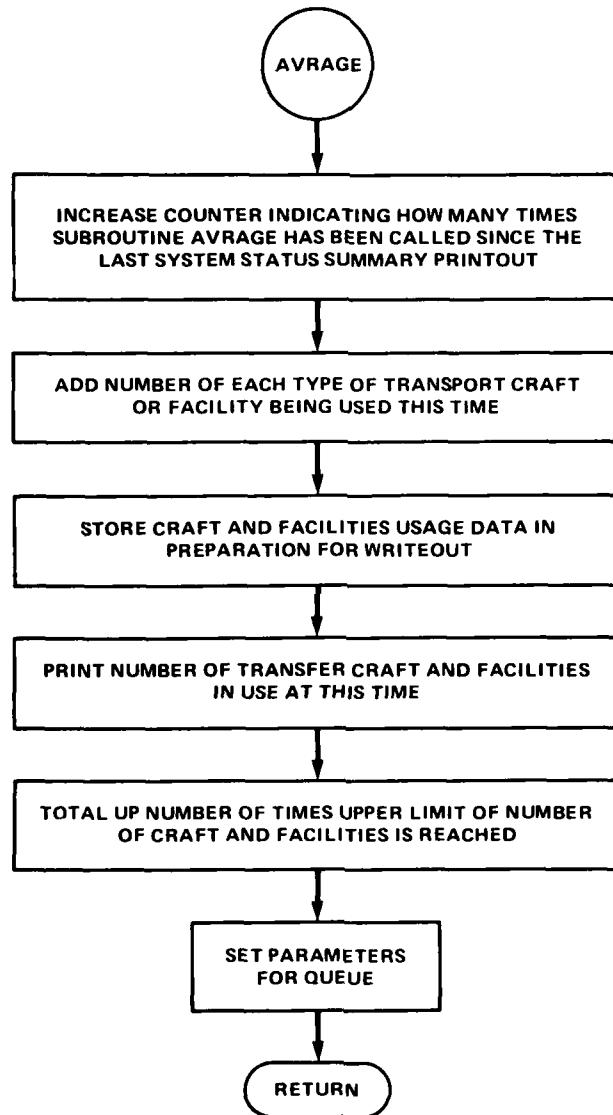
Stored by: RDPARM

Subroutines Called: PUT, MAXO

Events Stored: AVRAGE

Description:

AVRAGE stores data on transport craft and transfer facilities to be used later by PRNTR in calculating the average numbers in use. It prints current craft and facilities usage data and writes these data on a disk file. AVRAGE keeps track of the total number of times the upper limits (input) on the number of available craft and facilities are reached.



Subroutine Average	74/74	OPT=0 ROUND=2 / TRACE	FN 4, 0*508	07/23/61	09.54.22	PAGE	1
1	SUBROUTINE AVERAGE						
COMMON /CONTROL/TIM17,SMTEL,DECR(4),MDIST(30,30),PRODUC(6,6,6)				AVERAGE	2		
1,ACJCG(1),NTST,LDCG(1),TMSAV				AVERAGE	3		
COMMON/A/XARGO(9),YCAPG(14),9,JDCG(14),9,JDCG(14),9,ZCARG(14),ZCARG(14)				AVERAGE	4		
1DOFFSM,KQUEUE(150),KQUEUE(150),07ME(5),MOUE(5)				AVERAGE	5		
COMMON/A/XKELCF,KBSFAC,ACJCG,KCCF,KCSFAC,KCTK,R				AVERAGE	6		
COLUMN				AVERAGE	7		
1/GFN/ TIME,TEVENT,NEVENT,KEVENT,15001,RNLVENT1,LVENT2,LVENT3,				AVERAGE	8		
2,NPORT,NSIPS,TINL,IOUT,INFAC,INSTP,NETIN				AVERAGE	9		
1,CARGOG,XCARG,KARGEN(1000,3),CARGEM(1000)				AVERAGE	10		
2,JCG(1000,3),CARGO(1000),NSCGO				AVERAGE	11		
1/SMIF(NSMTE(4,00,15),MTCHIP(30,22),MTSHPR(30,10),ITIM(16,10)				AVERAGE	12		
1/PORT/NPORT(30,6),TAC(30,4,0),2,IQUEUE				AVERAGE	13		
2,IQUEUE(1000,2),IQUEUE				AVERAGE	14		
1/PLT/RAX(110),RY(110,7),IPLT				AVERAGE	15		
COMMON/MATE/ITCF(14,2),XICET(14,2),ISUFAC(12,2),XSUFAC(12,2),IUP(2),XUP				AVERAGE	16		
1,ITCF(14),XSUFAC(12),XUP,NTCF,ISUFAC,ITCF(14),IUPSF(2),IUP				AVERAGE	17		
2,INKPT				AVERAGE	18		
INCPEASE COUNTER INDICATING HOW MANY TIMES SUBROUTINE AVERAGE HAS BEEN CALLED SINCE THE LAST SYSTEM STATUS SUMMARY PRINTOUT				AVERAGE	19		
IAVERAGE,IAVERAGE+1				AVERAGE	20		
ADC NUMBER OF EACH TYPE OF TRANSPORT CRAFT OR FACILITY BEING USED THIS TIME				AVERAGE	21		
00 10 I=1,NTCF				AVERAGE	22		
10 KFCFT(I)=XKFCFT(I)+ITCF(I,2)				AVERAGE	23		
DO 20 I=1,NSUFAC				AVERAGE	24		
20 KSUFAC(I)=ISUFAC(I)+ISUFAC(I,2)				AVERAGE	25		
KUP=KUP+IUP(2)				AVERAGE	26		
STORE CRAFT AND FACILITIES USAGE DATA IN PREPARATION FOR WRITE OUT				AVERAGE	27		
IF (INTEST .GT. 0) GO TO 300				AVERAGE	28		
DO 266 I=1,6				AVERAGE	29		
266 ICRFLD=MAX0(ICRFLD),ITCF(I,2)				AVERAGE	30		
CONTINUE				AVERAGE	31		
IPLT=IPLT+1				AVERAGE	32		
MAX(IPLT),TIME				AVERAGE	33		
KV(IPLT,1)=ITCF(I,2)				AVERAGE	34		
KV(IPLT,2)=ITCF(I,2)				AVERAGE	35		
KV(IPLT,3)=ITCF(I,2)				AVERAGE	36		
KV(IPLT,4)=ITCF(I,2)				AVERAGE	37		
KV(IPLT,5)=ISUFAC(I,2)				AVERAGE	38		
KV(IPLT,6)=ISUFAC(I,2)				AVERAGE	39		
KV(IPLT,7)=IUP(2),				AVERAGE	40		
IF (IQU,GT,1) GO TO 111				AVERAGE	41		
PRINT NUMBER OF TRANSFER CRAFT AND FACILITIES IN USE AT THIS TIME				AVERAGE	42		
PRINT 100 TIME,ITCF(I,2),ITCF(I,2),ITCF(I,2),ITCF(I,2),ITCF(I,2)				AVERAGE	43		
111 DO 110 I=1,NTCF				AVERAGE	44		
110 IF (ITCF(I,2)-ED,ITCF(I,1),1) IUPCF(1)=IUPCF(1)+1				AVERAGE	45		
00 120 I=1,NSUFAC				AVERAGE	46		
120 IF (ISUFAC(I,2)-ED,ISUFAC(I,1),1) IUPSF(1)=IUPSF(1)+1				AVERAGE	47		
IF (IUP(2)-ED, IUP(1),1) IUP(IUP+1)				AVERAGE	48		
SET PARAMETERS FOR QUEUE				AVERAGE	49		
TEVENT=TTMF*0.1				AVERAGE	50		
LVENT=1C				AVERAGE	51		
SUBROUTINE AVERAGE	74/74	OPT=0 ROUND=2 / TRACE	FN 4, 0*508	07/23/61	09.54.22	PAGE	2
CALL FUT							
RETURN							
END							

DISTRI (TYPE, PAR1, PAR2, RESULT)

Activity Performed: Computes a value, RESULT, derived from a specified distribution curve.

Type: Subroutine

Common Used: /GEN/

Called by: GENCAR

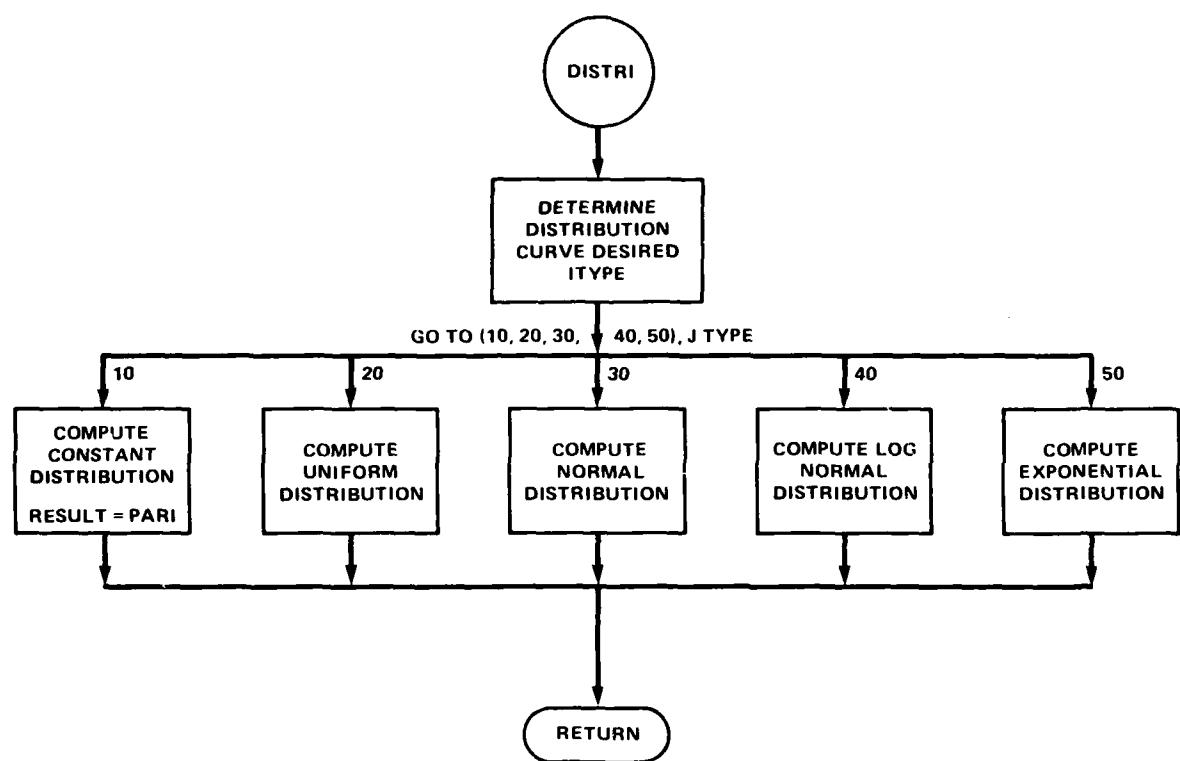
Event Stored: none

Description:

DISTRI uses the variance information given by DISTRI's calling event to compute a value derived from a specified distribution curve.

The following distributions are considered by DISTRI:

<u>Distribution Type</u>	<u>Parameter 1</u>	<u>Parameter 2</u>	<u>Random Variable</u>
Constant	Fixed value	Not used	Parameter 1
Uniform	Upper limit	Lower limit	Parameter 2 + RN* (parameter 1 - parameter 2) where RN is a random number between zero and one.
Normal	Mean	Standard deviation	



SUBROUTINE DISTRI T4/T4 OPT=0 ROUND=*/ TRACE FTN 4.0+508
 1
 C-----
 C SUBROUTINE DISTRI(CITYTYPE,PAR1,PAR2,RESULT)
 C-----
 C DISTRI COMPUTES THE THE DEPENDENT VARIABLE ,GIVEN ONE OF THE
 C FOLLOWING DISTRIBUTION CURVES.
 C-----
 5
 COMMON
 1/GEN/ TIME,TEVENT,NEVENT,KEVENT(500),RN,ALVENT1,ALVENT2,ALVENT3,
 2/NINPRT,NSHIPS,TINVL,IOUT,NFACT,NTYPE,NINTIN
 GO TO (10,20+30,40,50) *ITYPE
 10 RESULT=PAR1
 RETURN
 20 CALL RNG
 RESULT=PAR2+RN*(PAR1-PAR2)
 RETURN
 30 SUM=0
 DO 100 I=1,12
 CALL RNG
 100 SUM=SUM+RN
 RESULT=PAR1+(SUM-6.)*PAR2
 IF(RESULT.LT.0.0) RESULT=0.
 RETURN
 40 CALL RNG
 SAVE=1./((1-RN))
 SAVE=ALOG(SAVE)
 RESULT=SAVE/PAR1
 RETURN
 50 SAVE=1.+((PAR2*PAR2/(PAR1*PAR1)),
 SAVE2=PAR1/SQRT(SAVE)
 XMU=ALOG(SAVE2)
 VARSQ=ALOG(SAVE)
 SUM=0
 DO 200 I=1,12
 CALL RNG
 SUM=SUM+RN
 RESULT=EXP(XMU*(SUM-6.)*SQRT(VARSQ))
 RETURN
 END

DISTRI

FORDER (IARRAY, NUM, INDEX, XRRAY, IPTR)

Activity Performed: Updates an array by eliminating non-essential entries
Type: Subroutine
Common Used: none
Called by: SPOOL
Events Stored: none

Description:

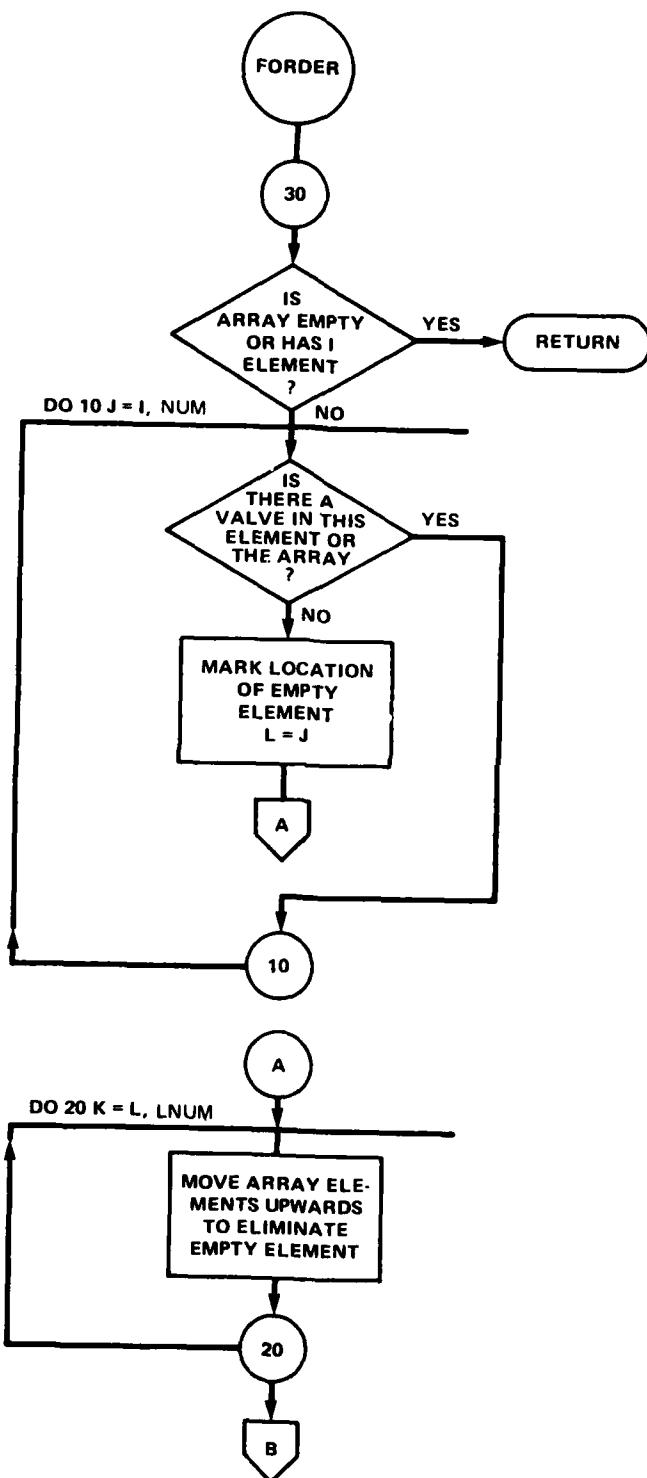
FORDER eliminates all unused locations of a given array and adjusts the item entry counter.

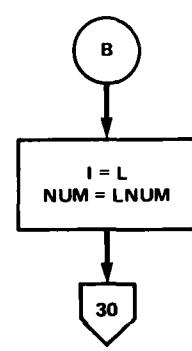
GENCAR

Activity Performed: Initializes all cargo scheduled to enter a port for overseas delivery.
Type: Event
Common Used: /CARGOG/, /GEN/, /SUMY/
Called by: TAKE
Stored by: GENCAR, RDPARM
Subroutines Called: DISTRI, PUT
Events Stored: GENCAR

Description:

GENCAR generates, on a day-by-day basis, cargo scheduled to enter a port for overseas delivery. Input specifies cargo type to be generated, origin, destination, and quantity variance information. Each cargo generation specifies a time interval between generations.





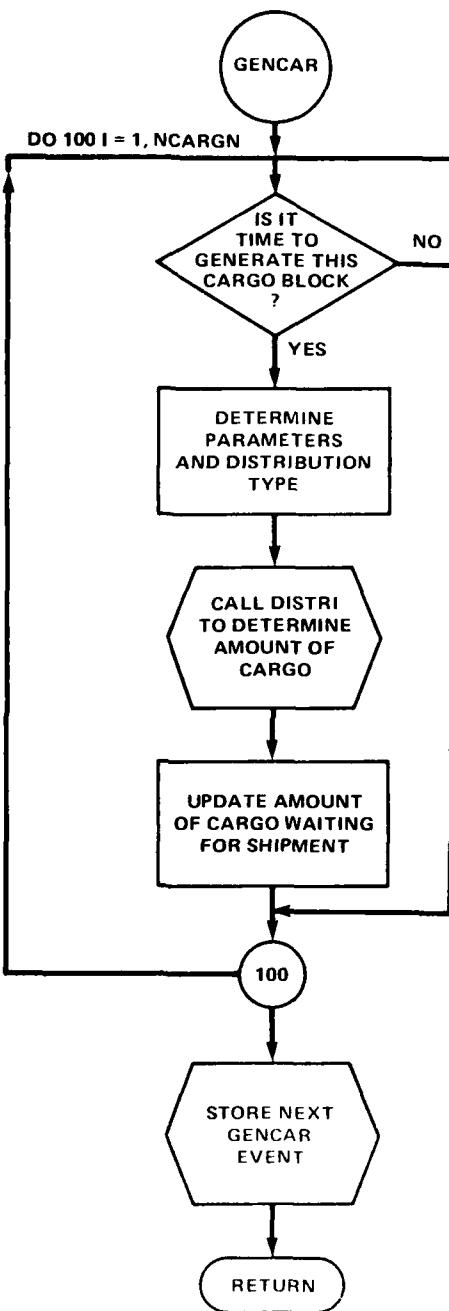
SUBROUTINE FORDER 74/74 OPT=0 ROUND=** TRACE FTN 4.0+508 07/23/81 89.56.22 PAGE 1

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1      SUBROUTINE FORDER(IARRAY,NUM,INDEX,XRAY,IPTR)
2      DIMENSION IARRAY(1000,3),XRAY(1000)
3      I=1
4      IF(NUM.LE.1) RETURN
5      DO 10 J=1,NUM
6      IF(IARRAY(J+1,ONE).EQ.0) GO TO 10
7      LNUM=NUM-1
8      L=J
9      GO TO 40
10     CONTINUE
11     RETURN
12     DO 20 K=L,LNUM
13     IF(IPTR.EQ.1) XRAY(K)=XRAY(K+1)
14     DO 20 KK=1,ICEX
15     IARRAY(K,KK)=IARRAY(K+1,KK)
16     I=L
17     NUM=L-1
18     GO TO 30
19     END

```

PF0424 17
 PF0424 18
 FORDER 4
 FORDER 5
 FORDER 6
 FORDER 7
 FORDER 8
 FORDER 9
 FORDER 10
 FORDER 11
 FORDER 12
 FORDER 13
 PF0424 19
 FORDER 14
 FORDER 15
 FORDER 16
 FORDER 17
 FORDER 18
 FORDER 19



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SUBROUTINE GENCAR    74/74   OPT=0  ROUND= */ TRACE
FTN 4.6+500
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PAGE 1

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2      GENCAR
3      GENCAR
4      GENCAR
5      GENCAR
6      GENCAR
7      GENCAR
8      GENCAR
9      GENCAR
10     GENCAR
11     RN1110
12     RN1110
13     GENCAR
14     GENCAR
15     RNC619
16     RNC619
17     RN0619
18     RN0619
19     GENCAR
20     GENCAR
21     GENCAR
22     GENCAR
23     GENCAR
24     GENCAR
25     GENCAR
26     GENCAR
27     GENCAR
28     GENCAR
29     GENCAR
30     GENCAR
31     GENCAR
32     GENCAR
33     GENCAR
34     GENCAR
35     GENCAR
36     GENCAR
37     GENCAR
38     GENCAR
39     GENCAR
40     GENCAR

----- SUBROUTINE GENCAR -----
C----- GENCAR GENERATES CARGO AT THE BEGINNING OF EACH SIMULATION DAY
C----- USING A SPECIFIED CARGO QUANTITY DISTRIBUTION CURVE.
C----- COMMON /SUMY/ SUMSHP(30,10),SUMPR(30,10) *ISMPRT(30,6)
C----- COMMON /GEN/ TIME,TEVENT,NEVENT,KEVENT(500),RN,LVENT1,LVENT2,LVENT3,
C----- 2 NNPORT,NSHIPS,TIMVL,IOUT,INFACT,NSTTP,NITIN
C----- 1/CARGOG/ NCARGN,KARGEN(1000,3),CARGEN(1000),
C----- 2, JCARGO(1000,3),CARGO(1000),NSCS0
C----- DO 100 I=1,NCARGN
C----- IF(IFLOAT(MOD(KARGEN(I,1)*10**7)*.001,NE,TIME)) GO TO 100
C----- IF(IFLOAT(KARGEN(I,3)/10**7)*.001,LT,TIME) GO TO 100
C----- ITYPE=MOD(KARGEN(I,1)/1000000,10)
C----- IF(ITYPE.LE.0) ITTYPE=1
C----- IPORT=MOD(KARGEN(I,1)/1000000,10)
C----- PAR1=FLOAT(MOD(KARGEN(I,2),1000000))
C----- PAR2=FLCAT(KARGEN(I,2)/1000000)
C----- CALL DISTRTYPE,PAR1,PAR2,VAR)
C----- CARGEN(N=CARGE(N,I))*VAR
C----- SUMPR(IPORT,1)=SUMPR(IPORT,1)+VAR
C----- KARGEN(I,3)=KARGEN(I,3)+KARGEN(I,1)/1000000
C----- IF(IOUT,NE,1) GO TO 100
C----- WRITE(6,1000) TIME,IPORT,I,VAR,CARGEN(I)
C----- 100 FORMAT(4X,F8.3,5X,I4,1X,
C----- 1I3,* CARGO GEN =*,F8.2,* MT. TOTAL =*,F10.2,* MT*)
C----- 100 CONTINUE
C----- TEVENT=TIME+1.0
C----- LVENT1=1
C----- LVENT2=0
C----- LVENT3=0
C----- CALL PUT
C----- RETURN
END

```

LDSH

Activity Performed: Simulates the loading of cargo.

Type: Event

Common Used: /CARGOG/, /CTRL/, /GEN/, /PORT/, /SHIP/

Called by: TAKE

Stored by: RLDSH

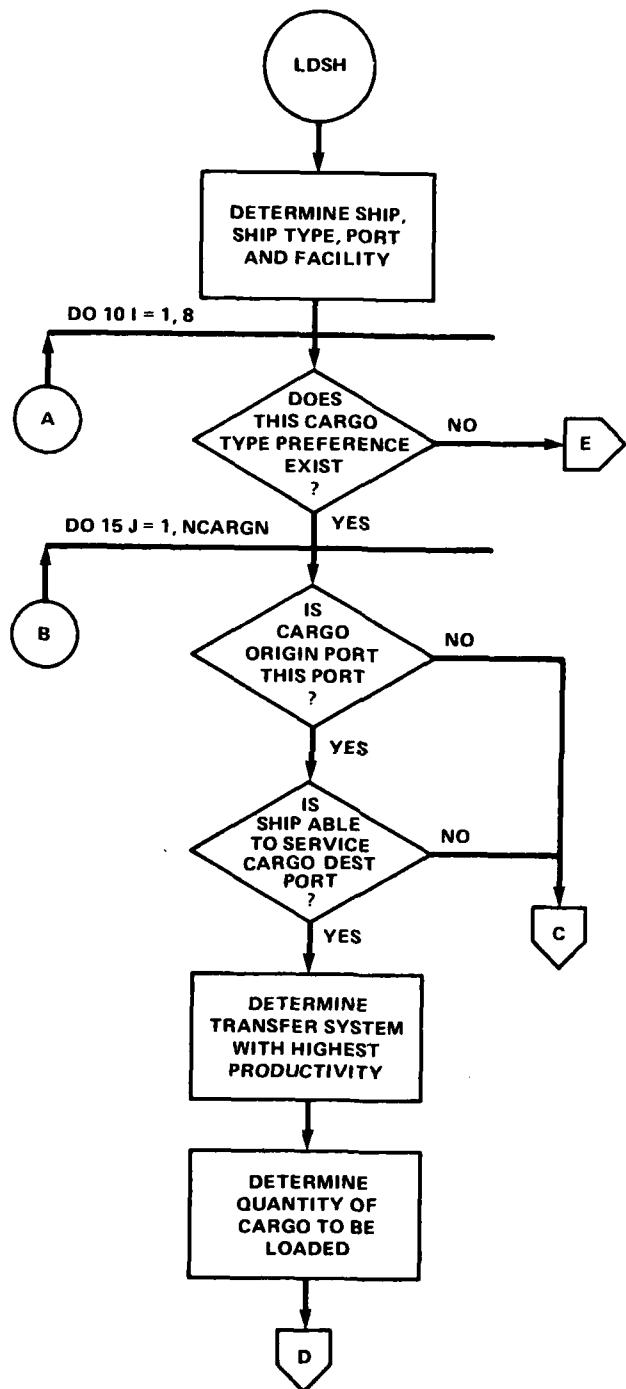
Subroutines Called: PUT, ENDGAM

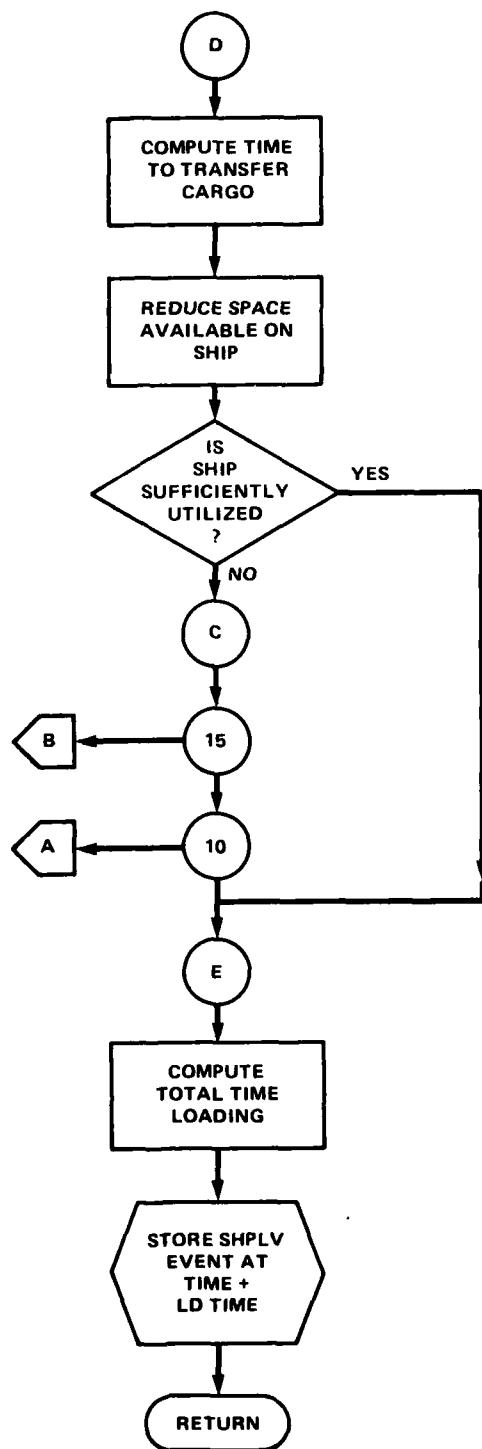
Events Stored: SHPLV

Description:

After the cargo has been unloaded, the simulation of the loading cycle begins. The remaining ports on the ship's schedule are determined and all cargo bound for those ports is loaded aboard the ship.

LDSH specifies the cargo to be loaded and determines the time of loading, using available transfer systems. After loading is complete, LDSH stores a SHPLV event. SHPLV releases facilities no longer needed and repositions the ship at its next service port.





SUBROUTINE LOSH

74/74 OPT=8 ROUND=0 / TRACE

FTN 4.0+500

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```

1      SUBROUTINE LOSH / TIMIT, SHFL, DECR(4), XDIST(30,30), PROD(6,6,6)
2      COMMON /CTRL/ (8, NTEST
3      1 + ADJCGO(8), NTEST
4      COMMON /SUNY/ SUMSHP(30,10), SUMPR(30,10), ISMPRT(30,6)
5      COMMON /TIME/ TEVENT, NEVENT, KEVENT(1500), RN, LVENT1, LVENT2, LVENT3,
6      1/GEN, PPUT
7      J, IGEN, PUTL
8      1/CARGOG/ NCARGN, KARGEN(1000,3), CARGEN(1000),
9      2, JCARGO(11000,30), CARGO(10000, NSCGO
10     1/SHIP/ NSHIP(100,15), MTSHP(30,22), MTSHP2(30,10), ITIN(10,10),
11     1/PORT/ IMPORT(130,6,1), PC(30,10),
12     2, QUEUE(1000,2), NQUEUE
13     IDSHIP=LVENT 2
14     IMPORT=LVENT 3
15     ITYPE=NSHIP(IDSHIP,1)
16     IFAC1=NSHIP(IDSHIP,13)
17     IDRAFT=MSHIP(LTYPE,13)
18     IF((IOUT.EQ.1) WRITE(6,10000) TIME,IMPORT,IOSHIP,IFAC1
19     1000 FORMAT(5X,F7.3,5X,I4,5X,I4,5X,*LOAD SHIP AT FACILITY TYPE =*,*
20     116)
21     SUM=0
22     TEVENT=0
23     DO 10 I=1,6
24     ICT=MSHIP(ITYPE,I)
25     IF((ICT.LE.0) GO TO 20
26     IF((NSHIP(I-ZSHIP,9).LE.0.OR.NSHIP(IDSHIP,10).LE.0) GO TO 20
27     JSAVE=ICT+IDPORT*16
28     DO 15 J=1,NCARGN
29     IF(CARGEN(J).LE.0) GO TO 15
30     IF((JSAVE.EQ.0).AND.(KARGEN(J,1).EQ.1000)) GO TO 15
31     NXPORT=POD(KARGEN(J,1)/1000,1000)
32     LOSH
33     LCSh
34     LDSh
35     LDSh
36     LDSh
37     LDSh
38     LDSh
39     LDSh
40     LDSh
41     LDSh
42     LDSh
43     LDSh
44     LDSh
45     LDSh
46     LDSh
47     LDSh
48     LDSh
49     LDSh
50     LDSh
51     LDSh
52     LDSh
53     LDSh
54     LDSh
55     LDSh
56     LDSh
57     LDSh
58     LDSh

```

SUBROUTINE LOSH 74/74 OPT=0 ROUND=0 // TRACE FTM 4.0+500 07/23/81 #9.54.22 PAGE 2

```

      SUM=SUM+XMT
      ISAVE=0
      SAVE=0
      DO 55 II=1,6
      IF(MTSHIP2(IITYPE,II).LE.0) GO TO 35
      IF(SAVE.GE.PRODUC(IFAC1,II,IC1)) GO TO 35
      SAVE=PRODUC(IFAC1,II,IC1)
      ISAVE=II
      35 CONTINUE
      IF(ISAVE.GT.0) GO TO 55
      WRITE(16,103) IDPORT,IOSHIP
      1003 FORMAT(5X,ERROR,II,19,5X,*NO TRANSFER DEVICES FOR SERVICE*)
      GO TO 55
      CALL ENDGAM
      STOP
      55 FACTOR=1.
      IF(ISAVE.LE.01 GO TO 666
      IF(MTSHIP2(IITYPE,0).GT.0) FACTOR=FLOAT(MTSHIP2(IITYPE,0))*.001
      TEVENT=EVENT*XMT/(PRODUC(IFAC1,ISAVE,IC1))FLOAT(IMPORT(IDPORT,0))
      1 *.001*FACTOR
      666 CONTINUE
      IF(IOSHIP(IOSHIP,9).LE.0.0R.MSHIP(IOSHIP,10).LE.0) GO TO 20
      15 CONTINUE
      10 CONTINUE
      20 CONTINUE
      28 MSHCAT(MSHIP(IITYPE,11)+MSHIP(IOSHIP,9))/FLCAT(MSHIP(
      1,IITYPE,11))
      SUM=(SUM-1.0)*UTIL*100.
      IF(ROUT.EQ.1) WRITE(6,1001) SUM,TEVENT
      1001 FORMAT(35X,"VOL PERCENT UTILIZED",F18.2," TIME TO LOAD",FT,3)
      TEVENT=EVENT*TIME
      IF(MSHIP(IOSHIP,9).EQ.1) GO TO 25
      IF(MSHIP(IOSHIP,9).LE.0.0R.MSHIP(IOSHIP,10).LE.0) GO TO 26
      90 IF(IGEN.NE.1) GO TO 54
      DO 50 I=1,NARGN
      IF(4*MOD(IKARGEN(I,1)/10+100).NE.100) GO TO 50
      IF(4*MOD(IKARGEN(I,1)/10+100).NE.100) GO TO 50
      XTIME=FLOAT(IKARGEN(I,1)/10**7)*.001-FLOAT(MOD(IKARGEN(I,3),10**7))
      1*0.001
      IF(FLCAT(MOD(IKARGEN(I,3),10**7))*.0001.GT.TIME)
      1 XTIME=FLOAT(MOD(IKARGEN(I,3),10**7))*.0001-GT.TIME
      IF(IKARGEN(I,1).LT.1.51 GO TO 50
      IC=I-MOD(IKARGEN(I,1),10)
      100 DO 53 J=1,5
      IF(IC.EQ.MSHIP(IITYPE,J)) GP T0 52
      53 CONTINUE
      GO TO 50
      52 TEVENT=EVENT*XTIM
      GO TO 54
      50 CONTINUE
      54 NSHPIOSHIP(14)=1
      TEVENT=EVENT*FLOAT(IMPORT(IDPORT,2))*.01
      CALL PUT
      RETURN
      26 TEVENT=TEVENT*FLCAT(IMPORT(IDPORT,2))*.01
      25 LVENT1=5
      LVF N12=IDSHIP
      LVF N13=IDPORT
      115 100 CALL PUT
      RETURN
      END
  
```

NXPRT(IDSHIP, IDPORT, NXPORT)

Activity Performed: Determines next port to be visited by non-itinerary ship.

Type: Subroutine

Called by: SHPARV,SHPLV

Common Used: /GEN/, /CARGOG/, /SHIP/, /PORT/

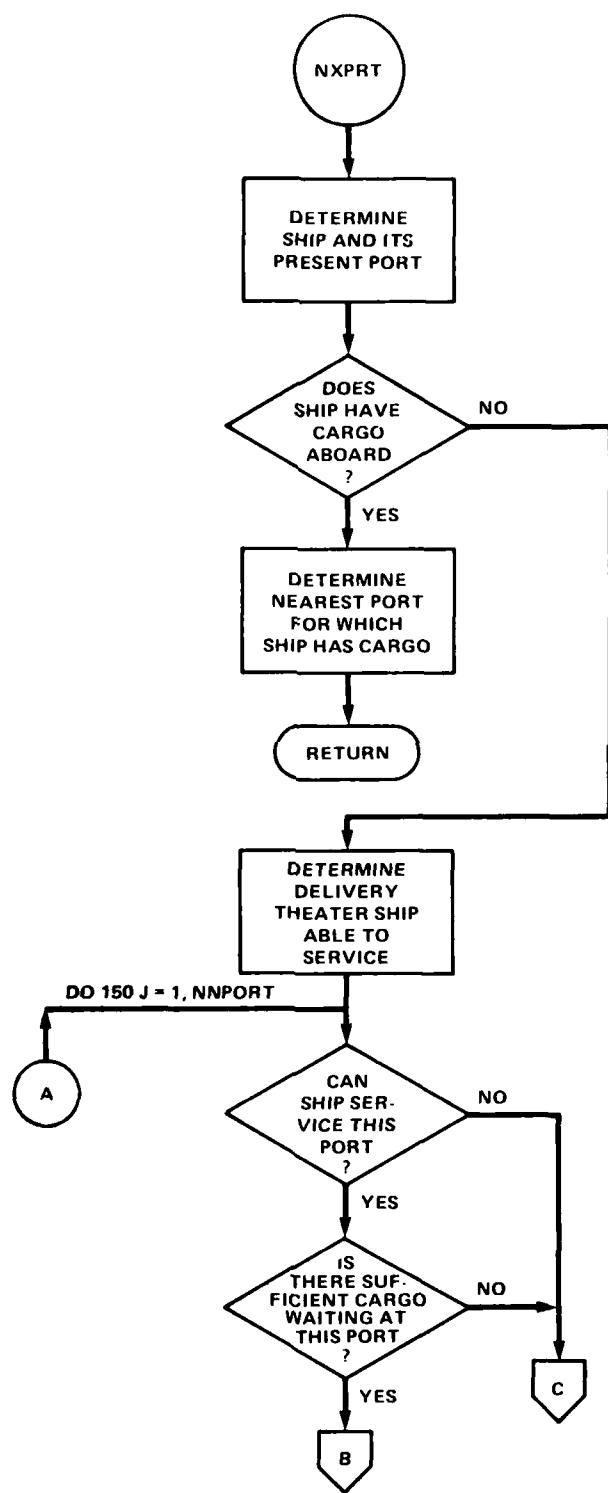
Stored by: n/a

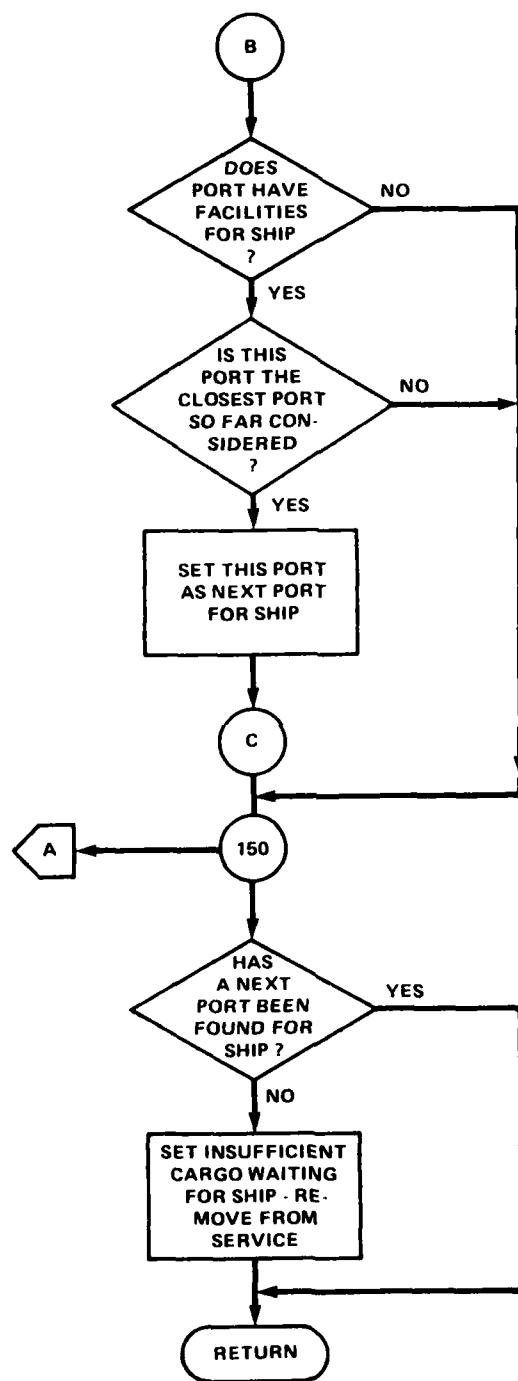
Subroutines Called: none

Events Stored: none

Description:

NXPRT determines the next port to be serviced by a non-itinerary ship. Only ports which can physically receive the ship are considered. Selection is made with respect to quantity of cargo waiting at the port, quantity of cargo aboard ship to be delivered, and transit time between ship's present port and destination port.





```

SUBROUTINE NXFR7 74/74 OPT=0 ROUND=0/ TRACE FTN 4.0+508 07/23/61 09.54.22 PAGE 1

1      SUBROUTINE NXFR7(IOSHIP, IDPORT, NXPORT)
COMMON /CNTRL/ TIMIT, SHITFL, DFCR(4), XDIST(30,30), PRODUC(6,6,6)
1      ADDCGO(8), NTEST
COMMON
1/GEN/ TIME, TEVENT, NEWENT, KEVENT(500), RN, LVENT1, LVENT2, LVENT3,
2      NNPORT, NSHIPS, TINL, TOUT, NFACT, NSTY, NITIN
1/CARGOG/ NCARGN, KARGEN(1000,3), CARGEN(1000),
2,CARGC(1000,3), CARGC(1000), NSCGO, CARGC(2),
1/SHIP/ NSHIP(600,15), MTSHP(30,22), MTSHP(30,10), ITIN(10,10),
1/PORT/ IMPORT(30,6), IFAC(30,10)
3,IQUEUE(1000,2), NQUEUE, MSE(30,30)
DIMENSION NXPT(50)
ITYPENSHIP(IOSHIP,1)
IDRAFT=MTSHIP(IITYPE,1)
IFAC1=MTSHIP(IITYPE,9)
IFAC2=MTSHIP(IITYPE,10)
IMPORT(IIDPORT,1)
IF (I0RIG .NE. NSHIP(IIDSHIP,4)) GO TO 10
IDFLY=NSHIP(IOSHIP,5)
GO TO 15
10  IDFLY=NSHIP(IOSHIP,4)
NTHEA=IDELY
J0IST=99999
NXPORT=0
DO 140 I=1,NSCGO
  IF (CARGO(I,1).LE.0) GO TO 140
  IF (JCARGO(I,1).NE.IDSHIP) GO TO 140
  NXP=CARGO(I,2)
  IF (IMPORT(NXP,1).NE.JTHEA) GO TO 140
  LDIST=XDIST(IDPORT, NXP),
  IF (LDIST.GE. JDIST) GO TO 140
  JDIST=LDIST
  NXPORT=NXP
140  CONTINUE
  IF (NXSHIP(IOSHIP,9).LE.0.OR.NSHIP(IOSHIP,10).LE.0) GO TO 171
  GO TO 172
171  JTHEA=IDELY
GO TO 165
172  GO TO 150 I=1,NIMPORT
NXPT(I)=G
  IF (I.EQ.1) GO TO 150
  IF (IMPORT(I,1).NE.JTHEA) GO TO 150
  IF (DRAFT, GI, IMPORT(I,1)) GO TO 150
  IF (IMPORT(I,5), EO, 1) GO TO 161
  IF (IFAC(I,1,IFAC1).GT.1) GO TO 161
  IF (IFAC2, LE, 0) GO TO 150
  IF (IFAC(I,1,IFAC2).LE.0) GO TO 150
  IF (I=1, J=1,0
  ICH=NSHIP(IITYPE, J)
  IF (ICH.LE.0) GO TO 150
  ISAVE=ICH+1,IID
  DO 170 K=1,NCARGN
    IF (CARGEN(K,1).LE.0) GO TO 170
    IF (MOD(KARGEN(K,1),100).NE.ISAVER) GO TO 170
NXPT 2
NXPT 3
NXPT 4
NXPT 5
NXPT 6
NXPT 7
NXPT 8
NXPT 9
NXPT 10
NXPT 11
NXPT 12
NXPT 13
NXPT 14
NXPT 15
NXPT 16
NXPT 17
NXPT 18
NXPT 19
NXPT 20
NXPT 21
NXPT 22
NXPT 23
NXPT 24
NXPT 25
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NXPT 37
NXPT 38
NXPT 39
NXPT 40
NXPT 41
NXPT 42
NXPT 43
NXPT 44
NXPT 45
NXPT 46
NXPT 47
NXPT 48
NXPT 49
NXPT 50
NXPT 51
NXPT 52
NXPT 53
NXPT 54
NXPT 55
NXPT 56
NXPT 57
NXPT 58

```

SUBROUTINE NXFR76 OPT=0 ROUND=** TRACE

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```

NXP=MOD(KARGEN(K),1)/10JC,100)
IF(IMPORT(NXP,1).NE.NTHEA) GO TO 170
IF(IMPORT(NXP,3).LT.IDRAFT) GO TO 170
IF(IMPORT(NXP,5).EQ.1) GO TO 162
IF(IFAC(NXF,IFAC1).GT.0) GO TO 162
IF(IFAC2.LE.0) GO TO 170
IF(IFAC(NXP,IFAC2).LE.0) GO TO 170
IF(IFAC(NXP,IFAC2).LE.0) GO TO 17C
162 NXPT(I)=NXPT(I)+CARGEN(K)
170 CONTINUE
160 CONTINUE
150 CONTINUE
151 IF(NTHEA.EQ.IORIG) GO TO 151
152 NXPORT=NSHIP(IOSHIP*3)
IF(NXPT(NXPORT).GE.CARGC(2)) RETURN
153 JODIST=0
154 YDIST=0
DO 160 I=1,NNPORT
IF(I.EQ.IPORT) GO TO 180
TF(NXPT(I)).LT.CARGC(2) GO TO 180
SUM=0
DO 65 J=1,MSTYP
65 SUM=SUM+FLOAT(MSHIP(J,I))*FLCAT(MSE(J,I))
IF(NXPT(I)-SUM.LT.CARGC(2)) GO TO 180
PPM=9999.
IF(XDIST(IPORT,I).LE.0.0) GO TO 161
PPM=FLOAT(NXPT(I))/XDIST(IPORT,I)
IF(YDIST.GE.PPM) GO TO 180
161 JODIST=1
YDIST=PPM
160 CONTINUE
NXPORT=JODIST
IF(NXPORT.GT.0) RETURN
IF((JTHEA.EC.IDELY) RETURN
JTHEA=IDELY
NTHEA=IORIG
GO TO 165
END

```

PRNTR

Activity Performed: Prints the output generated by the simulation.

Type: Event

Common Used: /CTRL/, /SUMY/, /DONNA/, /A/, /B/, /GEN/, /CARGO/, /SHIP/,
/PORT/, /PLT/, WATE/, /BUSH1/, /BUSH2/

Called by: TAKE

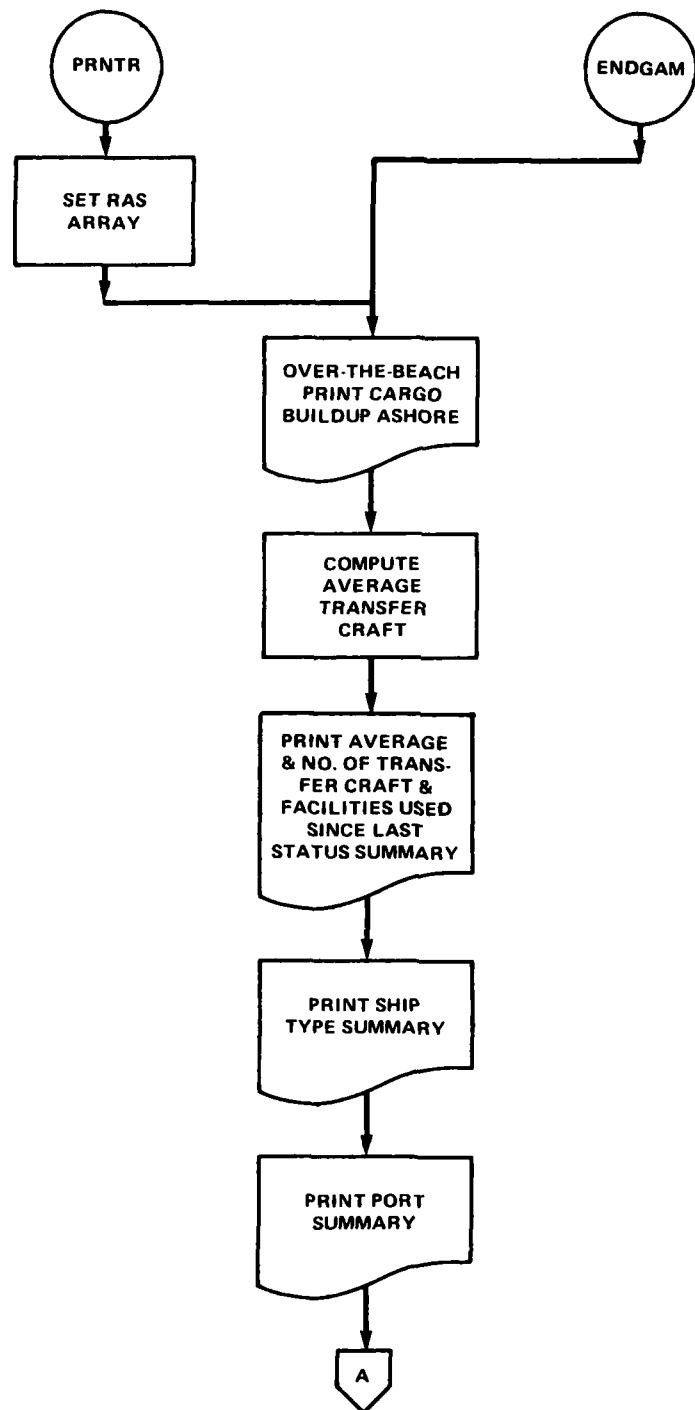
Stored by: RDPARM

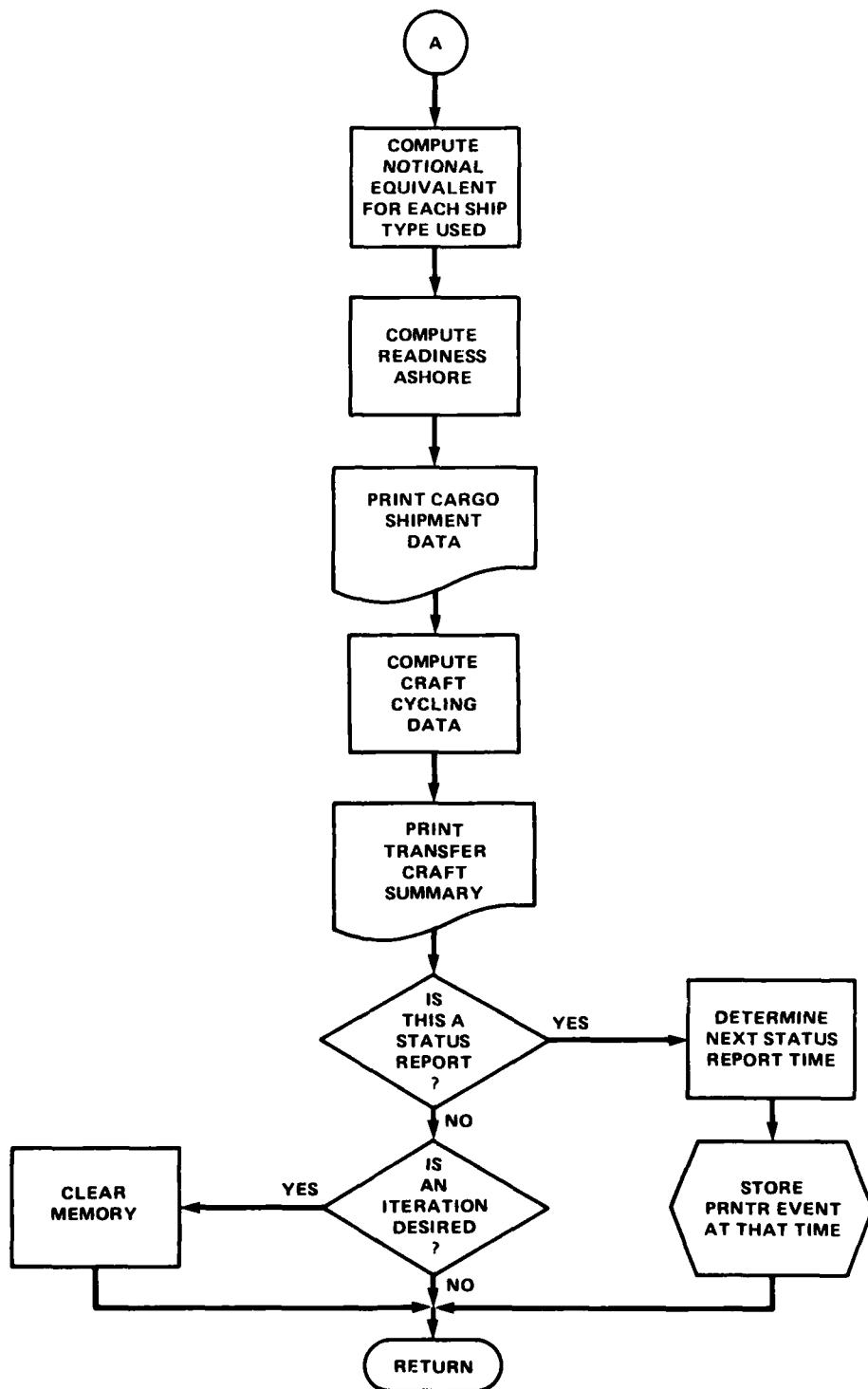
Subroutines Called: n/a

Events Stored: PRNTR

Description:

PRNTR controls the printing of all output generated by the simulation except the numbers of transport craft and unloading facilities currently in use, which are printed by AVRAGE.





SUBROUTINE PRNTR 74/74 CPT=0 ROUND=0 / TRACE FTN 4.0+50A 07/23/81 09.54.22 PAGE 1

```

1      SUBROUTINE PRNTR
      COMMON /CONTRL/ TIMIT, SHFL, DECR(4), XDIST(30,30), PRODUC(6,6,8)
      1  .ADJCG(6), NTEST, LDCRF(4), MTEST, TIMSAV, JCRF(4) ,SMHTFLM
      1.KX,TBT,KBT
      5      COMMON /SUAY/ SUMSHP(30,10),SUMPR(30,10) ,ISMFR(30,6)
      1.NSD,ISD(50,3) ,UTN(50) ,PERC(50) ,IAVL(50)
      1/DONNA/ 10, IDR2, IMD, IDRS, IDAWN, ND
      COMMON /A/CARGO(9), YCARGO(8,9), ZCARGO(9,9),TCARGO,
      10FFSH,KQUEUE(50),XQUEUE(50),QTIMF(5),HQUES(5)
      COMMON /B/XBLCF, XBSFAC, KCJNC, KCSFAC, KTRK, KCUP, IAVRGE
      COMMON /GEN/ TIME,TEVENT,NEVENT,KEVENT(500),RN,LVENT1,LVENT2,LVENT3,
      2  MNPORT,MSHIPS,TINVL,IOUT,NFACT,NSTYP,NITIN
      1/CARGOG/ NCARGN,KARGEN(1000,3),CARGEN(1000)
      2, JCGGO(1000,3D),CARGO(1000),WCGO
      1/SHIP/NSHIP(1405,15),MTSHIP(30,22),MTSHIP2(30,10),ITIN(10,10)
      1/PORT/INPORT(30,6),IFAC(30,10)
      3, INQUEUE(1000,2),XQUEUE, MSE(30,30)
      1/PLT/ XA(11(1),KY(11(0,7),IPLT,AA
      COMMON /WATE/ITCFT(4,2),XTCFT(4,2),ISUFAC(2,2),XSUFAC(2,2),IUP(2),
      1,KTCFT(4,4),KSUFAC(2),KUP,NTCF,NSUFAC,IUPCF(4),IUPSF(2),IUPUP
      2,INKPF E
      COMMON /BUSH/ OTHME(3),UNLTC(4),TTCS(4),ATTCS(4),TUMTC(4)
      COMMON /BUSH2/NMCFT(15)*KFNCH,XIS(0),IDPNCH
      DIMENSION TEMP(6),XT(5,*SUM16,YTCFT(4),YSUFAC(2),ZTCFT(4),
      1ZSUFAC(2),*(4),XIDR(9),XDF(9),BLDUP(9)
      1,IRIV(50),XSUM(2),JTEMP(4),JSUM(2)
      3,2ANS(2),JTEMP(6),JSUM(2)
      DATA(XIDR(1),I=1,7)/45,.10,.45,.45,.45,.45,45./
      DATA(XCR(1),I=1,7)/160,4,.1761,.101,.229,.0221,.1021,.100./
      DATA(KA(1),I=1,8)/6337,1037,1263,1408,186698,15390,8805,24195/
      DATA(KB(1),I=1,5)/10MBREAK,BULK,10HCONTAINER,10H RORO ,
      11BH LASH *10H TANKER /
      DATA IANSW/3HYES,ZHNO/
      RAS(1)=IDR
      RAS(2)=IDPOL
      RAS(4)=IDR
      RAS(5)=IDR
      RAS(6)=IDR
      IF(TIME.EQ.TINVL) WRITE(6,2000) *TIME
      40      2000 FORMAT(1H1,2CX,*CARGO STATUS SUMMARY AT*,F7.3,* DAYS*)
      GO TO 10
      ENTRY ENDGAM
      WRITE(6,201) TIME
      45      2001 FORMAT((1H1,20X,*CARGO FINALSUMMARY AT *,F7.3,* DAYS*)
      C      PRINT AMOUNT OF CARGO UNLOADED
      10      10 IF TIME.EQ.TINVL.OR.LVENT1.EQ.0) GO TO 6010
      GO TO 6000
      6010 DO 11 I=1,NNPORT
      11      IF (INPORT(I,5).EQ.1) GO TO 12
      11 CONTINUE
      GO TO 13
      12 DO 16 I=1,9
      11 XI=IDRS
      55      C      IF I=2, SET XI = VALUE OF IDRSPOL
      IF I.EQ.2) XI=10
      IF (I.EQ.3.OR.I.GE.7) GO TO 170
  
```

SUBROUTINE PRNTR 7474 OPT=0 ROUND=** / TRACE FTN 4.0+508 07/23/61 09.54.22 PAGE 2

```

      BLDUPA=X1*(ZCARGO(1)-XIS(1))/XOR(1)-(TIME-45.)          PRNTR 59
      170 IF(I.EQ.3.OR.I.GE.7) BLDUPA=0.                         PRN R 60
      180 CONTINUE
      SUMXIS=XIS(1)+XIS(4)+XIS(5)+XIS(6)
      TBA=FLOAT(IDRS)*(TCARGO-ZCARGO(2)-ZCARGO(3)-SUMXIS)*3078.-(TIME-45 PRN TR 61
      1.)                                                       PRNTR 62
      IF(KPNCH.NE.1) GO TO 174                                  PRNTR 63
      IF(TIME.GT.49.5) PUNCH 172, TIME,BLDUP(1),BLDUP(2),BLDUP(4),
      180 BLDUP(5),BLDUP(6),TBA,IPNCH
      172 FORMAT(1F10.1,A10)                                     PRNTR 64
      174 PRINT 270                                            PRN R 65
      270 FORMAT(1H-,4X,*CARGO*,8X,*AMOUNT CARGO*,9X,*BUILDUP ASHORE*,8X,
      *REQUIRED ASHORE*,7X,*EXCESS ASHORE*)
      PRINT 272                                            PRNTR 66
      272 FORMAT(5X,*TYPE*,7X,*DELIVERED ASHORE*,6X,*DAYS OF SUPPLY)*,7X,
      1*DAYS OF SUPPLY) (DAYS OF SUPPLY)*
      PRINT 274                                            PRNTR 67
      274 FORMAT(22X,* (MT) *)
      AEXASH=0.
      DO 280 I=4,6
      EXASH=BLDUP(I)-RAS(I)
      IF(I.NE.3) AEXASH=AEXASH+EXASH
      IF(I.NE.3) PRINT 290, 1,ZCARGO(1),RAS(I),RAS(I),EXASH
      280 IF(I.EQ.3) PRINT 290, 1,ZCARGO(1)
      290 FORMAT(1H0.2X,15.9X,F11.0,1X,F9.1,15X,F8.1,12X,F9.1)
      PRINT 300
      300 FORMAT(1H-,
      PRINT 302, TCARGO
      302 FORMAT(1H-,10X,*TOTAL AMOUNT CF CARGO CELIVERED *=,F10.0,* MT*)
      PRINT 304, TBA
      304 FORMAT(1H-,10X,*TOTAL BUILDUP ASHORE (LESS TYPES 2 AND 3) =*,F7.1,
      1* DAYS*)
      IF(TIME.GT.49.5) KBT=TB1*TBA
      IF(TIME.GT.49.5) KBT1=KB1*TBA
      AEXASH=AEXASH/5.
      PRINT 306, AEXASH
      306 FORMAT(1H-,10X,*AVERAGE EXCESS ASHORE (LESS TYPE 3) *=,F7.1,* DAYS PRNTR 96
      1*)
      510 FORMAT(4I10)
      C COMPUTE AVERAGES FOR NUMBERS OF TRANSFER CRAFT AND FACILITIES USED PRN TR 97
      C LAST SYSTEM STATUS SUMMARY PRINTOUT
      100 X=IAVRGE
      DO 540 I=1,NTCF1
      540 YTCFT(I)=KICFT(I)/X
      DO 550 I=1,NSUFAC
      550 YSFAC(I)=KSUFAC(I)/X
      YUP=KUP/X
      C COMPUTE FRACTION OF TIMES UPPER LIMIT OF NUMBER OF CRAFT AND FACIL PRNTR 107
      C IS REACHED
      AA=AA+FLOAT(IPLT)
      DO 552 I=1,NTCF1
      552 ZTCFI(I)=FLOAT(IUCFT(I))/AA
      DO 554 I=1,NSUFAC
      554 ZSFAC(I)=FLOAT(IUSUF(I))/AA
      ZUPUP=FLOAT(IUUPUP)/AA
      C RESET PARAMETERS
  
```

SUBROUTINE PRNTR 74/74 OPT=0 ROUND=0 / TRACE

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115      IAVRGF=0
          DO 560 I=1,NCFT
      560      KTCFT(I)=0
          DO 570 I=1,MSUFAC
      570      KSUFAC(I)=0
      KUP=0
C     PRINT OUT AVERAGES FOR NUMBERS OF TRANSFER CRAFT AND FACILITIES
C     USED SINCE LAST CARGO STATUS SUMMARY PRINTOUT. ALSO PRINT OUT
C     FRACTION OF TIMES UPPER LIMIT OF NUMBER OF CRAFT AND FACILITIES
C     IS REACHED.
C     PARC-TIME$.
      PRINT 210, PARC,TIME
      210 FORMAT(1H1,20X,*TRANSFER CRAFT / MATERIAL HANDLING EQUIPMENT UTILI
1ZATION BETWEEN DAYS*,F7.3,* AND*,F7.3)
      PRINT 212
      212 FORMAT(1M-.14X,*NAME*,24X,*AVERAGE*,9X,*FRACTION OF TIME*.
      214      PRINT 214, FORMAT(43X,*NUMBER*,12X,*UPPER LIMIT*)
      216      PRINT 216, FORMAT(43X,*USED*,13X,* IS REACHED*)
      PRINT 218, NMCF(1),YTCF(1),ZTCFT(1)
      PRINT 218, NMCF(2),YTCF(2),ZTCFT(2)
      PRINT 218, NMCF(3),YTCF(3),ZTCFT(3)
      PRINT 220, YTCF(4),ZTCFT(4)
      220 FORMAT(1H0,12X,*PIPELINE*,21X,F7.1,13X,F7.3)
      PRINT 222, YSUFAC(1),2SFAC(1)
      222 FORMAT(1H0,12X,*FORKLIFTS*,20X,F7.1,13X,F7.3)
      PRINT 224, YSUFAC(2),2SFAC(2)
      224 FORMAT(1H0,8X,*SHORESIDE CRANES*,17X,F7.1,13X,F7.3)
      145      PRINT 226, YUP,2UPUP
      226 FORMAT(1H0,2X,*CONTAINER UNLOADING PLATFORMS*,10X,F7.1,13X,F7.3)
C     COMPUTE AND PRINT MEAN WAITING TIME TO UNLOAD
      DO 500 II=1,5
      500 XT(II)=QTIME(II)/MQUE(II)
      150      PRINT 300
      PRINT 228
      228 FORMAT(1H-,30X,*SHIP WAITING INFORMATION*)
      PRINT 230
      230 FORMAT(1H-,11X,*SHIP TYPE*,9X,*NUMBER OF SHIPS*,9X,*MEAN WAITING T
1ME*)
      155      PRINT 232
      232 FORMAT(1,32X,*WAITING*,20X,* (DAYS)*)
      DO 234 II=1,5
      234 PRINT 236, KB(II),MOLE(II),XT(II)
      236 FORMAT(1H0,10X,A10,13X,15,20X,F7.2)
      168      C     WRITE NUMBER OF CRAFT AND FACILITIES USED, AS A FUNCTION OF TIME,
              WRITE(30) IPLT
              WRITE(30) (XAX(II),I=1,IPLT)
              DO 530 J=1,7
      530      WRITE(30) (KY(II,J),I=1,IPLT)
      165      C     RESET COUNTER
              IPLT=0
              PRINT 999
              13 WRITE(6,1802)
              6000 DO 20 I=1,10
      20      SUM(II)=0
      PRNTR    316
      PRNTR    317
      PRNTR    318
      PRNTR    319
      PRNTR    320
      PRNTR    321
      PRNTR    322
      PRNTP    323
      PRNTR    324
      PRNTR    325
      PRNTR    326
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      PRNTR    368
      PRNTR    369
      PRNTR    370
      PRNTR    371
      PRNTR    372

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SUBROUTINE PRNTR 74/74 OPT=0 ROUND=0 TRACE FTN 4.0+506 87/23/81 89.50.22 PAGE 4

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NSD=NSD+1
TSC(NSD,1)=TIME
1002 FORMAT(// 5X,..."SHIP TYPE SUM MA R V"+/
15X,*SHIP*,23X,*VOLUME MT*,3X,*WEIGHT TON*),3X,*PERCENT*,3X,
1 5X,
2 NO. IN*,5X,*NO. IN*/5X,*TYPE*,3X,2(*AVAILABLE*3X),2X,2(*UTILIZED*,
3,3X,2X,*VOL USED*,5X,*POOL*,6X,*SERVICE*)
DO 410 I=1,NSTyp
PERC=0
TEMP=0
IF(SUMSHIP(I,1).GT.0) PERC=SUMSHIP(I,3)/SUMSHIP(I,1)
PERC=PERC*100.
DO 15 I=1,6
15 SUM(I)=SUM(I)+SUMSHIP(I,I)
UTM(NSD)=SUM(1)
IF(TIME.EQ.TINVL.OR.LVENT1.EQ.0)
1 WRITE(6,1003) I,(SUMSHIP(I,J),J=1,4)*PERC,SUMSHIP(I,5),SUMSHIP(I,6)
100 CONTINUE
1003 FORMAT(5X,I4,10F12.0)
ISD(NSD,3)=SUM(5)
PERC=0
IF(SUM(1).GT.0) PERC=(SUM(3)/SUM(1))*100.
PERC1(NSD)=PERC
IAVAL(NSD)=SUM(1)
IF(TIME.EQ.TINVL.OR.LVENT1.EQ.0)
1 (SUM(1),I1,4)*PERC,SUM(5),SUM(6)
1006 FORMAT(/4X,*TOTAL*,10F12.0)
DO 21 K=1,3
21 SUM(K)=
FORMAT(1H1,5X,*... P O R T S U M M A R V*/5X,*PORT*
2,3,6X,*CARGO*1.5X,*QUEUE AT FACILITIES*.9X,*MEAN WAIT*,
3,* TIME (DAYS)* 6X,*NO.* 8X,*DELVD* .6X,
4*1 2 3 4 5 6*.9X,*1*.4X,*2*.4X,*3*.4X,*4*.4X,*5*.4X,*6*)
DO 420 I=1,NNPORT
00 420 K=1,3
22 SUM(K)=SUMMK)*SUMPORT(I,K)
ISD(NSD,2)=SUM(3),
DO 430 J=1,6
430 TEMP(J)=0
IF((ISMPRT(I,J).GT.0) TEMP(J)=SUMPRT(I,J+3)/ISMPRT(I,J))
430 CONTINUE
IF(TIME.EQ.TINVL.OR.LVENT1.EQ.0)
1 WRITE(6,1005) I,(SUMPRT(I,J),J=1,3),(ISMPRT(I,J),J=1,6),TEMP
420 CONTINUE
IF(TIME.EQ.TINVL.OR.LVENT1.EQ.0)
GO TO 6001
6001 CONTINUE
1005 FORMAT(19.3F13.0,4X,6I3,8X,6F5.2)
WRITE(6,1007) (SUM(I),I=1,3),
WRITE(6,1009)
JSUM(1)=0
JSUM(2)=0
DO 630 I=1,NSHIPS
630 IF(MOD(I,50).EQ.0) WRITE(6,1009)
IFMP(1)=NSHIP(I,1)
IFMP(2)=MOD(NSHIP(I,15),100)
PRNTR 173
PRNTR 174
PRNTR 175
PRNTR 176
PRNTR 177
PRNTR 178
PRNTR 179
PRNTR 180
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PRNTR 229

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SUBROUTINE PRNTR 74/74 OPT=0 ROUND=+ TRACE FTN 4.0+500 07/23/81 09:54:22 PAGE 5
 230 ITEMP(3)=IANSW(2)
 IF(NSHIP(1,12).EQ.1) ITEMP(3)=IANSW(1)
 IF(NSHIP(1,6).GT.IF((XTIME*100.0)) ITEMP(3)=IANSW(1)
 ITEMP(4)=HOO(NSHIP(1,2),100)
 ITEMP(5)=MDO(NSHIP(1,2)/100,100)
 ITEMP(6)=NSHIP(1,15)/100
 C DETERMINE SHIP TYPE
 IDSHIP=LVENT2
 ISHPTP=NSHIP(LDSHIP,1)
 C CHECK SHIP TYPE
 C FOR BREAK BULK
 IF1(NSHIP(NSHPTP,20).EQ.0) EL=4
 FOR CONTAINERSHIP
 IF1(NSHIP(NSHPTP,20).EQ.0) EL=2
 FOR RO/RO
 IF1(NSHIP(NSHPTP,20).EQ.3) EL=2
 FOR LASH
 IF1(NSHIP(NSHPTP,20).EQ.4) EL=1,6
 C DETERMINE SHIP TYPE (OTHER KIND OF SHIP TYPE)
 NST=ITEMP(1)
 C DETERMINE SHIP SPEED IN KNOTS
 SS=NSHIP(NS,14)
 C DETERMINE SHIP VOLUME IN MT
 SY=NSHIP(NS,11)
 C COMPUTE NOTIONAL EQUIVALENT
 EN1=FLOAT(ITEMP(6))/SY
 EN2=672./((26.*SS)+EL)
 NMOTE=(EN1/EN2)/654.
 C COMPUTE SUBTOTALS FOR NOTIONAL SHIPS
 IF1(ITEMP(12).EQ.2) STNS1=STNS1+NMOTEQ
 IF1(ITEMP(12).EQ.1) STNS2=STNS2+NMOTEQ
 AF(ITEMP(12).EQ.5) STNS2=STNS2+NMOTEQ
 SUM UP TOTAL NUMBER OF NOTIONAL SHIPS
 TNMS=TNMS+NMOTEQ
 IF(ITEMP(6).LE.0) GO TO 630
 JSUM(1)=JSUM(1)+1
 JSUM(2)=ITEMP(60+JSUM(2))
 WRIT(6,625) JSUM
 PRINT 626, TNMS
 PRINT 627, STNS1
 PRINT 628, STNS2
 627 FORMAT(1H0,10X,*MSC CONTROLLED FLEET *+,F9.2)
 628 FORMAT(1H0,10X,*SEALIFT READINESS PROGRAM *+,F9.2)
 626 FORMAT(1H0,5X,*TOTAL NUMBER OF NOTIONAL SHIPS *+,F10.2)
 275 TNMS=0.
 STNS2=0.
 625 FORMAT(/,5X,*TOTAL NUMBER OF SHIPS USE *+. I4//5X,*TOTAL NUMBER OF PRNTR
 1 DELIVERY CYCLES *+,I4)
 1095 FORMAT(1H1,5X,*SHIP RESUME*//5X*2(*SHIP*+4X)*+ONN--*,5X,*POOL*+5X,
 1*LAST*,4X,*NEXT*,4X,*THEATER*,4X,*NOTIONAL*/
 26X,*NO*,4X,*TYPE*,4X,*ER*,6X,*STATUS*,
 3 26X,*PORT+5X,*CYCLES*,4X,*EQUIVALENT*//)
 1010 FORMAT(1X,3I8+5X,A6,3I8+5X,F9.2)
 SAVE=SUM(1)
 1007 FORMAT(/,4X,*TOTAL*,3I3,0)

SUBROUTINE PRNTR 7474 OPT=0 ROUND=*/ TRACE FTN 4.0+508

	07/23/81	09.54.22	PAGE	6
C ZMAF LIFT	PRNTR	267		
C NTAFOE=714*IQR2+2041*IQR+5351*(15+IDR)+270929	PRNTR	268		
IDPOL=10	PRNTR	269		
NTAFOE=KA(1)*IQR2+98*IOPOL*KA(2)*IDR+KA(3)*(IDPOL+15)*KA(4)*	PRNTR	290		
1 (IDR+15)*KA(5)	PRNTR	291		
NTADM=3304*(15*IQR)+215843	PRNTR	292		
NTAP=IMD+15*IDR-IDRS	PRNTR	293		
NWAFA=IDADMN+15*IDR-IDRS	PRNTR	294		
JD=IMAP+5	PRNTR	295		
ID=MAFA+5	PRNTR	296		
NTOTEX=NTOTSF=L=k=IDD=N=0	PRNTR	297		
IDRSPOL=10	PRNTR	298		
INAPOL=IMD+15*IDPOL-IDRSPOL	PRNTR	299		
IDPOL=INAPOL+5	PRNTR	300		
NAVEX=NAVSI=NND=0	PRNTR	301		
DO 120 I=1,NSD	PRNTR	302		
IDAY=5*I	PRNTR	303		
IF IDAFOE.GT.IDAY) GO TO 611	PRNTR	304		
IDAFOE=NND+1	PRNTR	305		
611 IF JD.GT.IDAY) GO TO 1611	PRNTR	306		
IF (JDPOL.LE.IDAY) GO TO 1612	PRNTR	307		
(N=KA(6))	PRNTR	308		
GO TO 612	PRNTR	309		
1611 IF JD POL.GT.IDAY) GO TO 612	PRNTR	310		
(N=KA(7))	PRNTR	311		
GO TO 612	PRNTR	312		
1612 NPN+KA(8)	PRNTR	313		
612 IF IDADMN.GT.IDAY) GO TO 613	PRNTR	314		
N=MTACH	PRNTR	315		
613 IF (L.GT.IDAY) GO TO 614	PRNTR	316		
(L=L+16520	PRNTR	317		
C ZMAF LIFT	PRNTR	318		
C 614 RIV(I)=100*NN*K*L	PRNTR	319		
614 RIV(I)=IDN+N	PRNTR	320		
IF (RIV(I).LT.ISD(I,2)) GO TO 616	PRNTR	321		
615 ISF(I)=(RIV(I))-ISD(I,2),	PRNTR	322		
IEXC(I)=0	PRNTR	323		
IF (IDAY.GE.IDAFOE) NTOFSF=NTOTSF+ISF(I)	PRNTR	324		
GO TO 120	PRNTR	325		
616 IEXC(I)=(ISD(I,2)-RIV(I))	PRNTR	326		
ISF(I)=0	PRNTR	327		
NTOTEX=NTOTEX*IEXC(I)	PRNTR	328		
IF (IDAY.GE.IDAFOE) NTOTEX=NTOTEX*IEXC(I)	PRNTR	329		
CONTINUE	PRNTR	330		
120 IF (NND.LE.0) GO TO 121	PRNTR	331		
NAVSF=NTOTSF*NND	PRNTR	332		
NAVEX=NTOTEX/NNO	PRNTR	333		
WRITE(6,1008)	PRNTR	334		
121 DO 53 I=1,NSD	PRNTR	335		
KSUM(2)=0	PRNTR	336		
KSUM(1)=0	PRNTR	337		
IF (RIV(I).GT.0.0)	PRNTR	338		
1 XSUM(2)=FLONT((ISD(I,2)),RIV(I))	PRNTR	339		
53 WRITE(6,1116) (ISD(I,J),J=1,3),PERC1(I),XSUM(2),ISF(I),IEVAL(I)	PRNTR	340		
1,RIV(I))	PRNTR	341		
WRITE(6,5001) NTOTSF,NAVSF	PRNTR	342		

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SUBROUTINE PRNTR    7476   CPT=0 ROUND=0 / TRACE          FTN 4.0+508   07/23/61   09.54.22   PAGE 7

      5001 FORMAT(//5X,*TOTAL SHORTFALL =*,1I6/ 5X,*AVERAGE SHORTFALL =*,1I0) PRNTR
      TBX=TBT/FLCAT (MTBT)
      PRINT 5002, TBX
      5002 FORMAT(1H05X,*AVERAGE BUILDUP ASHORE OVER MISSION (LESS TYPE 3) = PRNTR
      1*F7.1,* DAYS*)
      1000 FORMAT(1H14X,*... C A R G O / S H I P S U M M A R Y*
      1//5X,*VOL UTILIZATION*,5X,*CARGO DELIVERED*,5X,*SHIPS IN POOL*
      2,5X,*VOL UTILIZATION*,5X,*CARGO DELIVERED*,5X,*DEL/REQ*
      3,5X,*SHORTFALL*,2X,*VOL AVAIL*,5X,*REQUIREMENT*)
      1110 FORMAT(5X,*2X,*VOL AVAIL*,5X,*REQUIREMENT*)
      PRINT 5000, IDR,IND,DDR2,IOAOF,IOPOL,IAADMN,IDS,IDSPL,
      5000 FORMAT(//5X,*DAYS OF SUPPLY//10X,*ALL GROUPS (EXC II+III)*,17, PRNTR
      15X,*G-GAY IN-SCALE)*,1I0/16X,*GROUP II*,1I2,5X,*DAY AFOE REQ*,1I8 PRNTR
      2/10X,*GROUP III*,1I1*,32,5X,*DAY ADMIN REQ*,1I7/10X,*BUILD UP ASHORE ( PRNTR
      3ERC III)*,15,5X,*BUILD UP ASHORE (GR III)*,15, PRNTR
      COMPUTE AND PRINT PERCENT OF CYCLE TIME A TRANSFER CRAFT IS BEING PRNTR
      UNLOADED AT BEACH FOR EACH TYPE OF TRANSFER CRAFT PRNTR
      X=XTCFT(1,1)/15.+0OFFSH/XTCFT(1,2)+DTME(1)+XTCFT(1,1)/XSUFAC(1)+ PRNTR
      1OFFSH/XTCFT(1,2) PRNTR
      Y(1)=(XTCFT(1,1,1)/XSUFAC(1))/X PRNTR
      Y(1)=Y(1)*100 PRNTR
      X=XTCFT(12,1)/15.+0OFFSH/XTCFT(2,2)+DTME(2)+XTCFT(2,1)/XSUFAC(1) PRNTR
      1+0OFFSH/XTCFT(2,2) PRNTR
      Y(2)=(XTCFT(12,1,1)/XSUFAC(1))/X PRNTR
      Y(2)=Y(2)*100 PRNTR
      X=XTCFT(3,1)/XUP+0FFSH/XTCFT(3,2)+DTME(3)+XTCFT(3,1)/XSUFAC(2)+ PRNTR
      1OFFSH/XTCFT(3,2) PRNTR
      Y(3)=(XTCFT(3,1,1)/XSUFAC(2))/X PRNTR
      Y(3)=Y(3)*100 PRNTR
      X=XTCFT(3,1)/2716.+0OFFSH/XTCFT(3,2)+DTME(3)+XTCFT(3,1)/2716.+ PRNTR
      1OFFSH/XTCFT(3,2) PRNTR
      Y(4)=(XTCFT(3,1,1)/2716,1)/X PRNTR
      Y(4)=Y(4)*100. PRNTR
      PRINT 999 PRNTR
      00 972 M=1,4 PRNTR
      MH=TTCS(M)+.5 PRNTR
      972 TTCS(M)=MH PRNTR
      C COMPUTE AVERAGE NUMBER OF TIMES EACH TYPE OF CRAFT COMES TO SHORE PRNTR
      ATTCS(1)=TTCS(1)/FLOAT(1TCFT(1,1)) PRNTR
      ATTCS(2)=TTCS(2)/FLOAT(1TCFT(2,1)) PRNTR
      ATTCS(3)=(TTCS(3)+TTCS(4))/FLOAT(1TCFT(3,1)) PRNTR
      COMPUTE TOTAL UNLOADING TIMES FOR EACH TYPE OF CRAFT PRNTR
      TUNLTC(1)=TTCS(1)*UNLTC(1) PRNTR
      TUNLTC(2)=TTCS(2)*UNLTC(2) PRNTR
      TUNLTC(3)=TTCS(3)*UNLTC(3)+TTCS(4)*UNLTC(4) PRNTR
      TTCS(3)=TTCS(3)+TTCS(4) PRNTR
      PRINT 890 PRNTR
      890 FORMAT(40X,*TRANSFER CRAFT UNLOADING INFORMATION*/)
      PRINT 892 PRNTR
      892 FORMAT(1H-5X,*NAME*,17X,*PERCENT*,10X,*AVERAGE*,16X,*TOTAL*,9X, PRNTR
      1*PERCENT*,11X,*TOTAL*) PRNTR
      PRINT 894 PRNTR
      894 FORMAT(25X,*CYCLE TIME      UNLOADING TIME      UNLOADING      TRIPS PRNTR
      1ASHORE      TRIPS), PRNTR
      PRINT 896 PRNTR
      896 FORMAT(26X,*UNLOADED*,8X,*PER CRAFT*,1IX,*TIME*,8X,*PER CRAFT*, PRNTR
      110UX,*ASHORE*) PRNTR

```


PUT

Activity Performed: Places events on event list in order of encounter.

Type: Subroutine

Common Used: /GEN/

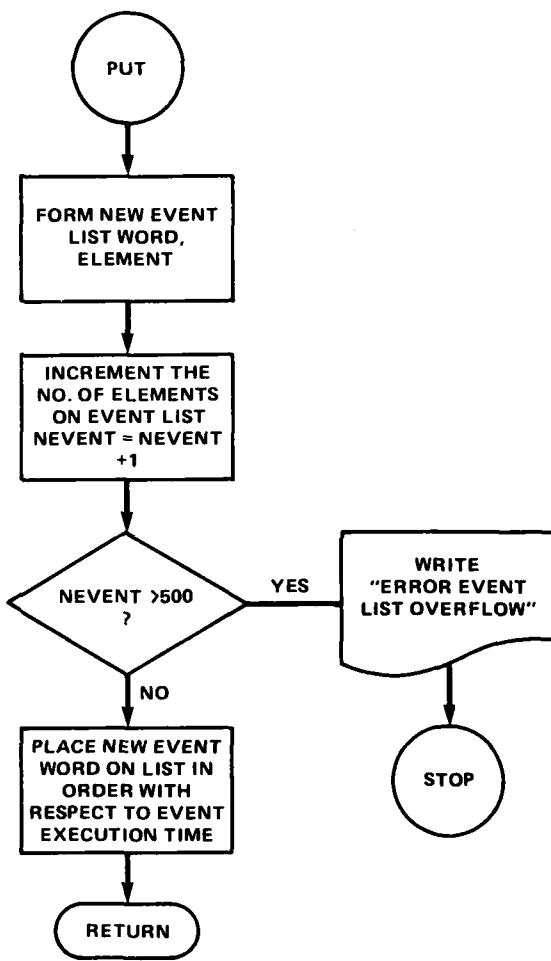
Called by: AVRAGE, GENCAR, LDSH, PRNTR, RDPARM, RLDSH, SHPARV, SHPLV, SPOOL,
UNLDSH

Subroutines Called: none

Events Stored: none

Description:

PUT enters an event on the event list, KEVENT, and orders the list according
to increasing event execution times.



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SUBROUTINE PUT    74/74   OPT=0 ROUND=/* TRACE          FTN 4.8+508      07/23/81 09.54.22      PAGE  1

1      SUBROUTINE PUT
C-----C
C-----C  PUT PLACES AN EVENT WORD ON THE EVENT LIST
C-----C
5      COMMON
1/GEN/ TIME,TEVENT,NEVENT,KEVENT(500),RN,LVENT1,LVENT2,LVENT3,
2  IMPORT,INSHIP,INVAL,IOUT,INFAC,ASTYP,NITIN
ITIME=TEVENT*1000.           +*5
KTEMP=ITIME*100000000.0+LVENT3+1000000+LVENT2*100+LVENT1
10     K=NEVENT+1
IF (K.GT.500) GC TO 30
NEVENT=K
IF (NEVENT.LE.1) GO TO 20
10   KTEST=KEVENT(K-1)/10000000.0
IF (KTEST.GT.ITIME) GO TO 20
KEVENT(K)=KEVENT(K-1)
K=K-1
IF (K.GT.1) GO TO 10
20   KEVENT(K)=KTEMP
RETURN
30   WRITE(6,1000)
1000 FORMAT(//5X,*ERROR EVENT LIST OVERFLOW*)
STOP
END

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RLDSH

Activity Performed: Simulates the unloading of cargo at commercial ports.

Type: Event

Common Used: /CARGOG/, /CONTRL/, /GEN/, /PORT/, /SHIP/

Called by: TAKE

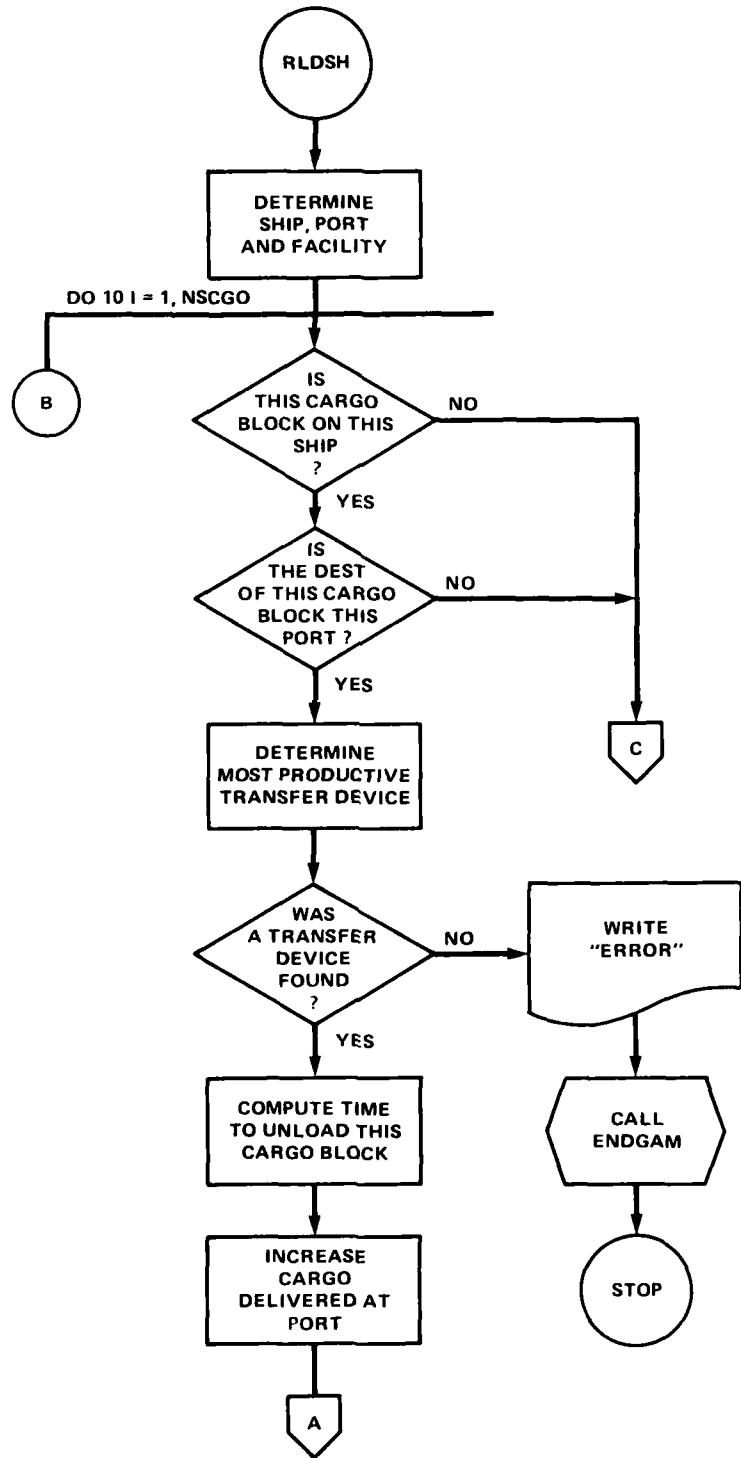
Stored by: SHPARV

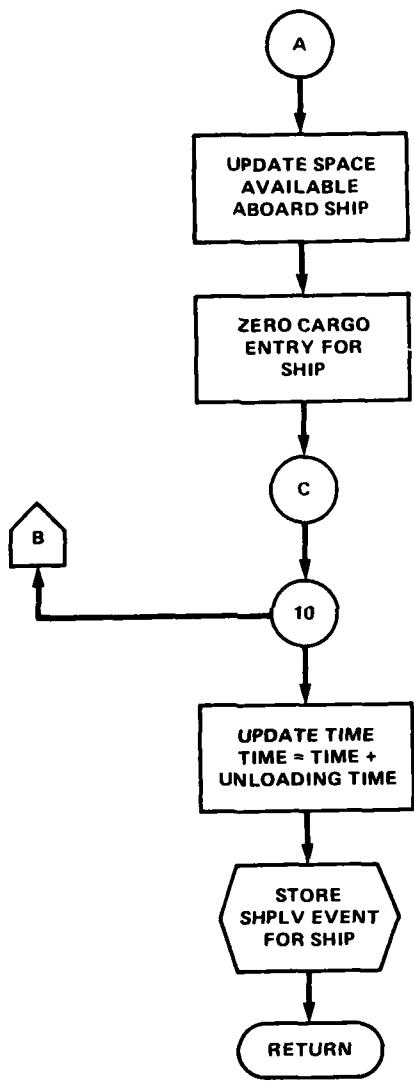
Subroutines Called: ENDGAM, PUT

Events Stored: LDSH

Description:

RLDSH simulates cargo unloading at a commercial port. It assigns berth/ship transfer systems suitable for cargo movement. When unloading is completed, a LDSH event is stored to perform loading operations.





SUBROUTINE RLD SH
 74/74 OPT=0 ROUND=0 / TRACE
 FTN 4.0+508 07/23/81 09.54.22 PAGE 1

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1      SUBROUTINE RLD SH
      COMMON /CTRL/ TIMIT,SNFL,OCRR(4),ADIST(30,30),FPRODUCT(6,6,8)
      1  ADJCGO(0),NTEST
      COMMON /SURY/ SUMSHP(30,10),SUMPRT(30,6),ISMPRT(30,6)
      COMMON /NITIN/ LVENT,TEVENT,NEVENT,KEVENT(500),PN,LVENT1,LVENT2,LVENT3,
      2  NPORT,NSHIPS,TINV1,IOUT,INFAC,NSTY,NITIN
      1/GEN/ TIME,TEVENT,NEVENT,KEVENT(500),PN,LVENT1,LVENT2,LVENT3,
      2  NPORT,NSHIPS,TINV1,IOUT,INFAC,NSTY,NITIN
      1/CARGOG / NCARGA,KARGEN(1000,31),CARGEN(1000),
      2 ,JCARGO(1000,30),JCARGO(1000,31),CARGO(1000,30),
      1/SHIP/ NSHIP(4000,15),NSHIP(30,22),MTSHIP(30,10),ITIN(10,10)
      1/PORT/ INPORT(30,6),IFAC(30,10)
      2,IQUEUE(1000,2),IQUEUE
      IDSHIP=LVENT2
      IDPORT=LVENT3
      IFAC1=NSHIP(IDSHIP,13)
      ITYPE=NSHIP(IDSHIP,1)
      IF(IOUT.EQ.1) WRITE(6,10000) TIME, IDPORT, IDSHIP, IFAC1
      1000 FORMAT(5X,F7.3,5X,I4,5X,"SHIP UNLOAD AT FACILITY=",I4)
      TEVENT=0
      DO 10 I=1,NSCGO
      IF(JCARGO(I).LE.0) GO TO 19
      IF(IDSHIP.NE.JCARGO(I,1)) GO TO 10
      IF(IDPORT.NE.JCARGO(I,2)) GO TO 10
      IGT=JCARGO(I,3)
      JCARGO(I,1)=0
      NSHIP((IDSHIP,9)=NSHIP(IDSHIP,9)+CARGO(I)
      NSHIP((IDSHIP,10)=NSHIP(IDSHIP,10)+CARGO(I)
      ISAVE=0
      SAVE=0
      DO 20 II=1,6
      IF(MTSHIP2(IITYPE,II).LE.0) GO TO 20
      IF(SAVE.GE.PRODUCT(IFAC1,II,IC1)) GO TO 20
      TSAVE=II
      SAVE=PRODUCT(IFAC1,II,IC1)
      20 CONTINUE
      IF(SAVE.GT.0) GO TO 30
      WRITE(6,1003) IDPORT, IDSHIP
      1003 FORMAT(5X,*ERROR*,I1,I1,9,5X,*NO TRANSFER DEVICES FOR SERVICE*)
      CALL ENODAM
      STOP
      30 FACTOR=1.0
      IF(MTSHIP2(IITYPE,7).GT.1) FACTOR=FLOAT(MTSHIP2(IITYPE,8))* .001
      TEVENT=TEVENT+CARGO(I)/PRODUCT(IFAC1,ISAVE,IC1)+FLCCT(IMPORT
      1,6)* .001*FACT ORI
      SUMPRT(3)=SUMPRT(IDPORT,3)+CARGO(I)
      IF(IOUT.EQ.1) WRITE(6,1004) ICT,CARGO(I)
      1001 FORMAT(35X,*ICT=*,I4,* MT=*,F10.2)
      10 CARGO(I)=0
      1002 FORMAT(6,1002) TEVENT
      LVENT1=4
      LVENT2=IDSHIP
      LVENT3=IDPORT
      TEVENT=TEVENT*TIME
      CALL PUT
      RETURN
      END
  
```

RNG1(RNG)

Activity Performed: Computes a random number between zero and one.

Type: Subroutine

Common Used: /GEN/

Called by: DISTRI, RDPARM

Stored by: n/a

Routines Called: none

Events Stored: none

Description:

RNG1, (RNG) computes a random number between 0 and 1. This random number is used to compute a dependent variable from a specified distribution curve.

SUBROUTINE RNG1 74/74 OPT=0 ROUND=*/ TRACE FTN 4.0+508 07/23/61 09.54.22 PAGE 1
 1 SUBROUTINE RNG1
 C-----
 C RNG/RNG1 COMPUTES A RANDOM NUMBER BETWEEN ZERO AND ONE
 C-----
 5 COMMON TIME,EVENT,NEVENT,KEVENT(500),RN,ALVENT1,LVENT2,LVENT3,
 2 NNPORT
 SAVE=37.*.37843
 SAVE=SAVE-AINT(SAVE)
 10 DO 100 I=1,100
 100 SAVE=SAVE*37.-AINT(SAVE*37.)
 GO TO 115
 ENTRY RNG
 115 SAVE=SAVE*37.-AINT(SAVE*37.)
 RN=SAVE
 RETURN
 END

RNG1 2
 RNG1 3
 RNG1 4
 RNG1 5
 RNG1 6
 RNG1 7
 RNG1 8
 RNG1 9
 RNG1 10
 RNG1 11
 RNG1 12
 RNG1 13
 RNG1 14
 RNG1 15
 RNG1 16
 RNG1 17
 RNG1 18

SHPARV

Activity Performed: Assigns an incoming ship to an appropriate berth.

Type: Event

Common Used: /CARGOG/, /CONTRL/, /GEN/, /PORT/, /SHIP/, /SUMY/

Called by: TAKE

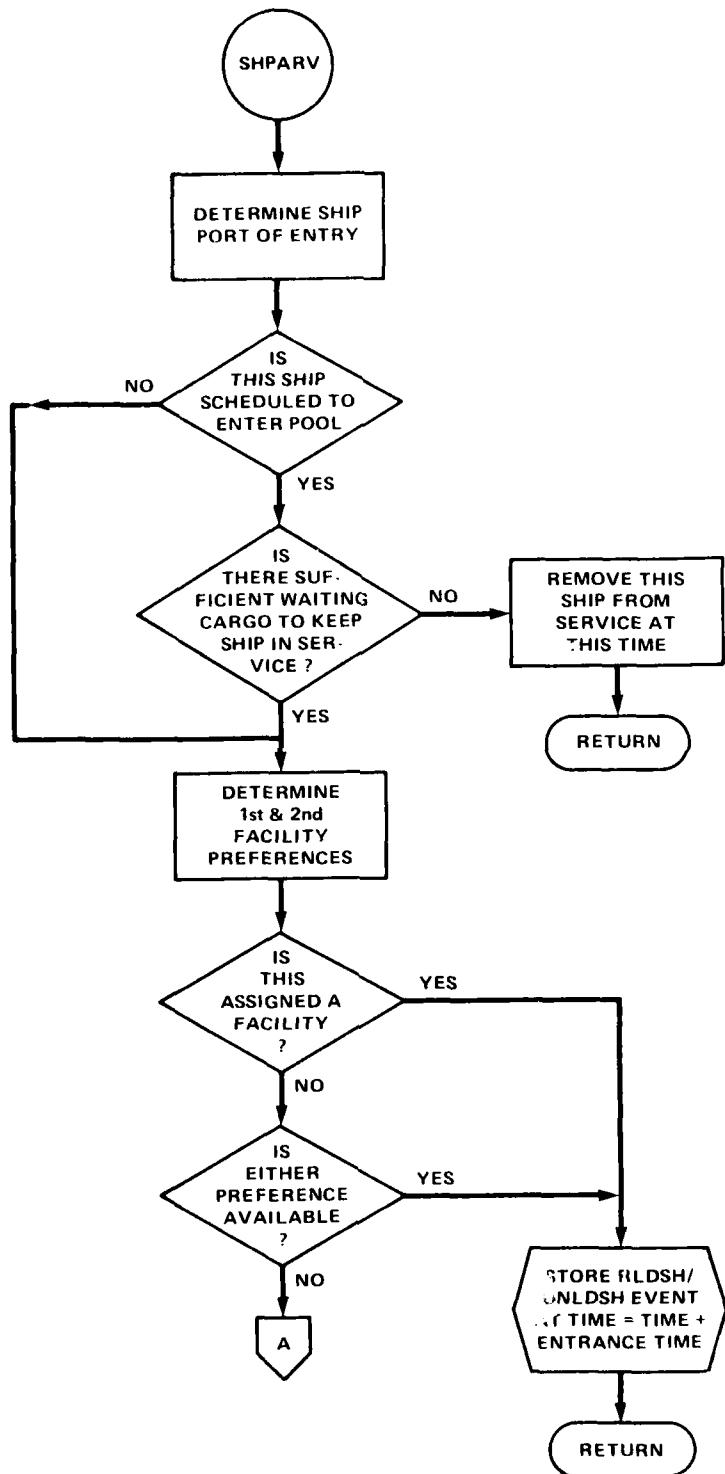
Stored by: RDPARM, SHPLV, SPOOL

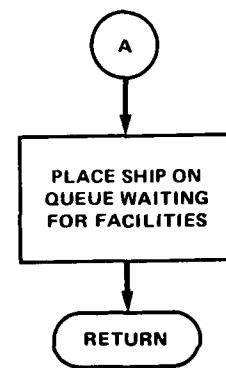
Subroutines Called: ENDGAM, PUT

Events Stored: RLDSH, SHPLV, UNLDSH

Description:

SHPARV assigns a ship to a berth according to the berth types preferred by the ship. Only berths immediately available at the time the ship enters the port are considered. If no appropriate berth is available, the ship enters a berth queue until a preferred berth type is free. All berths accept ships for cargo transfer on a first come, first-served basis.





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SUBROUTINE SHPARV      7474   OPT=0  ROUND=+/- TRACE          FTN 4.8+50A    07/23/81  09.54.22    PAGE 1
                                                               07/23/81  09.54.22    PAGE 1

1      SUBROUTINE SHPARV
COMMON /CONTROL/ TIME,I,SHTFL,DECRI(4),XODIST(30,10),PRODUC(6,6,8)
1      ,ADJCIGO(6),NTEST
COMMON /SUMH/  SUMH(30,10),SUMPRT(30,10),ISMFRT(30,6)
COMMON
      5      1/GEN, TIME,IEVENT,NEVENT,KEVENT(500),RN,LVENT1,LVENT2,LVENT3,
      2      NPORT,NSHIPS,TINV,IOUT,NFACT,INSTYP,NININ
      3      1/CARGO/ NCARGN,KARGEN(1000,3),CARGO(1000)
      4      2*,JCARGO(1000,3),CARGO(1000,3),CARGEN(1000)
      5      1/SHIP/ NSHIP(400,15),MTSHIP(30,22),MTSHIP2(30,10),ITIN(10,10)
      6      1/PORT/NPORT(30,6),IFAC(30,10)
      7      3,IQUEUE(1000,2),NQUEUE,NSE(30,30)
      8      IUSHP,IUSHP=1,LVENT2
      9      IDOPT=LVENT3
      10     NSHIP(IUSHP,2)=IDOPT
      11     ITYPE=NSHIP(IUSHP,1)
      12     IF(NSHIP(IUSHP,12).NE.2) GO TO 160
      13     IF(NSHIP(IUSHP,7).GT.0) GO TO 101
      14     NSHIP(IUSHP,12)=1
      15     NSUHSP(ITYPE,5)=SUHSP(ITYPE,5)+1
      16     RETURN
      17     101    NSHIP(IUSHP,6)=SUHSP(ITYPE,6)+1
      18     NSHIP(IUSHP,12)=0
      19     100    CONTINUE
      20     IF(IOUT.EQ.1) WRITE(6,1000) TIME,IDOPT,IOSHP
      21     C      CHECK MODE OF OPERATION, LOAD/UNLOAD
      22     IF(NSHIP(IUSHP,12).NE.1) GO TO 120
      23     DO 60 I=1,NCARGN
      24     IF(CARGEN(I).LT.500) GO TO 60
      25     IF(MOD(KARGEN(I,1)/10,1).NE.0)IDOPT GO TO 60
      26     DO 61 II=1,5
      27     IF(ITSHP(ITYPE,E,II).NE.MOD(KARGEN(I,1),10)) GO TO 61
      28     NSHIP(IUSHP,12)=0
      29     GO TO 120
      30     E1    CONTINUE
      31     60     CONTINUE
      32     NXOPT=0
      33     CALL NXPR(IUSHP,IDOPT,NXPORT)
      34     TF(NXPORT,LE,0) GO TO 15
      35     LVENT1=5
      36     CALL PUT
      37     NSHIP(IUSHP,12)=-NXPORT
      38     RETUPN
      39     15     IF(IOUT.EQ.1) WRITE(6,1003)
      40     1003    FORMAT(35X,*SHIP ENTERING POOL*)
      41     SUHSP(ITYPE,5)=SUHSP(ITYPE,5)+1
      42     SUHSP(ITYPE,6)=SUHSP(ITYPE,6)-1
      43     RETUPN
      44     120    IF(IDOPT(IUSHP,5).EQ.1) GO TO 10
      45     C      LOAD- DETERMINE FACILITIES TO BE USE BY SHIP
      46     IF(NSHIP(IUSHP,13).GT.0) GO TO 40
      47     IF(A1=MTSHIP(ITYPE,9))
      48     IFAC2=MTSHIP(ITYPE,10)
      49     DETERMINE FACILITIES AVAL
      50     IF(IFAC1.LE.0.AND.IFAC2.LE.0) GO TO 20
      51     IF(IFAC1.IDOPT,IUSHP,ITYPE,10)
      52     SHPARV
      53     SHPARV
      54     SHPARV
      55     SHPARV
      56     SHPARV
      57     SHPARV
      58     SHPARV

```

AD-A104 856

DAVID W TAYLOR NAVAL SHIP RESEARCH AND DEVELOPMENT CE--ETC F/G 15/5
TRADES: A COMPUTER SIMULATION DEPICTING CARGO SHIPMENT AND TRAN--ETC(U)
SEP 81 P E FRIEDENBERG, R E MELTON, M GRAY
DTNSRDC-81/066

UNCLASSIFIED

NL

2 of 2
AUGUSTO

END
DATE
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10-81
DTC

SUBROUTINE SHPARV 74/74 OPT=0 ROUND=/* TRACE FTN 4.0+508 07/23/81 09.54.22 PAGE 2

```

IF(IFAC2.LE.0) GO TO 50
IF(IFAC(IODPORT,IFAC2).LE.0) GO TO 50
NSHIP(IDSHIP,13)=IFAC2
GO TO 40
30 NSHIP(IDSHIP,13)=IFAC1
40 TEVENT=TIME
        LEVENT1=9
        LEVENT2=ICSHIP
        LEVENT3=IDPORT
        CALL PUT
        IFAC=NSHIP(IDSHIP*13)
        IFAC(IFAC(IODPORT,IFAC1)=IFAC(IFCPORT,IFAC1)-1
NSE(LTYPE, IDPORT)=NSE(LTYPE, IODPORT)-1
RETURN
10 TEVENT=TIME+FLCAT(INPORT(IODPORT*2))-81
NSE(LTYPE, IDPORT)=NSE(LTYPE, ICFPORT)-1
LEVENT1=3
LEVENT2=IDSHIP
LEVENT3=IDPORT
CALL PUT
RETURN
20 WRITE(16,1001) TIME, IODPORT, IDSHIP
1001 FORMAT(*,ERROR*,5X,F7.3,5X,I4,5X,I4,5X,*SHIP CAN NOT BERTH.NO FA SHPARV
1CILITY TYPE GIVEN FOR SHIP*)
CALL ENDGM
RETURN
50 INQUEUE=INQUEUE+1
      INQUEUE(INQUEUE+1)=IDSHIP
      INQUEUE(INQUEUE+2)=IDPORT
      IF (ICLUT.EQ.1) WRITE(6,1002)
1002 FORMAT(35X,*FACILITIES NOT AVAIL.ENTER QUEUE*)
      RETURN
END

```

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SHPLV

Activity Performed: Releases all berth facilities used by a departing ship.

Type: Event

Common Used: /CARGOG/, /CONTRL/, /GEN/, /PORT/, /SHIP/, /SUMY/

Called by: TAKE

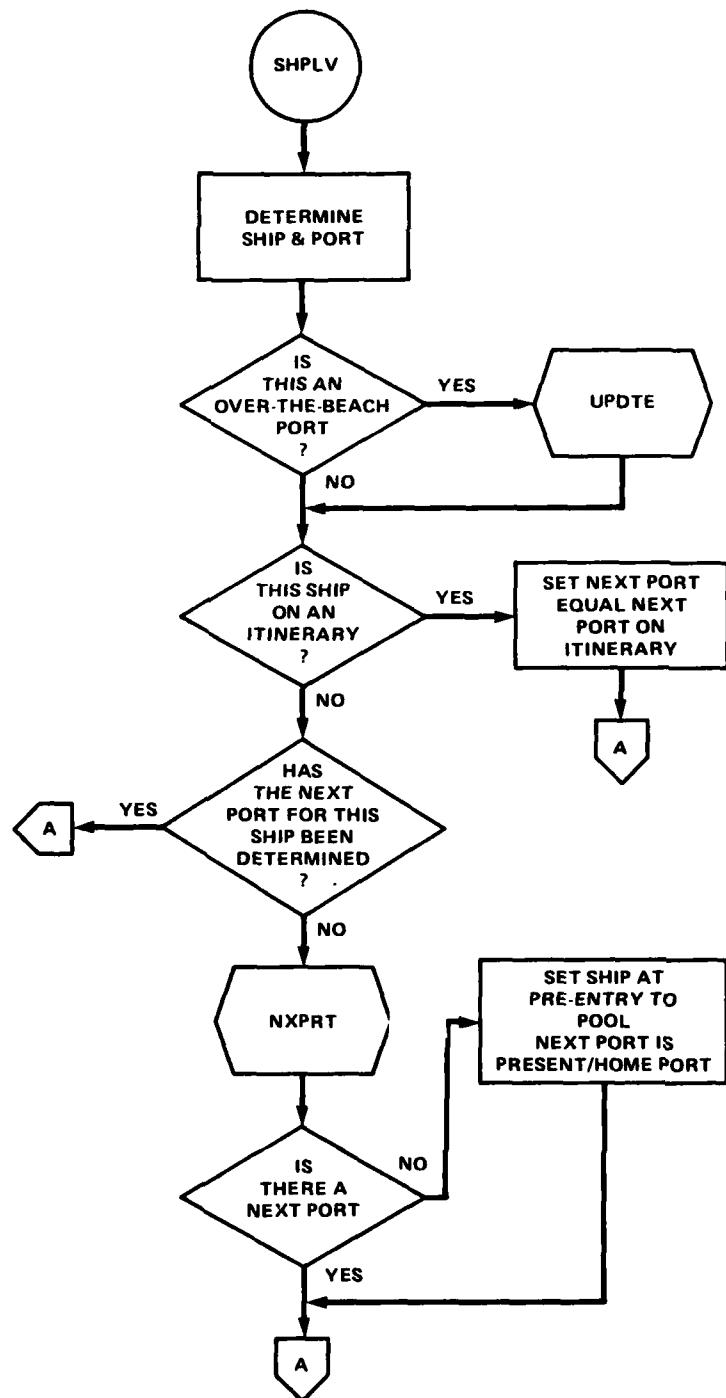
Stored by: LDSH, UNLDSH

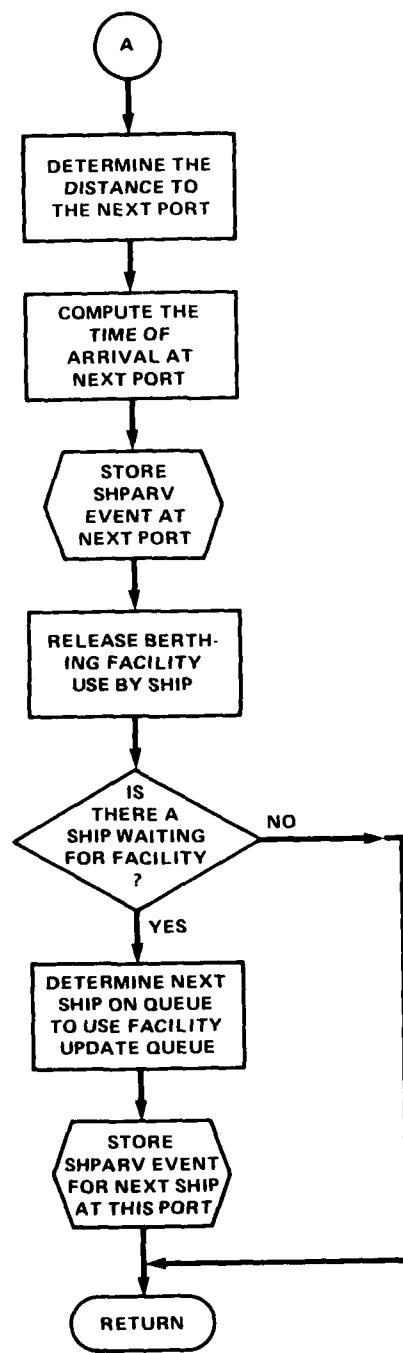
Subroutines Called: NXPRNT, PUT, UPDTE

Events Stored: SHPARV

Description:

SHPLV frees all berth facilities used by the departing ship and determines the next port and the time necessary to sail to the next port. It determines whether any other ship is waiting to use the berth, removes the next waiting ship in the berth queue from the queue, and stores a SHPARV event for that ship.





SUBROUTINE SHPLV 7474 OPT=0 ROUND=0 / TRACE FTN 4.0+500 07/23 A1 09.54.27 PAGE 1

```

1   SUBROUTINE SHPLV
      COMMON /CTRL/ TIM1,TIM2,TIMFL,DECR(4),XDIST(30,30),PRODC(6,6,6)
      1,ADJCG(6),NTEST
      COMMON /SURY/ SUNSHIP(30,10),SUMPRT(30,10),ISMPPRT(30,6)
      5
      1,EVENT,TEVENT,KEVENT(500),RN,LVENT1,LVENT2,LVENT3,
      2,NPORT,NSHIPS,TINVL,IOUT,IFACT,NSTYP,NITIN
      1,IGEN,PUTL
      1,CARGO/MCARGN,MARGEN(1000,3),CARGEN(1000)
      2,JCARGO(1000,3),CARGO(1000),NSC60
      1,NSHIP/NSHIP(400,55)*MTSHIP(30,22),MTSHIP2(30,10),ITIN(10,10)
      1,IMPORT/NPORT(30,6),IFAC(30,10)
      3,QUEUE(1000,2),QUEUE,EQUE(30,30)
      NSHIP=LVENT2
      SDPORT=LVENT3
      IF(IMPORT(IIMPORT,SI).EQ.1) CALL UPDATE
      ITYPE=NSHIP(IOSHIP,1)
      NITIN=NSHIP(IOSHIP,7)
      IF(NITIN.GT.0) GO TO 18
      NPORT=IABSN(NSHIP(IOSHIP,12))
      20 IF(MSHIP(IOSHIP,12).EQ.0) CALL NXPR(T(IOSHIP),ICPORT,NPORT)
      NSHIP(IOSHIP,12)=0
      IF(IMPORT,GT.0) GO TO 20
      NPORT=NSHIP(IOSHIP,3)
      NSHIP(IOSHIP,12)=2
      GO TO 20
      10 IREL=NSHIP(IOSHIP,11)+1
      IF((IREL.GT.10) IREL=1
      IF(ITIN.NITIN,TREL,LE,0) IREL=1
      NPORT=ITINNITN,IREL)
      NSHIP(IOSHIP,11)=IREL
      20 NSHIP(IOSHIP,2)=NPORT+100*ICPORT
      NSHIP(IOSHIP,14)=6
      IF(IMPORT(IIMPORT,1).EQ.NSHIP(IOSHIP,5).AND.NPORT(NXPORT,1).EQ.
      1NSHIP(IOSHIP,4))NSHIP(IOSHIP,15)=NSHIP(IOSHIP,15)+100
      DIST=XDIST(ICPORT,NXPORT)
      TEVENT=TIME+(DIST*FLOAT(MSHIP(ITYPE,14))/24.
      ICOUT,EO,1) WRITE(6,1000) TIME,ICPORT,IOSHIP,NXPORT,TEVENT
      NSHIP(IOSHIP,6)=TEVENT+100.
      IF(IMPORT(IIMPORT,1).NE.NSHIP(IOSHIP,4)) GO TO 100
      NE=NSHIP(IOSHIP,1).NE.NSHIP(IOSHIP,5) GO TO 100
      SUMSHIP(ITYPE,1)=SUMSHIP(ITYPE,1)+MTSHIP(ITYPE,1)
      SUMSHIP(ITYPE,2)=SUMSHIP(ITYPE,2)+MTSHIP(ITYPE,12)
      SUMSHIP(ITYPE,3)=SUMSHIP(ITYPE,3)+FLOAT(MSHIP(ITYPE,11))*PUTL
      1-NSHIP(IOSHIP,9)
      SUMSHIP(ITYPE,4)=SUMSHIP(ITYPE,4)+MTSHIP(ITYPE,12)
      1-NSHIP(IOSHIP,10)
      100 LVENT1=2
      LVENT2=IOSHIP
      LVENT3=NPORT
      CALL PUT
      NSE(ITYPE,NPORT)=NSE(ITYPE,NPORT)+1
      NSE(ITYPE,NPORT)=NSE(ITYPE,NPORT)-1
      IF(IMPORT(IIMPORT,SI,EO,1).RETURN
      IFAC1=NSHIP(IOSHIP,1)
      IF(IFAC1.GT.0) IFAC(1,ICPORT,IFAC1)=IFAC(1,ICPCAT,IFAC1)+1
      NSHIP(IOSHIP,13)=0
  
```

SUBROUTINE SHFLV 74/74 OPT=0 ROUND=0 / TRACE FTN 4.0+508 07/23/81 09.56.22 PAGE 2

```

30 IF (INQUEUE.LE.0) RETURN
    IF (IFAC1.LE.0) RETURN
    GO TO 40 I=1,QUEUE
    IF (INQUEUE(I,2).NE.IDPORT) GO TO 4C
45 IDSHIP=QUEUE(I,1)
    ITYPE=MSHIP(IDSHIP,1)
    IF (ITYPE=SHIP(CITYFE,1).AND.MSHIP(CITYFE,10).NE.IFAC1) GOT 0 40
    SHPLV 59
    SHPLV 60
    SHPLV 61
    SHPLV 62
    SHPLV 63
    SHPLV 64
    SHPLV 65
    SHPLV 66
    SHPLV 67
    SHPLV 68
    SHPLV 69
    SHPLV 70
    SHPLV 71
    SHPLV 72
    SHPLV 73
    SHPLV 74
    SHPLV 75
    SHPLV 76
    SHPLV 77
    SHPLV 78
    SHPLV 79
    SHPLV 80
    SHPLV 81
    SHPLV 82
    SHPLV 83
    SHPLV 84

    IF (I>1) WRITE(6,1002) ENTERING FROM QUEUE+
    END
  
```

40 CONTINUE
 RETURN
 1000 FORMAT(5X,F7.3,5X,I6,5X,I6,5X,*SHIP LEAVING PORT, NEXT=*,I4,
 1 * ETA =*,F7.3)
 1002 FORMAT(35X,*NEXT SHIP =*,I4,* ENTERING FROM QUEUE*)

40 IQUEUE(I,1)=0
 IQUEUE(I,2)=0
 SUMPRT(IDPORT,IFAC1+3)=SUMPRT(IDPORT,IFAC1+3)+TEVENT
 1-FLOATINSHIP(IDSHIP,6)*,01
 ISMPRT(IDPORT,IFAC1)=ISMPRT(IDPORT,IFAC1)+1
 IF (IOUT.EQ.1) WRITE(6,1002) IDSHIP
 RETURN

50 IQUEUE(I,1)=0
 IQUEUE(I,2)=0
 SUMPRT(IDPORT,IFAC1+3)=SUMPRT(IDPORT,IFAC1+3)+TEVENT
 1-FLOATINSHIP(IDSHIP,6)*,01
 ISMPRT(IDPORT,IFAC1)=ISMPRT(IDPORT,IFAC1)+1
 IF (IOUT.EQ.1) WRITE(6,1002) IDSHIP
 RETURN

75

SPOOL

Activity Performed: Reactivates unused ships into service.

Type: Event

Common Used: /CARGOG/, /CONTRL/, /GEN/, /PORT/, /SHIP/, /SUMY/

Called by: TAKE

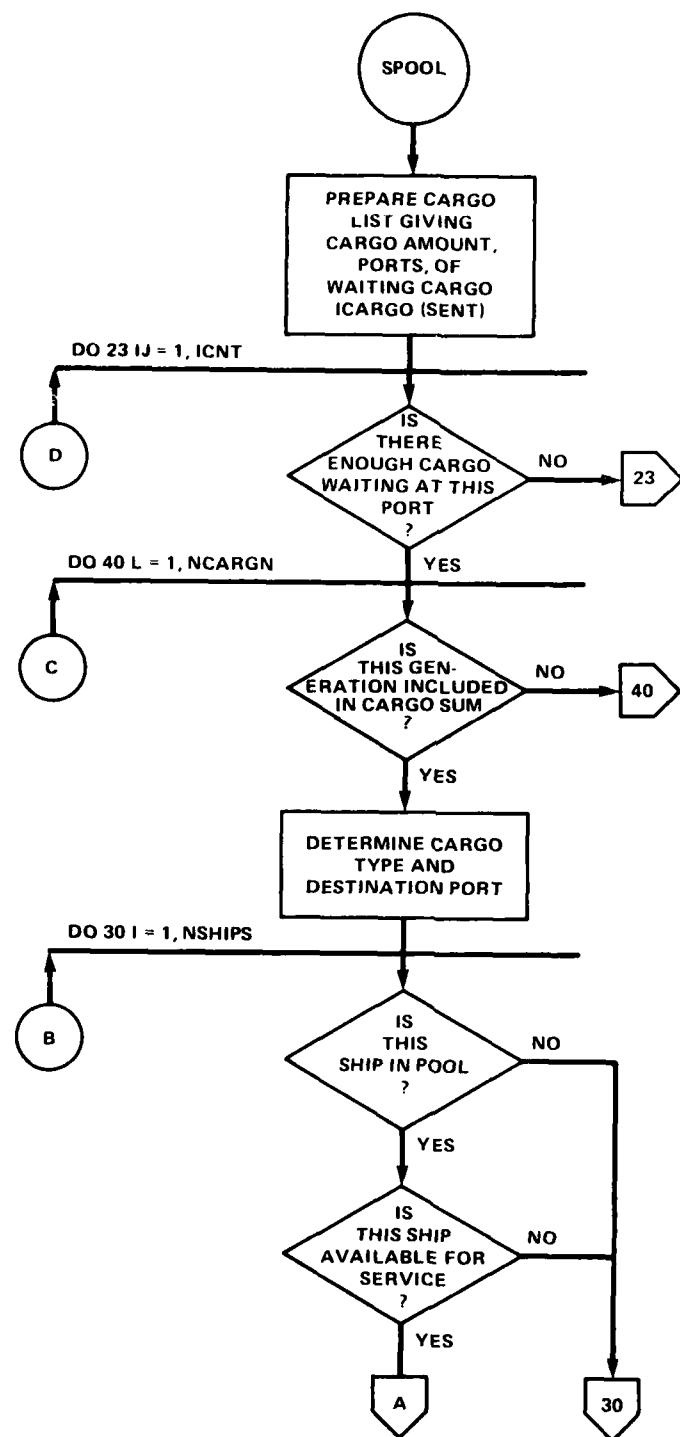
Stored by: RDPARM, SHPARV, SPOOL

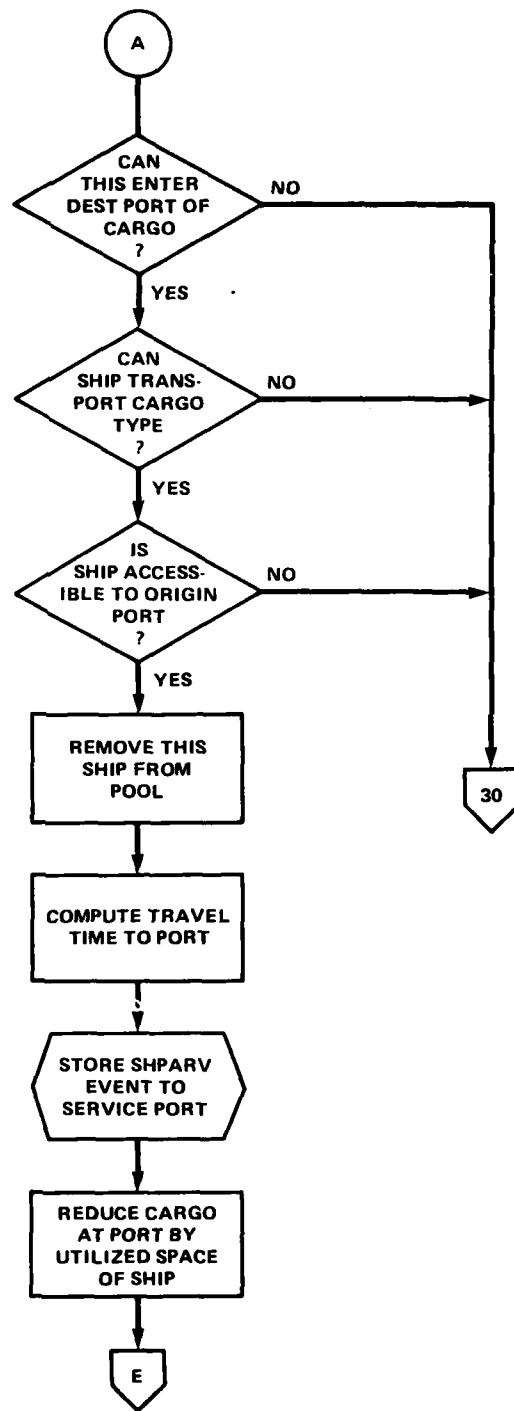
Subroutines Called: FORDER, PUT

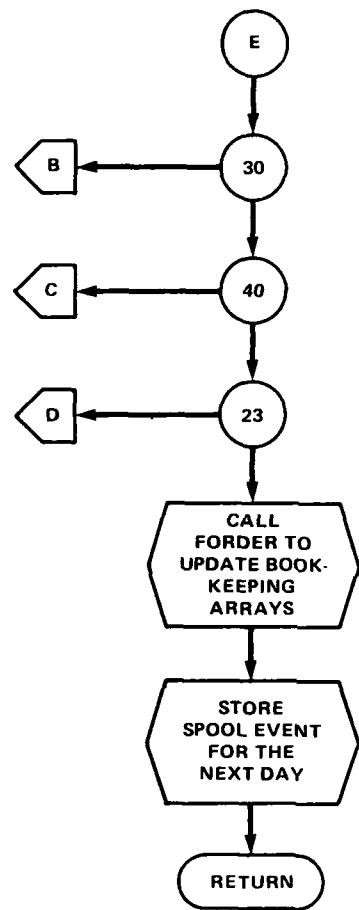
Events Stored: SPOOL, SHPARV

Description:

SPOOL activates the ships assigned to the ship pool and positions them at ports having excess cargo. After all ports with excess cargo have been determined, ships which satisfy the transfer and berthing criteria are assigned to service ports with backlogged cargo. SPOOL stores a SHPARV event for each ship scheduled to leave the ship pool.







SUBROUTINE SPOOL 74/74 OPT=8 ROUND=// TRACE FTN 4.8+506 07/23/81 09.54.22 PAGE 1

```

1      SUBROUTINE SPOOL
2      COMMON /CONTRL/ TIMIT,SMIFL,DECRL(4),XODIST(30,30),PRODUC(6,6,6)
3      COMMON /ADJCC0/1,MTEST
4      COMMON /SUMV/ SUMSHP(30,10),SUMPRT(30,10),ISMPRT(30,6)
5      SGEN/ TIME,EVENT,NEVENT,KEVENT1500,RNALVENT1,LVENT2,LVENT3,
6      2,NNPORT,MSHIPS,TINVL,TOUT,NFACT,NSTYP,WITIN
7      1,CARGO,(MCARGN(1000,31),CARGEN(1000))
8      2,JCARGO(1000,31),CARGO(1000),NSCGO,CARGC(12)
9      3,SHIP/ NSHIP(400,15),HTSHIP(30,22),HTSHP(230,10),ITIM(10,10)
10     1,SPORT/NPORT(30,6),IFAC(30,10)
11     2,QUEUE(100,2),NQUEUE,NSE(30,30)
12     3,QUEUE(100,2),NQUEUE,NSE(30,30)
13     4,DIMENSION ICARGO(30),CGO(1000),SUM(30)
14     5,DO 10 I=1,MCARGN
15     6,CGO(I)=CARGE(NID)
16     7,ICNT=6
17     8,ICNT=8
18     9,00 28 I=1,NNPORT
19     10,SUM(I)=0
20     11,ICHK=SUMPRT(I,1)-SUMPRT(I,2)
21     12,IF(ICHK.LE.0) GO TO 20
22     13,DO 11 KK=1,NSTYP
23     14,SUM(I)=SUM(I)+FLOAT(HTSHP(KK,11))*FLOAT(NSE(KK,I))
24     15,IF(ICHK.LT.CARGC(I)) GO TO 20
25     16,SUM(I)=ICHK
26     17,ICNT=ICNT+1
27     18,ICARGO(ICNT)=ICHK*100000+I
28     19,CONTINUE
29     20,LIM1=ICNT-1
30     21,00 24 I=1,LIM1
31     22,LIM2=I+1
32     23,00 25 J=LIM2,ICNT
33     24,IF(ICARGO(I).GE.ICARGO(J)) GO TO 25
34     25,ISAVE=ICARGO(I)
35     26,ICARGO(I)=ICARGO(J)
36     27,ICARGO(J)=ISAVE
37     28,CONTINUE
38     29,CONTINUE
39     40,00 48 NM=1,2
41     41,00 23 I=1,ICNT
42     42,IF((ICARGO(I)/10000).LT.CARGC(I)) GO TO 23
43     43,IPORT=MOD((ICARGO(I)),10000)
44     44,DO 49 L=1,MCARGN
45     45,IF((CGO(L)).LE.0) GO TO 49
46     46,K=MOD(KARGEN(L,1),10,100)
47     47,IF(SUM(I).LT.CARGC(I)) GO TO 23
48     48,IF((IPORT.NE.K)) GO TO 49
49     49,J=MOD(KARGEN(L,1)/1000,100)
50     50,ICT=MOD(KARGEN(L,1),10)
51     51,00 36 I=1,MSHIPS
52     52,IF((FLOAT(NSHIP(I,1))*.01.GT.TIME)) GO TO 39
53     53,IF((NSHIP(I,1).EQ.1)) GO TO 49
54     54,IF((NMSHIP(I,1).EQ.1)) GO TO 49
55     55,IF(K.NE.NSHIP(I,2)) GO TO 30
56     56,IF(ITYPE.NSHIP(I,1))
57     57,IF(ITYPE(ITYPE,I3)).GT.MPORT(K,3)) GO TO 30
58     58,DO 45 NM=1,8

```

SUBROUTINE SPOOL 74/74 OPT=0 ROUND=0 / TRACE FTN 4.0+508 07/23/81 09.54.22 PAGE 2
 59
 59
 60 IF (INTSHIP(IITYPE,NN).EQ.ICT) GO TO 50 SPOOL
 60 SPOOL
 60 CONTINUE SPOOL
 60 GO TO 30 SPOOL
 60
 50 CONTINUE SPOOL
 50 IF (INTSHIP(IITYPE,13).GT.NPORT(J,3)) GO TO 30 SPOOL
 50
 50 IFAC1=INTSHIP(IITYPE,9) SPOOL
 50 IFAC2=INTSHIP(IITYPE,10) SPOOL
 50 IF(IFAC(K,IFAC1,6).EQ.0) GO TO 35 SPOOL
 50 IF(IFAC2,LE,0) GO TO 30 SPOOL
 50 IF(IFAC(K,IFAC2,LE,0) GO TO 30 SPOOL
 50
 35 IF(NPORT(J,J5)=EQ.1) GO TO 36 SPOOL
 35 IF(IFAC(J,IFAC1,GT,0) GO TO 36 SPOOL
 35 IF(IFAC2,LE,0) GO TO 30 SPOOL
 35 IF(IFAC(J,IFAC2,LE,0) GO TO 30 SPOOL
 36 IORIG=NSHIP(I,4) SPOOL
 36 IDELY=NSHIP(I,5) SPOOL
 36 IF(NSHIP(I,6).LE.0) GO TO 37 SPOOL
 36 IF(NSHIP(I,6).EQ.1.AND.IORIG.NE.NPORT(K,1)) GO TO 30 SPOOL
 36 IF(NSHIP(I,6).EQ.2.AND.IORIG.NE.NPORT(K,1).OR
 36 1,ICELY.NE.NPORT(J,1)) GO TO 30 SPOOL
 37 DIST=0 SPOOL
 37 IF(K.EQ.NSHIP(I,2)) GO TO 47 SPOOL
 37 IDPOKT=NSHIP(I,2) SPOOL
 37 DIST=MDIST(IDPOKT,K) SPOOL
 47 SPEED=INTSHIP(IITYPE,14) SPOOL
 47 TEVENT=FLOAT(NSHIP(I,6))*0.01*(DIST/SPEED)/24. SPOOL
 47 IF(TIME.GT.EVENT) TEVENT=TIME SPOOL
 47 IPT=NSHIP(I,2) SPOOL
 47 IF(SUM(IPT).LT.500) GO TO 51 SPOOL
 47 IF(TEVENT-TIME.GT.3.0) GO TO 30 SPOOL
 51 CGO(I)=CGO(I)-NSHIP(I,9) SPOOL
 51 NSHIP(I,4)=NPORT(K,1) SPOOL
 51 NSHIP(I,5)=NPORT(J,1) SPOOL
 51 IF(IOUT.EQ.1) WRITE(6,1000) TIME,NSHIP(I,2),I,K,TEVENT
 1000 FORMAT(5X,F7.3,5X,I4,5X,I0,5X,I0,5X,*SHIP LEAVING POOL,BUND FO PORT=*,
 1I6,* ETA=* F10.2)
 51 NSHIP(I,2)=K SPOOL
 95 NSHIP(I,12)=0 SPOOL
 95 NSHIP(I,14)=0 SPOOL
 95 LVENT1=2 SPOOL
 95 LVENT1
 95 LVENT3=K SPOOL
 95 CALL PUT
 95 SUMSHIP(IITYPE,6)=SUMSHIP(IITYPE,6)+
 95 SUMSHIP(IITYPE,5)=SUMSHIP(IITYPE,5)-1
 95 NSE(IITYPE,K)=NSE(IITYPE,K)+1
 95 ICARGO(I)=((ICARGO(I))/10000-NSHIP(I,9))*10000+MOD(ICARGO(I),
 1,10000)
 100 ISAVE=ICARGO(J) SPOOL
 100 NSHIP(I,6)=EVENT*100. SPOOL
 100 SUM(K)=SUM(K)-NSHIP(I,9) SPOOL
 100 IF(SUM(K).LT.CARGO(I)) GO TO 23 SPOOL
 100 IF(ICARGO(I)/10000.LE.CARGO(I)) GO TO 23 SPOOL
 110 30 CONTINUE SPOOL
 110 40 CONTINUE SPOOL
 110 23 CONTINUE SPOOL
 110 48 CONTINUE SPOOL

	SUBROUTINE SFCOL	75/74	OPT=0 ROUND=*/ TRACE	FTN 4.6+508	PAGE	3
115	TEVENT=TIME+1.0 LVENT1=7 CALL PUT CALL FORDER(QUEUE, QUEUE, 2, DUM, 0) CALL FORDER(JCARG, NSC60, 3, CARGO, 1)				SPPOOL	116
	RETURN				SPPOOL	117
	END				SPPOOL	118
120					SPPOOL	119
					SPPOOL	120
					SPPOOL	121
					SPPOOL	122

TAKE

Activity Performed: Selects the next event to be executed with respect to the current simulation time.

Type: Subroutine

Common Used: /CTRL/, /GEN/

Called by: Main program ROACH

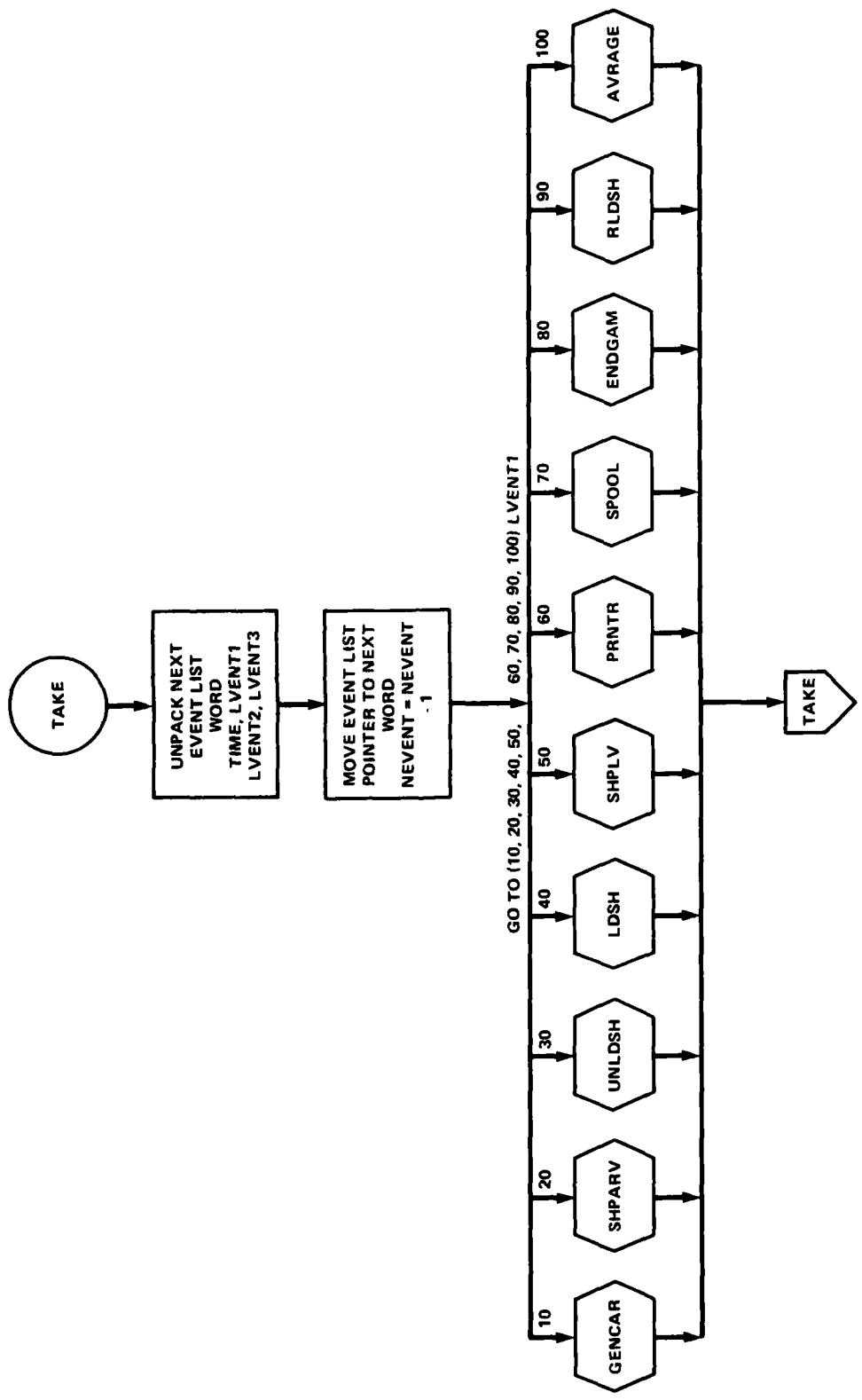
Stored by: n/a

Subroutines Called: All events

Events Stored: none

Description:

TAKE removes an event from the event list and calls it into execution.



SUBROUTINE TAKE 7474 OPT=0 ROUND=+ / TRACE FTN 4.0+50.8 07/23/81 09:54:22 PAGE 1

```

1      SUBROUTINE TAKE
2      C----- TAKE
3      C----- TAKE
4      C----- TAKE
5      C----- TAKE
6      C----- TAKE
7      C----- TAKE
8      C----- TAKE
9      C----- TAKE
10     COMMON
11     /CTRL/, GUM(120), MTEST
12     1/GEN/ TIME,TEVENT,NEVENT,KEVENT(500),RN, LVENT1,LVENT2,LVENT3,
13     2/NPORT
14     1000 TIME=FLOAT(KEVENT(NEVENT)/100000000)*.001
15     LVENT1=MDO(KEVENT(NEVENT)+100)
16     LVENT2=MDO(KEVENT(NEVENT)/100,1000)
17     LVENT3=MDO(KEVENT(NEVENT)/100000,10000)
18     NEVENT=NEVENT-1
19     GO TO 110,20,30,40,50,60,70,80,90,100,* LVENT1
20     10 CALL GFACR
21     GO TO 1000
22     20 CALL SHARRY
23     GO TO 1000
24     30 CALL UNLCSH
25     GO TO 1000
26     40 CALL LOSH
27     GO TO 1000
28     50 CALL SUPPLY
29     GO TO 1000
30     60 CALL PRINTER
31     GO TO 1000
32     60 CALL ENDGAM
33     IF(MTEST.EQ.1) STOP
34     GO TO 1000
35     100 CALL AVERAGE
36     GO TO 1000
37     END
38

```

UNLDSH

Activity Performed: Unloads the cargo from each incoming ship at an over-the-beach port.

Type: Event

Common Used: /CONTRL/, /A/, /GEN/, /CARGOG/, /SHIP/, /PORT/, /WATE/, /BUSH1/

Called by: TAKE

Stored by: SHPARV

Subroutines Called: PUT

Events Stored: SHPLV

Description:

UNLDSH controls the unloading of ship cargo at the over-the-beach destination port. It checks on the availability of transport craft and unloading facilities. If facilities are available, the ship is unloaded. Otherwise, the ship is put into a queue until such time as craft and unloading facilities are available.

UNLDSH also updates the numbers of transport craft and unloading facilities currently in use by subtracting the number needed to unload the newly arrived ship from the number previously available.

UNLDSH

DETERMINE AMOUNT
OF EACH TYPE OF
CARGO ON SHIP

COMPUTE TOTAL AMOUNT
OF CARGO ON SHIP IN
MEASUREMENT TONS

DETERMINE SHIP TYPE

IS SHIP TYPE
BREAK BULK ?

NO

A

YES

DETERMINE TYPE OF
TRANSPORT CRAFT TO
BE USED

ARE TRANSPORT
CRAFT AVAILABLE ?

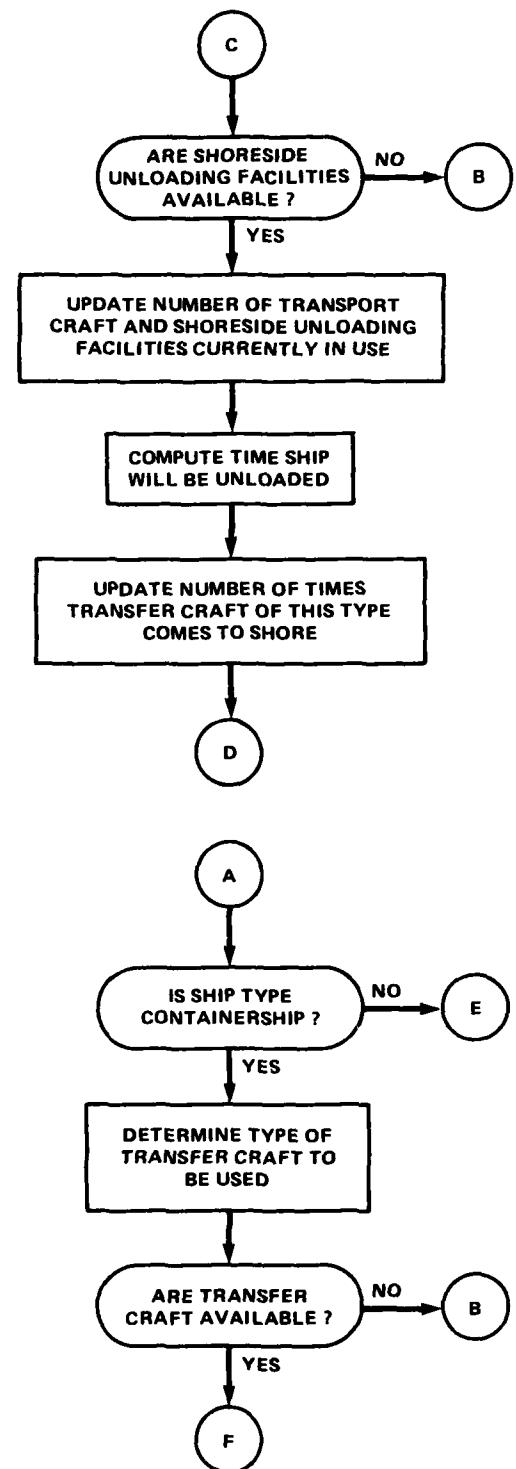
NO

B

YES

DETERMINE TYPE OF
SHORESIDE UNLOADING
FACILITIES TO BE USED

C



F

DETERMINE TYPE OF SHORE-SIDE UNLOADING FACILITIES TO BE USED

ARE SHORESIDE UNLOADING FACILITIES AVAILABLE ?

NO

B

YES

IS AN UNLOADING PLATFORM AVAILABLE ?

NO

B

YES

UPDATE NUMBER OF TRANSFER CRAFT, SHORESIDE UNLOADING FACILITIES, AND UNLOADING PLATFORMS CURRENTLY IN USE

COMPUTE TIME SHIP WILL BE UNLOADED

D

E

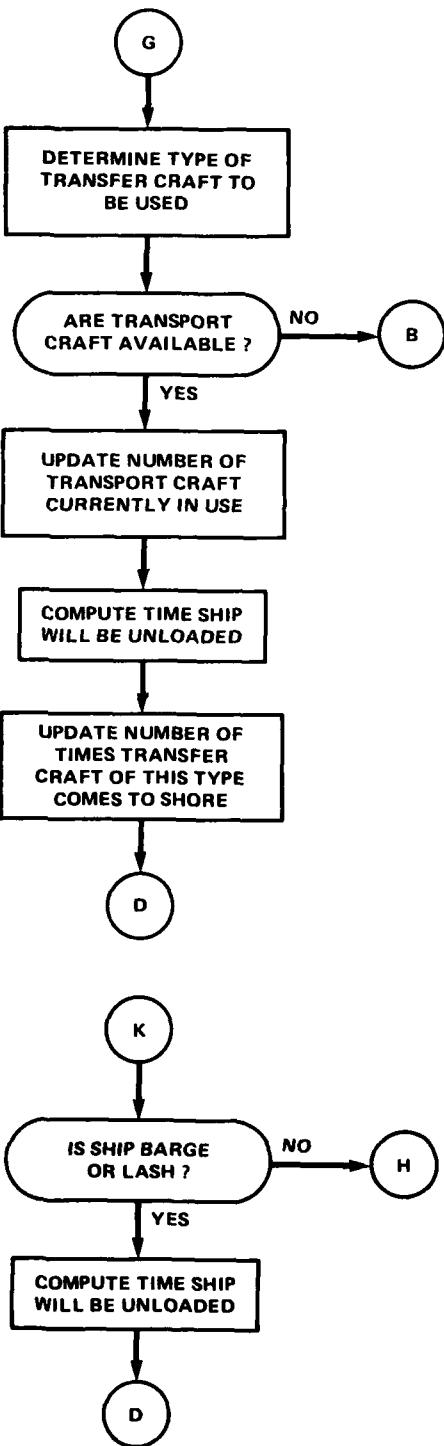
IS SHIP TYPE RO/RO ?

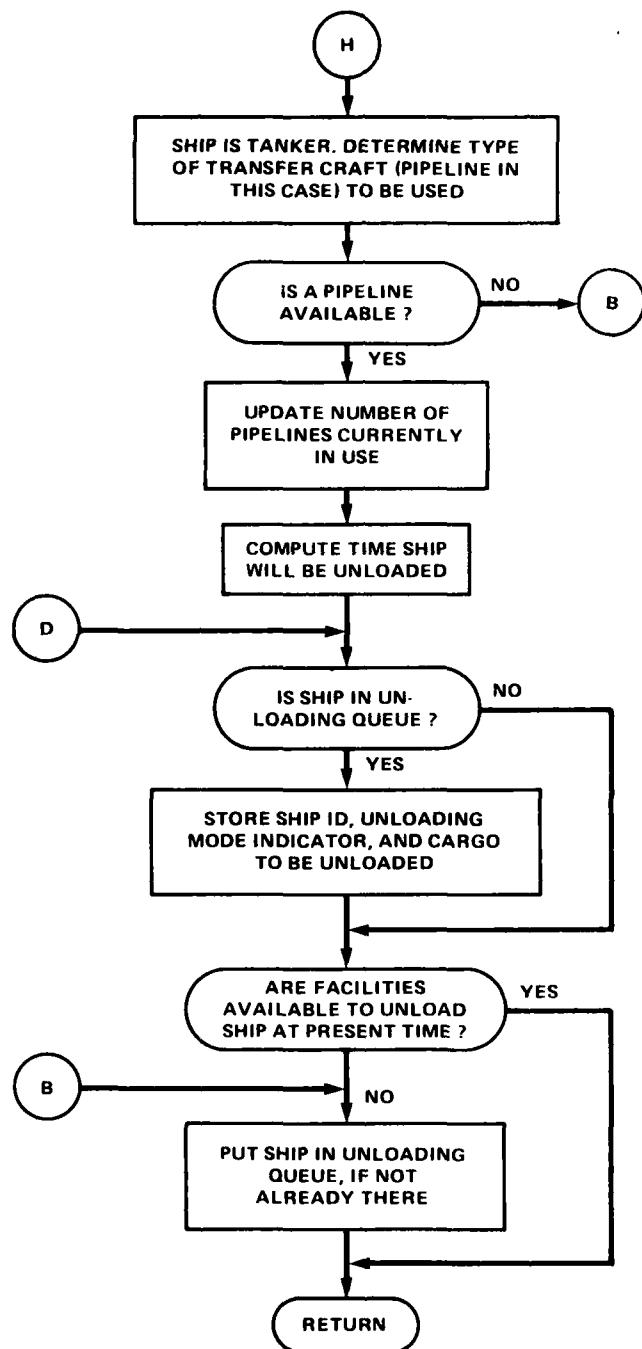
NO

K

YES

G





```

SUBROUTINE UNLOADS   74/74    OPT=0  ROUND=0 / TRACE   FTN 4.0+500   07/23/81  09:54:22   PAGE 1

1      SUBROUTINE UNLOADS
2      COMMON /CTRL/ TUNIT,SMFL,DECR(4),XDIST(30,30),PRODUC(6,6,6)
3      UNLDSH 3
4      UNLCSH 4
5      UNLSH 4
6      UNLCSH 5
7      UNLDSH 6
8      UNLCSH 7
9      UNLDSH 8
10     UNLCSH 9
11     UNLDSH 9
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738    UNLCSH 736
739    UNLDSH 737
740    UNLCSH 738
741    UNLDSH 739
742    UNLCSH 740
743    UNLDSH 741
744    UNLCSH 742
745    UNLDSH 743
746    UNLCSH 744
747    UNLDSH 745
748    UNLCSH 746
749    UNLDSH 747
750    UNLCSH 748
751    UNLDSH 749
752    UNLCSH 750
753    UNLDSH 751
754    UNLCSH 752
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756    UNLCSH 754
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758    UNLCSH 756
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956    UNLCSH 954
957    UNLDSH 955
958    UNLCSH 956
959    UNLDSH 957
960    UNLCSH 958
961    UNLDSH 95
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SUBROUTINE UNLOADSH 74/74 OPT=0 ROUND=0 / TRACE FTN 4.0+508 07/23/81 09.54.22 PAGE 2

```

      GO TO 1000
  200 IF(MTSHIP(ISHPTP,20).NE.0) GO TO 300
      C SHIP IS CONTAIERSHIP
      C DETERMINE TYPE OF TRANSFER CRAFT TO BE USED
      ITTC=MTSHIP(ISHPTP,21)
      C CHECK IF TRANSFER CRAFT ARE AVAILABLE
      IT1=ITCF(1ITTC,1)-ITCF(1ITTC,2)
      IF(MTSHIP(ISHPTP,19).LE.IT1) GO TO 210
      GO TO 1005
      C DETERMINE TYPE OF SHORESIDE UNLOADING FACILITIES TO BE USED
      ITSUR=MTSHIP(ISHPTP,22)
      C CHECK IF SHORESIDE UNLOADING FACILITIES ARE AVAILABLE
      IT1=ISUFAC(ITSUF,1)-ISUFAC(ITSUF,2)
      IF(MTSHIP(ISHPTP,19).LE.IT1) GO TO 220
      GO TO 1005
      C CHECK IF AN UNLOADING PLATFORM IS AVAILABLE
      IT1=IUP(1)-IUP(2)
      IF(IT1.GE.1) GO TO 230
      GO TO 1005
      C UPDATE NUMBER OF TRANSFER CRAFT. SHORESIDE UNLOADING FACILITIES. A
      C UNLOADING PLATFORMS CURRENTLY IN USE
      230 ITCF(1ITTC,2)=ITCF(1ITTC,2)+MTSHIP(ISHPTP,17)
      ISUFAC(ITSUF,2)=ISUFAC(ITSUF,2)+MTSHIP(ISHPTP,19)
      IUP(2)=IUP(2)+1
      COMPUTE TIME SHIP WILL BE UNLOADED
      X1=XTCRGO
      TEVENT=TIME+(X1/IUP)/24.+((X1/XTCFT(1ITTC,1))+((TIME(1ITTC)/24.))
      UPDATE NUMBER OF TIMES TRANSFER CRAFT OF THIS TYPE CAPES TO SHORE.
      TTCS(3) IS FOR CAUSEWAY FERRIES UNLOADING CONTAINERIZED CARGO.
      TTCS(3)=TTCS(3)+X1/XTCFT(3,1)
      GO TO 1000
      300 IF(MTSHIP(ISHPTP,20).NE.3) GO TO 400
      C SHIP IS RO/RO
      C DETERMINE TYPE OF TRANSPORT CRAFT TO BE USED
      ITTC=MTSHIP(ISHPTP,21)
      C CHECK IF TRANSPORT CRAFT ARE AVAILABLE
      IT1=ITCF(1ITTC,1)-ITCF(1ITTC,2)
      IF(MTSHIP(ISHPTP,19).LE.IT1) GO TO 310
      GO TO 1005
      C UPDATE NUMBER OF TRANSPORT CRAFT CURRENTLY IN USE
      310 ITCF(1ITTC,2)=ITCF(1ITTC,2)+MTSHIP(ISHPTP,17)
      C COMPUTE TIME SHIP WILL BE UNLOADED
      X1=XTCRGO
      TEVENT=TIME+(X1/2718.)/24.+((X1/XTCFT(1ITTC,1))+((TIME(1ITTC)/24.))
      UPDATE NUMBER OF TIMES TRANSFER CRAFT OF THIS TYPE COMES TO SHORE.
      TTCS(4) IS FOR CAUSEWAY FERRIES UNLOADING RO/RO CARGO.
      TTCS(4)=TTCS(4)+X1/XTCFT(3,1)
      GO TO 1000
      400 IF(MTSHIP(ISHPTP,20).NE.4) GO TO 800
      C SHIP IS BARGE OR LIGHTER CARRIER (LASH)
      C COMPUTE TIME SHIP WILL BE UNLOADED
      X1=XTCRGO
      TEVENT=TIME+(X1/27174.)/24.
      GO TO 1000
      C SHIP IS TANKER
      C DETERMINE TYPE OF TRANSFER CRAFT (A PIPELINE IN THIS CASE) TO BE USED
      600 ITTC=MTSHIP(ISHPTP,21)
  
```

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SUBROUTINE UNLOAD 74/74 OPT=0 ROUND=7 / TRACE FTN 4.0+500
 07/23/81 09:54:22 PAGE 3

115      C CHECK IF A PIPELINE IS AVAILABLE
          IT1=ITCFT(IITC,1)-ITCFT(IITC,2)
          IF(10TSHIP(IISHTP,17).LE.1T1) GO TO 810
          GO TO 1055

120      C UPDATE NUMBER OF PIPELINES CURRENTLY IN USE
          ITCFT(IITC,2)=ITCFT(IITC,2)+1TSHIP(IISHTP,17)
          COMPUTE TIME SHIP WILL BE UNLOADED
          X1=XTCRG0
          XEVENT=TIME*(X1/TNKRTE)/24.

1000     C CALL PUT
          IVENT=125
          C CHECK IF SHIP IS IN UNLOADING QUEUE
          DO 410 IIT1,50
             NK=II
             IF(IQUEUE(III).EQ.IDSHIP) GO TO 420
             GO TO 480
        410 CONTINUE
          C SHIP IS IN QUEUE
          420 H=10TSHIP(IISHTP,20)
          QTIME(M)=QTIME(M)+TIME(M)-XQUEUE(IKK)
          QUEUE(M)=QUEUE(M)+1
          QUEUE(IKK)=#9
          C STORE SHIP ID, UNLOADING MODE INDICATOR, AND CARGO UNLOADED
          480 I=1
             IF(IDSCG0(I,1).NE.0) GO TO 510
             IDSCG0(I,1)=IDSHIP
             IDSCG0(I,2)=#0
             IDSCG0(I,2)=#0
             DO 500 J=1,9
                500 XCARGO(I,J)=XCARGO(I,J)
             RETURN
        510 I=I+1
             IF(I.GT.9) GO TO 520
             GO TO 490
        520 PRINT 530
             530 FORMAT(1H1,10X,*ERROR -- ARRAY XCARGO EXCEEDED*)
             STOP
          C SHIP CANNOT BE UNLOADED AT PRESENT TIME DUE TO UNAVAILABILITY OF P
          1005 TEVENT=TIME+.05
          C FACILITIES
          1005 CALL PUT
          C SHIP IN UNLOADING QUEUE, IF NOT ALREADY IN QUEUE
          DO 740 I=1,50
             IF(IQUEUE(III).EQ.IDSHIP) RETURN
             GO TO 750
        740 CONTINUE
             DO 750 IIT1,50
                NK=II
                IF(IQUEUE(III).EQ.0) GO TO 770
        750 CONTINUE
             PRINT 760
             760 FORMAT(1H1,10X,*SIZE OF QUEUE EXCEEDED AT UNLOADING PORT*)
             STOP
             770 FORMAT(IKK)=IDSHIP
             QUEUE(IKK)=TIME
             RETURN
        170 END

```

UPDTE

Activity Performed: Keeps track of amount of cargo unloaded and updates numbers of craft and facilities currently in use.

Type: Subroutine

Common Used: /CONTRL/, /A/, /SUMY/, /GEN/, /CARGOG/, /SHIP/, /PORT/, /WATE/

Called by: SHPLV

Stored by; n/a

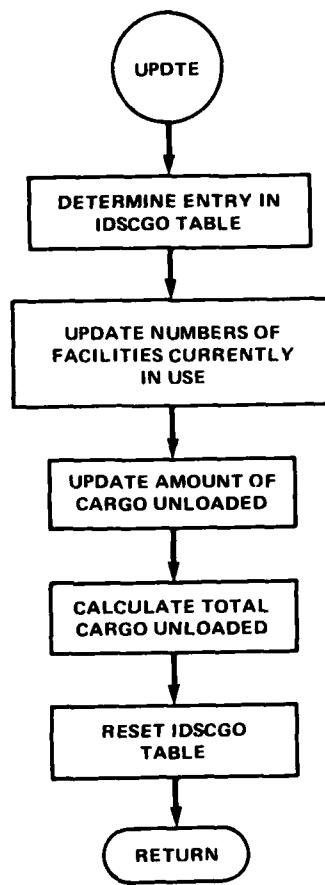
Subroutines Called: n/a

Events Stored: n/a

Description:

UPDTE updates the numbers of transport craft and unloading facilities currently in use by adding the number needed to unload the departing ship to the number previously available.

UPDTE also tabulates, in measurement tons, cargo unloaded by all ships, both by types of cargo and by total amount.



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SUBROUTINE UPDTE      74/74   OPT=0 ROUND=+ / TRACE      FTN 4.8+508     87/23/81  89.54.22     PAGE 1
1          SUBROUTINE UPDTE      74/74   OPT=0 ROUND=+ / TRACE      FTN 4.8+508     87/23/81  89.54.22     PAGE 2
COMMON /CNTRL/ TIMT,SMFL,DCR(4),MDIST(30,30),PROD(6,6,6)    UPDTE 2
1 *ADICG0(18),NTEST    UPDTE 3
COMMON/AJCARGO(9),JCARGO(40,9),IDSAGO(40,2),ZCARGO(9),TCARGO,    UPDTE 4
1DOFFSH,KQUEUE(50),XQUEUE(50),QTIME(5),MQUE(5)    UPDTE 5
COMMON /SUMR/ QUM(30,10),SUMPT(30,10)    UPDTE 6
COMMON /SUMV/ QUM(30,10),SUMPT(30,10)    UPDTE 7
1GEN/ TIME,TEVENT,NEVENT,KEVENT(500),RN,LVENT1,LVENT2,LVENT3,    UPDTE 8
2NPRT,NSHIPS,TINVL,IOUT,MFACT,NSTP,NITIN    UPDTE 9
1/CARGOG/ NCARGN,XARGEN(1000,3),CARGEN(1000)    UPDTE 10
2,JCARGO(1000,3),CA_G0(1000)    UPDTE 11
1/SHIP/NSHIP(1400,15),MTSHP(30,22),MTSHP2(30,10),MTSHP3(10,10)    UPDTE 12
1/PORT/NPORT(30,6),IFAC(30,10)    UPDTE 13
2,IQUEUE(1000,2),IQUEUE    UPDTE 14
COMMON/WATE/ITCF(14,2),ITCFT(6,2),ISUFAC(2,2),XSFAC(2),IUP(2),XUP    UPDTE 15
1,KTFCF(4),KSUFAC(12),KUP,NICFT,MSUFAC,IUPCF(4),IUPSF(2),IUPUP    UPDTE 16
2,TNKTRIE    UPDTE 17
C DETERMINE ENTRY IN IDSAGO TABLE    UPDTE 18
DO 10 K=1,*        UPDTE 19
IF(LVENT2.EQ.IDSGGO(K,1)) GO TO 20    UPDTE 20
10 CONTINUE    UPDTE 21
20 CONTINUE    UPDTE 22
C UPDATE NUMBERS OF FACILITIES CURRENTLY IN USE    UPDTE 23
C ISHPTP=NSHIP(LVENT2,1)    UPDTE 24
ITTC=MTSHIP(NSHPTP,21)    UPDTE 25
ITSUF=MTSHIP(NSHPTP,22)    UPDTE 26
IF(MTSHP(NSHPTP,20).NE.11) GO TO 30    UPDTE 27
C SHIP IS BREAK BULK    UPDTE 28
ITCFT(ITTC,2)=ITCFT(ITTC,2)-MTSHIP(NSHPTP,17)    UPDTE 29
ISUFAC(ITSUF,2)=ISUFAC(ITSUF,2)-MTSHIP(NSHPTP,17)    UPDTE 30
GO TO 110    UPDTE 31
30 IF(MTSHP(NSHPTP,20).NE.2) GO TO 70    UPDTE 32
C SHIP IS CONTAINERSHIP    UPDTE 33
ITCFT(ITTC,2)=ITCFT(ITTC,2)-MTSHIP(NSHPTP,17)    UPDTE 34
ISUFAC(ITSUF,2)=ISUFAC(ITSUF,2)-MTSHIP(NSHPTP,17)    UPDTE 35
IUP(2)=IUP(2)-1    UPDTE 36
GO TO 110    UPDTE 37
70 IF(MTSHP(NSHPTP,20).NE.3) GO TO 80    UPDTE 38
C SHIP IS RO/RO    UPDTE 39
ITCFT(ITTC,2)=ITCFT(ITTC,2)-MTSHIP(NSHPTP,17)    UPDTE 40
40 IF(MTSHP(NSHPTP,20).NE.5) GO TO 110    UPDTE 41
C SHIP IS TANKER    UPDTE 42
ITCFT(ITTC,2)=ITCFT(ITTC,2)-MTSHIP(NSHPTP,17)    UPDTE 43
C UPDATE AMOUNT OF CARGO UNLOADED    UPDTE 44
45 I10 00 148 J=1,9    UPDTE 45
140 ZCARGO(I,J)=ZCARGO(I,J)+CARGO(K,J)    UPDTE 46
C CALCULATE TOTAL CARGO UNLOADED    UPDTE 47
TCARGO=0    UPDTE 48
00 150 I=1,9    UPDTE 49
50 C RESET IDSAGO TABLE    UPDTE 50
1IDSAGO(K,1)=0    UPDTE 51
DO 230 I=1,NSGO    UPDTE 52
IF(LVENT2.NE.JCARGO(I,1)) GO TO 230    UPDTE 53
IF(LVENT3.NE.JCARGO(I,2)) GO TO 230    UPDTE 54
ICT=JCARGO(I,3)    UPDTE 55
JCARGO(I,1)=0    UPDTE 56
SUMPT(LVENT3,3)=SUMPT(LVENT3,3)+CARGO(I)    UPDTE 57
NSHIP(LVENT2,9)=NSHIP(LVENT2,9)+CARGO(I)    UPDTE 58
NSHIP(LVENT2,10)=NSHIP(LVENT2,10)+(CARGO(I)/ADJCC0(ICCT))    UPDTE 59
230 CONTINUE    UPDTE 60
RETUPN    UPDTE 61
END    UPDTE 62
60 UPDTE 63
UPDTE 64

```

APPENDIX
LIST OF COMMON VARIABLES

<u>VARIABLE</u>	<u>COMMON</u>	<u>MODE</u>	<u>DESCRIPTION</u>
		= I - Input	
		= S - Storage	
		= * - Packed	
AA	PLT	S	Craft/facilities current status check indicator
ADJCGO(8)	CONTRL	I	Cargo type conversion factor (MT/LT)
ATTCS(4)	BUSH1	S	Average number of times each type of craft comes to shore
CARGC(2)	CARGOG	I	Cargo necessary for selection of next port (MT)
CARGEN(1000)	CARGOG	I	Cargo generation information
CARGO(1000)	CARGOG	S	Cargo in transit accumulators
DECR(4)	CONTRL	I	Number of landing craft to be decremented
DOFFSH	A	I	Distance offshore at which offloading of ships occurs
DTME(3)	BUSH1	I	Delay time to be added to cycle time for each transfer craft
IAVAL(50)	SUMY	S	Total ship volume available (MT)
IAVRGE	B	S	Internal counter for number of times subroutine AVRAGE has been called since last status summary printout
ICFT(4)	CONTRL	S	Number of each type of landing craft
IDSCGO(40,2)	A	S	Cargo to be unloaded from ships
IFAC(30,10)	PORT	I	Number of each type of facility at each port
IGEN	GEN	I	Cargo generation deck indicator
IOUT	GEN	I	Output option indicator
IPLT	PLT	S	Number of times craft and facilities usage data are output on TAPE30
IQUEUE(1000,2)	PORT	S*	Berth facility queue information
ISD(50,3)	SUMY	S	Cargo movement summary table
ISMPRT(30,6)	SUMY	S	Port facilities delay times

APPENDIX (Con't)

<u>VARIABLE</u>	<u>COMMON</u>	<u>MODE</u>	<u>DESCRIPTION</u>
ISUFAC(2,2)	WATE	S	Number of shoreside unloading facilities of type I currently for ISUFAC(I,2)
ITCFT(4,2)	WATE	S	Number of transfer craft currently in use
ITIN(10,10)	SHIP	I	Ship itineraries
IUP(2)	WATE	S	Number of unloading platforms currently in use
IUPCFT(4)	WATE	S	Number of times maximum number of transfer craft is reached
IUPSUF(2)	WATE	S	Number of times maximum shoreside unloading facilities used
IUPUP	WATE	S	Number of times upper limit of maximum unloading platforms used
JCARGO(1000,3)	CARGOG	S*	Cargo aboard ship information
KARGEN(1000,3)	CARGOG	I*	Cargo generation information
KEVENT(500)	GEN	S*	Event list
KPNCH	BUSH2	I	Option for punching build up ashore statistics
KQUEUE(50)	A	S	Table of ships waiting to be unloaded
KSUFAC(2)	WATE	S	Total number of shoreside unloading facilities
KTCFT(4)	WATE	S	Total number of transfer craft
KUP	WATE	S	Total number of unloading platforms
KY(110,7)	PLT	S	Number of transfer craft and unloading facilities currently in use
LDCRF(4)	CONTRL	S	Current number of landing craft (by type)
LVENT1	GEN	S	Event list parameter
LVENT2	GEN	S	Event list parameter
LVENT3	GEN	S	Event list parameter
MQUE(5)	A	S	Number of ships currently in unloading queue
MTEST	CONRL	S	Optimum iteration check
MTSHIP(30,22)	SHIP	I	Ship type information
MTSHP2(30,10)	SHIP	I	Ship type information
NCARGN	CARGOG	I	Number of cargo generations

APPENDIX (Con't)

<u>VARIABLE</u>	<u>COMMON</u>	<u>MODE</u>	<u>DESCRIPTION</u>
NEVENT	GEN	S	Number of event list entries
NFACT	GEN	I	Number of berthing facility types
NITIN	GEN	I	Number of ship itineraries
NMFT(5)	BUSH2	I	Names of transfer craft 1-5
NNPORT	GEN	I	Number of ports
NPORT(30,6)	PORT	I*	Port information
NQUEUE	PORT	S	Number of entries on facility queue list
NSCGO	CARGOG	S	Number of entries of cargo aboard ship
NSD	SUMY	S	Day of summary information
NSE(30,30)	PORT	S	Number of ships of each type scheduled to enter port
NSHIP(400,15)	SHIP	I	Individual ship information
NSHIPS	GEN	I	Number of ships in simulation
NSTYP	GEN	I	Number of ship types
NSUFAC	WATE	I	Number of available shoreside unloading facilities
NTCFT	WATE	I	Number of available transfer craft
NTEST	CTRL	S	Number of iterations
PERC1(50)	SUMY	I	Fractional portion of ship's total volume to be used for cargo
PRODUC(6,6,8)	CTRL	I	Productivity rates (MT/day)
PUTL	GEN	I	Minimum percentage of ship volume in use before ship is allowed leave port
RN	GEN	S	Random number
SHTFL	CTRL	S	Last computed shortfall
SHTFLM	CTRL	I	Maximum shortfall allowed
SUMPRT(30,10)	SUMY	S	Port information summary table
SUMSHP(30,10)	SUMY	S	Ship information summary table
TCARGO	A	S	Total amount of cargo unloaded
TEVENT	GEN	S	Time of event
TIME	GEN	S	Simulation time
TIMIT	CTRL	I	Time check for (SHTFLM) shortfall
TIMSAV	CTRL	S	Time interval between summary outputs

APPENDIX (Con't)

<u>VARIABLE</u>	<u>COMMON</u>	<u>MODE</u>	<u>DESCRIPTION</u>
TINVL	GEN	I	Summary time interval
TNKRTE	WATE	I	Tanker unloading rate (barrels/day)
TTCS(4)	BUSH1	S	Total number of times each type of transfer craft comes ashore
TUNLTC(4)	BUSH1	S	Total (aggregate) unloading time for all craft of a given type
UNLTC(4)	BUSH1	S	Unloading time for one craft of a given type
UTM(50)	SUMY	S	Ship utilization summary table
XAX(110)	PLT	S	Time of craft and facilities usage summary
XCARGO(°)	A	I	Amount of each type of cargo on ship (MT's)
XDIST(30,30)	CONTRL	I	Table of Distance between ports (nautical miles)
XQUEUE(50)	A	S	Time ship enters unloading queue
XSUFAC(2)	WATE	I	Unloading rate for shoreside unloading facility units
XTCFT(4,2)	WATE	I	Speed of transfer craft (knots)
XUP	WATE	I	Unloading rate of unloading platform (MT/day)
YCARGO(40,9)	A	S	Cargo unloaded from ships in queue
ZCARGO(9)	A	S	Amount of each type of cargo unloaded from a given ship (MT/day).

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